



FELINE HAIR

FOUNDATION TUTORIAL



INTRODUCTION

Hi everyone, Terry here again with another tutorial for Siege Studios' Patreon.

This is a shorter Foundation Tutorial to show how easy it is to get the textured effect of hair that could just as readily be applied to cavalry models such as horses or griffons.

There are only a few colours used in this recipe but there's lots of mixes to ensure the look is subtle and doesn't stand out too much.

PAINTS:

AK INTERACTIVE

- Anthracite Grey
- Ash Grey
- Sky Grey
- Ultra Matt Varnish

VALLEJO MODEL COLOUR

- Black 70.950

OPTIONAL PAINTS:

CITADEL

- Retributor Armour
- Seraphim Sepia

VALLEJO GAME AIR

- Silver 71.063

SCALE 75

- Sol Yellow

ALSO USED:

Colour Forge Matte Black Primer

TOOLS:



I only used a small selection of my typical brush sizes for this - I prefer Kolinsky sable.



PAINT STEP BY STEP WITH THE ARTIST!

Wherever you see this button this tutorial has an accompanying audio commentary from the artist.

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STEP 1

The model has been clean and undercoated with **Colour Forge Matt Black Spray Primer**. I have mounted it on a temporary painting base so I can easily paint all sides of it before it's fixed into position next to the main model.



STEP 2

The first step may look almost identical to the primed model, but it has been basecoated with a mix of **Black 2:1 Anthracite Grey**. Working from a painted base colour allows us to go back and fix any errors, matching the exact black to undercoat sprays is often quite a challenge.

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STEP 3

Begin building the hair texture by painting lots of small lines with a mix of **Black** 1:1 **Anthracite Grey**. Try to make them quite random in length, you don't want to create a pattern repeating all the way around the hair on the model. These don't need to be precise as this is just the first of many layers.



STEP 4

Continue painting small lines using **Anthracite Grey**. Keep some of the previous layer visible in the shadows and place these as more of a highlight on the raised surfaces of the body. Don't forget to highlight the face as well. Once this layer is fully dried, apply a very thin glaze of **Anthracite Grey** over the hair to soften out any of the stand out hairs.

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STEP 5

Build up more highlights using **Anthracite Grey** 2:1 **Ash Grey**. Keep the lines small and towards the higher points of the model and try to simulate the appearance of hair texture. The colours mixed don't need to be exact, just use a slightly lighter grey each layer. Again once the layer has fully dried use a very thin glaze of this colour to glaze over the hair to keep the effect subtle.

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STEP 6

Continue building texture using a mix of **Anthracite Grey**, **Ash Grey** and **Sky Grey** 1:1:1. Use this as a top level highlight and help define some of the body shapes like the legs, feet and head. Once the layer is full dry, glaze over the entire miniature with a very thin glaze of **Anthracite Grey**. This step will knock back the contrast of the brush strokes to make them more subtle and give the appearance of a black cat and not a grey one. But if your hair texture is already looking quite subtle you can skip this step.

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STEP 7

Apply the final highlight of the fur using a mix of **Ash Grey** 1:1 **Sky Grey**. Keep the lines very small, thin and random length, they don't all need to be the same. If you want to darken the overall effect again, repeat the glaze process of Anthracite and tint it slightly darker again.

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STEP 8

While the tutorial focuses on the black hair I thought it may be useful to provide the remaining colours in case you wanted to finish the cat in the same way. The gold areas were basecoated with **Retributor Armour**, washed with **Seraphim Sepia** and then highlighted with **Silver**. The nose and eyes were painted **Black**. The eyes were then painted out with **Sol Yellow**.



So there you have it, a quick and easy way to build up texture on animals. It's a simple technique achieved by building up layers of lines with a couple of glazes to soften out any transitions.

You could easily swap out the black/grey for any other colours to provide variety across a unit. As always if you have any feedback or questions let us know and they will be passed on to me.

Enjoy your painting!

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