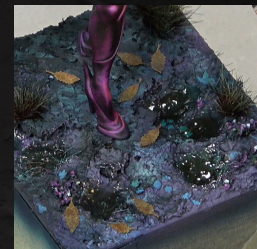




Sergio
CALVO
miniatures

ENGLISH 


NATALYA AOV



VOL IV
A170A



SUMMARY

NATALYA AOV	03
AIRBRUSH	03
BASE	05
FINAL RETOUCHES	12
COLORS	14
GALLERY	15



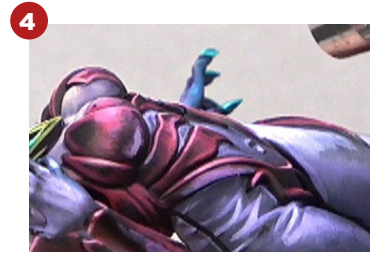
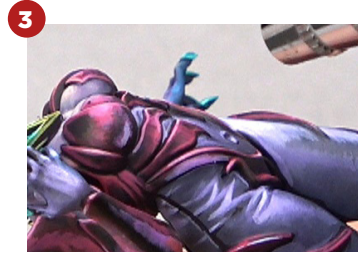
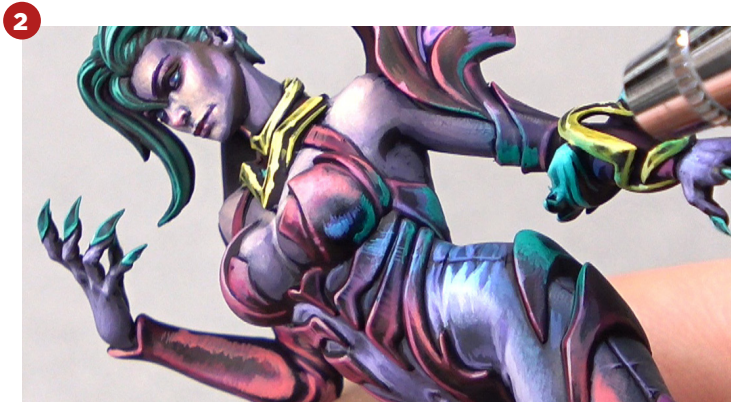
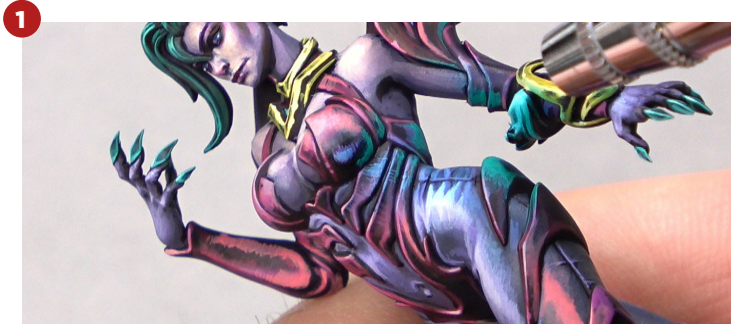
06 NATALYA AOV

AIRBRUSH

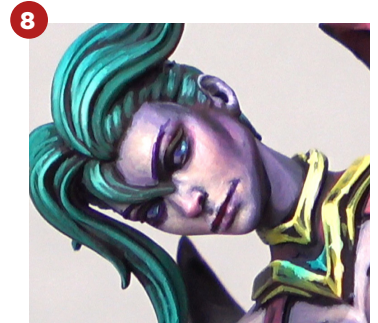
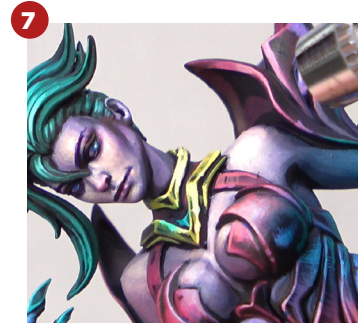
06/27

This tutorial will be the last of the project.

Let's start airbrushing so that we can create the color filters. Contrary to what most people think, airbrushing is not glazing.



(Alizerin Crimson Hue) Glazes are created by using the same color to soften certain areas, while when using the airbrush, we use different colors that when applied on the same surface will change the tonality of the surface by varying the previously painted tones.



