



# THE ULTIMATE SURVIVAL WORLD® INSTALLATION GUIDE

# MAKE SURE YOU ARE REFERRING TO THE LATEST VERSION OF THE GUIDE - IT IS FREQUENTLY UPDATED WITH NEW INFORMATION

Please head to the TrixyBlox Discord & link your Patreon Account if you need support (*discord.gg/TrixyBlox*). Please be patient while we roll out updates & continue to improve - we are doing our best to make this as epic as possible for you guys!

Ensure your language is set to English US & we recommend turning biome blend up & setting your GUI scale between 1-4.

Do **not** set your difficulty to Peaceful if you want to play Survival *(this will despawn certain special mobs that will not respawn)*.

The world is currently not fully compatible with Java Realms - this might not be fixable. Bedrock Realms will work without the USW Resource Pack, but working pack will be coming soon (see below in BEDROCK guide) - keep trying to upload the world, it may give you an error even if it has worked (this is a Realms glitch), but check the file each time until it works! Realms can be very glitchy, so please bear with it!

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# JAVA

We recommend players installing **Sodium** for improved performance. Our recommended shader would be **Complementary** (you can tailor the settings depending on how powerful your setup is).

#### PACKS

Do **not** tamper with the <u>USW Datapack</u> - this will break the world and block you from playing in it. <u>USW Datapack</u> updates can be applied by opening the world file (in your "saves" folder), and replacing the old datapack in the "datapacks" folder with the latest datapack on the link. Ensure the <u>USW Resource Pack</u> is in your resource packs folder (*still zipped*) & activated (*this will need to be done manually if hosting on a Java server, see Server Pro Guide, which applies to most hosts*).

#### MODS

You can add certain mods to the world, but it was not designed with this in mind. **If you run** Forge, or any mods or plug-ins, you may run into compatibility issues - we are working to fix the issue with Forge & many users have reported it was fixed with the last patch. Please remove Forge if you receive the World Lock Error Screen - Fabric should work fine so please use this instead to avoid issues. We are working hard on a fix for the next update. In later versions, we will have a clearer picture of compatibility & will try to provide further guidance. If you run into any issues, try taking off different mods to narrow down/resolve your issue.

#### SERVERS

We are still testing compatibility with different server hosts. **We recommend Server Pro.** A guide for Server Pro can be found at the end of this document & the process will be similar for most hosts.

#### Method 1

#### <u>STEP 1</u>

Download the USW-Java-WORLD file .zip from the link in the Patreon post.

#### <u>STEP 2</u>

Unzip the file, you can usually do this by double clicking the zip file and dragging out the folder (*make sure you have 7-zip installed*). Make sure that the file is unzipped properly - if you open the folder, you should see multiple files inside. If there is only a single folder inside, this means you haven't unzipped properly, so you need to take that folder out (*Minecraft won't be able to read the world file if it is inside a folder within a folder*).

#### <u>STEP 3</u>

Head to your Minecraft directory (an easy way to get here is Windows Start  $\rightarrow$  type run & press Enter  $\rightarrow$  type %appdata% & press Enter  $\rightarrow$  click on the ".minecraft" folder).

#### <u>STEP 4</u>

Drag the unzipped world file into the "saves" folder. If you do not have a "saves" folder, this means you have never opened a world in Minecraft - to create the "saves" folder, just create a Vanilla world in-game and then repeat **STEPS 1-4**. The world will then appear in your Singleplayer Worlds when you launch the game (*if it's not at the top, use the search bar to find it - & remember your save location may differ if you're using mods*).

#### <u>STEP 5</u>

Enjoy The Ultimate Survival World & join the **TrixyBlox Discord** for any support requests (*discord.gg/TrixyBlox*).

# **BEDROCK (PC/CONSOLE/MOBILE)**

If you are installing the world on Realms, Console or Mobile, download the version without the <u>USW Resource Pack</u> (the file without "RP" in the name).

# Method 1 (PC & MOBILE ONLY)

#### <u>STEP 1</u>

Download the USW-Bedrock-withRP-WORLD .mcworld file from the link in the **Patreon** post - use the .mcworld file containing "RP", unless you are planning to use **Realms** (*in which case you must download USW-Bedrock-WORLD.mcworld*).

# <u>STEP 2</u>

Go to your Files or Downloads folder & open the .mcworld file you downloaded in **STEP 1** - this will automatically begin importing the world to your Minecraft. If you have never imported a world before, create a default world to make sure this works (otherwise Minecraft won't have a folder to import to). If the download fails on **Mobile**, try moving the file into your Minecraft folder then opening it from there. If it doesn't work by clicking on it inside the Minecraft folder, another option is holding your finger on the file or clicking the 3 dots to get more options & clicking Share and then Minecraft.

# <u>STEP 3</u>

Once the file has been imported to Minecraft, the <u>USW Resource Pack</u> will apply automatically if you selected the file containing "withRP".

If you want to upload the <u>USW Resource Pack</u> separately (*non-Realm*), you will need to edit your world and turn on **Upcoming Creators Features**, otherwise the <u>USW Resource Pack</u> will not work. You can then just download the USW-Bedrock-ResoucePack.mcaddon and open it on PC, or download the same file on Mobile and move it to your Minecraft folder then open it. This should import the <u>USW Resource Pack</u> to your device. If you wish to apply it to the USW, just edit the world in-game and head to Resource Packs to activate it.

