



Hi, my name is Jacob Norris

I'm a 3D Artist, creating textures, tutorials, assets, and much more. I go by the name of PurePolygons on the Unreal Marketplace and elsewhere in the 3d community. Sometimes you might see jacob07777 on polycount also. If you like my work, please feel free to follow me on any of my art pages.

For new assets checkout my website and blog. Where I also share interesting articles, new artwork, and breakdowns of my work.

And sign up to check back for updates on my gumroad! I create tutorials as I pickup new information and share them on my gumroad as they become available. They are great to follow along with to help you create your own awesome art or just spruce up on what you already know!

Thank you for taking the time to read this and I hope you enjoy the work!

- Jacob Norris