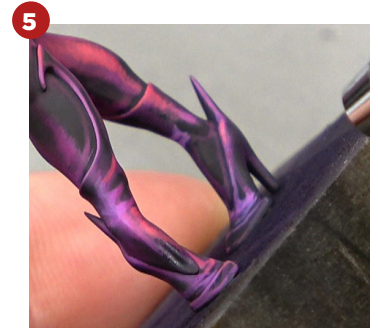
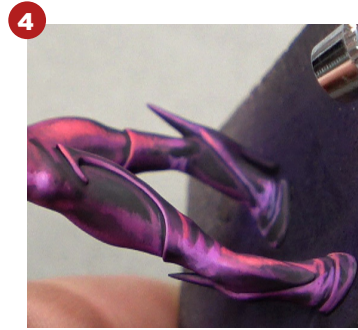
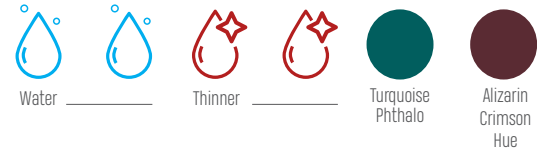
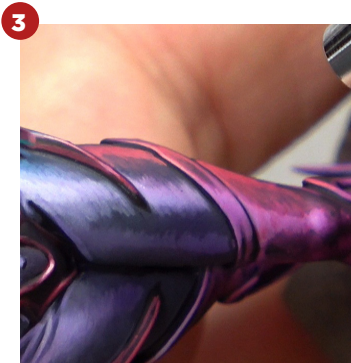
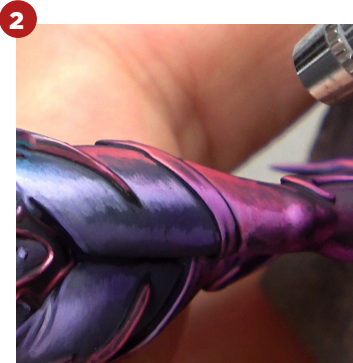


06 NATALYA AOV

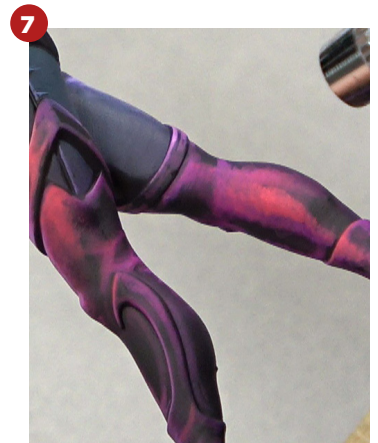
AIRBRUSH

06/28

To understand the concept of light changing as we move away from its source, remember what we were learning about the candle on the table. Vinyl or a certain kind of leather has a very characteristic glow that varies depending on how the light hits the material. If we previously used a blue and a red (for example) to create this cloth, we can use a combination of the two colors to achieve that integration between the two areas or materials.



(Lamp Black, Turquoise Phthalo and Alizarin Crimson Hue) If we want to create shadows on these fabrics, we can achieve it by darkening the same mixture with black or a similar color. Keep in mind that we are modifying the color (through blue or red) and the saturation itself (since black will subtract light from everything around it) on every surface where we use the airbrush.





06 NATALYA AOV

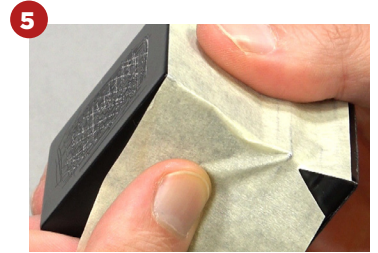
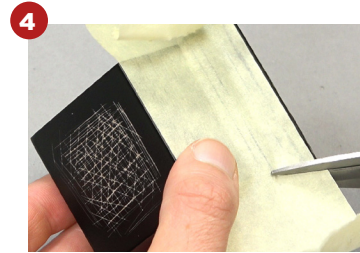
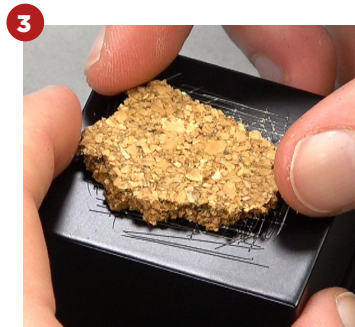
BASE