# <u>STEP 4</u>

Enjoy The Ultimate Survival World & join the **TrixyBlox Discord** for any support requests (*discord.gg/TrixyBlox*).

# <u>Method 2 PlayStation/Nintendo Switch/Xbox/Mobile (Laptop/PC required</u> <u>for transfer, using Realms</u>)

# <u>STEP 1</u>

Follow **STEPS 1-4** of **BEDROCK Method 1** (see above) using the same Minecraft account as the device you're transferring to. **Make sure you download the <u>USW</u>** <u>Resource Pack</u> installed (*USW-Bedrock-WORLD.mcworld*).

# <u>STEP 2</u>

Set up a Realm ready for the transfer (you can use the **free** Realms trial & cancel afterwards!!).

# <u>STEP 3</u>

Click "Play on Realm" in the Edit menu of the world file and upload to the Realm you created in **STEP 2** (sometimes this takes a few attempts or you'll need to try again later - you may even receive an error even if the world has uploaded - just keep checking, try restarting Minecraft & persevere, **it will work eventually**!).

# <u>STEP 4</u>

Load Minecraft on your chosen device and head to the Edit menu on the Realm you can scroll down in this menu to download the world to your device, or play on your Realm.

#### STEP 5

Enjoy The Ultimate Survival World & join the **TrixyBlox Discord** for any support requests (*discord.gg/TrixyBlox*).

Other methods can be found online & conversion methods & troubleshooting are discussed in the TrixyBlox Discord (*discord.gg/TrixyBlox*). Please be advised that certain minor functionality features will not translate to Console, as there is no easy way to add the <u>USW Resource Pack</u>. The Bedrock <u>Realms</u> Resource Pack is coming soon. This will not affect your survival gameplay experience - the only difference would be the functionality of Ender Eyes, so if you need to find the Stronghold, head to 539 82 -905. We are also looking into alternate transfer methods.

# SERVER PRO SET UP

https://server.pro/

# <u>STEP 1</u>

Buy a server (we recommend at least 4GB).

# <u>STEP 2</u>

Change "Type" to Paper.

# <u>STEP 3</u>

In the Files tab, upload the USW-Java-World file (you can either drag it into your browser or select upload - as file, not folder).

#### <u>STEP 4</u>

Click on the uploaded zip & then select "Unpack Archive" in the top right.

#### STEP 5

Once the file has been unzipped, it will appear as a separate folder (further up in your directory, with a yellow file icon).

#### STEP 6

Go to your "Worlds" tab on the left and select the world you just unzipped from the list. Make sure it's the right one!

#### <u>STEP 7</u>

Once you have selected the world, you will see the below message - make sure you restart the server for the world to update.



# World Changed

Your world has been updated. Please note that you need to restart the server for the change to take effect. <u>STEP 8 - Vanilla/Fabric Servers Only (if you followed the guide & are using</u> <u>Paper or Spigot as your server type, ignore this step & skip to STEP 9)</u>

Install the <u>USW Resource Pack</u> client side. You will need to put a direct download link to the appropriate resource pack in your server.properties file. Copy the appropriate link for the version that suits your world:

<u>http://resourcepack.host/dl/60YRoGeXyU7EdAgEtK9gjnQlhUp3H0DY/USWRP-10-PLAYERS.zip</u> → RESOURCE PACK FOR THE 10 PLAYERS VERSION

http://resourcepack.host/dl/nIJPWxlIiEJxE8aEPTaNqbeQhFEU4LLq/USWRP-25-PLAYERS.zip → RESOURCE PACK FOR THE 25 PLAYER VERSION

Go to your Files tab, locate the "server.properties" file (usually near the bottom) and look for the "resource-pack=" option (on a fresh server this will be around line 37). Lastly, paste the link AFTER the "=" symbol. Then save the file and restart your server!



Restart

# STEP 9 - Paper & Spigot

Install the <u>USW Resource Pack</u> client side. Download the "USW-ServerLoader.jar" file from the <u>Patreon</u> download link & drag it into your plug-ins folder on the main server Files tab & restart the server again - this will install the <u>USW Resource</u> <u>Pack</u> for you! You can use the command /pack to re-download/refresh the pack, and /updateall to update the resource pack for everyone online.

#### **STEP 10**

Copy your server address from the top right (as illustrated in the image below - do NOT copy the address from this image, you need to copy **your** server address).

						My S	ervers	Account	~
						m1zM05.1337srv.com			
	Edit File	Unpack Archive	Download	Rename	Move	Delete	Upload	Create	

#### <u>STEP 11</u>

Open Minecraft as usual, click Multiplayer  $\rightarrow$  Add Server. Then paste the address you just copied in **STEP 10** into the Server Address box. Set Server Resource Packs to Enabled and click Done. Your server will appear in the list *(it might appear at the bottom)*.

# **STEP 12**

If you're not in Survival already when you join or you would like to change game mode, head to the server console & type "op YOUR\_USERNAME". Then head back into the world & execute the command /gamemode survival (or whichever game mode you would like to switch to). If you receive any errors, make sure you (& no one trying to join) are not running Forge - this sometimes causes compatibility issues & we are working on a permanent fix. Enjoy The Ultimate Survival World & join the TrixyBlox Discord for any support requests (*discord.gg/TrixyBlox*).

Thank you for your patience while we continue working on bug fixes & improving your experience in the world!