06/29

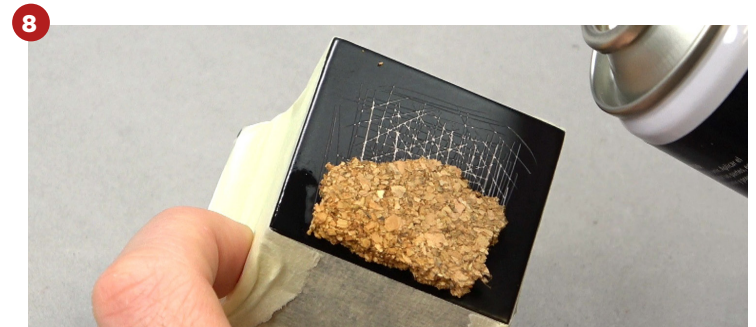
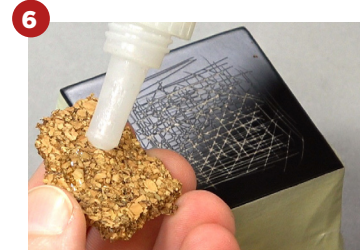
The secret of the bases is very simple: use products to create different textures and use 3 or 4 colors to paint them.



But let's start from the beginning; scratching the surface will allow us to stick the elements we want above without the risk of them peeling off after a while. This technique is valid for materials like cork or different types of resin.



Before you start with the glue or any other elements I recommend that you use some masking tape to wrap the entire wooden block so that we can work without fear of staining other surfaces.





06 NATALYA AOV

BASE

06/29

Afterwards, with the help of a small spatula and making the ground uneven, we can use different types of soil to create the surface of the base and make it look more natural. It can consist of a single environment or a mixture of different ones (for example, a surface that has a part of earth and a part of water). To place the grass we can use tweezers, if we introduce them directly into the paste when it is still wet, it will remain attached when dried. We can also apply small leaves, ferns, plants... any element that could help us in giving more visual richness (without overloading, since it is a complement to the miniature, not the main element).





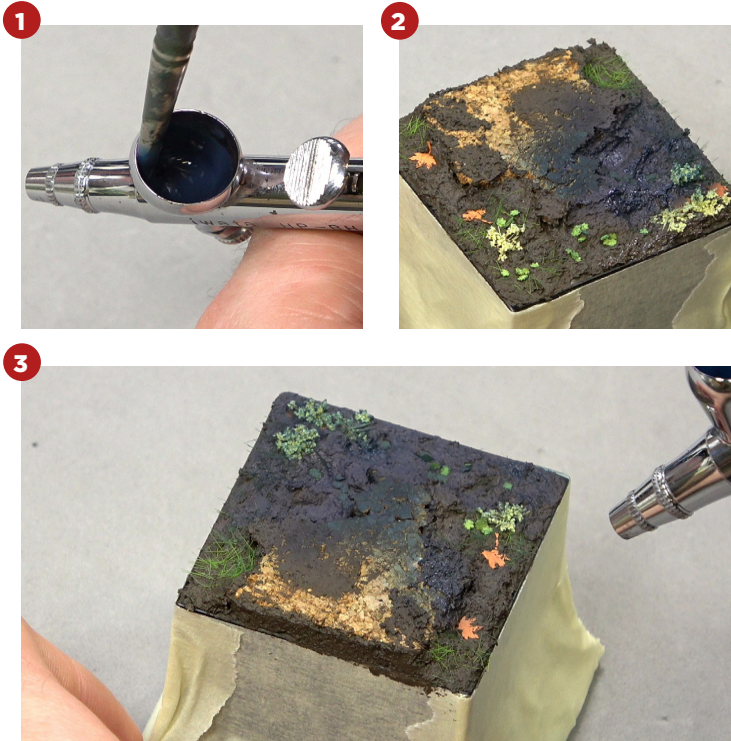
06 NATALYA AOV



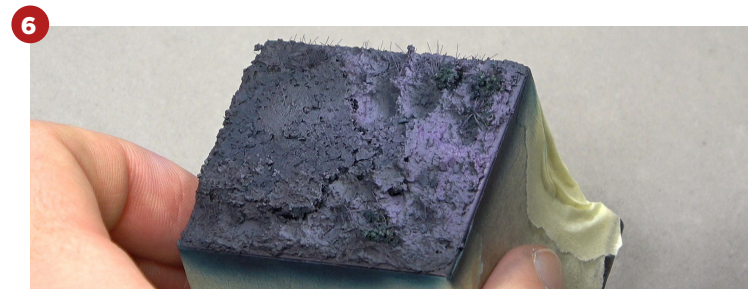
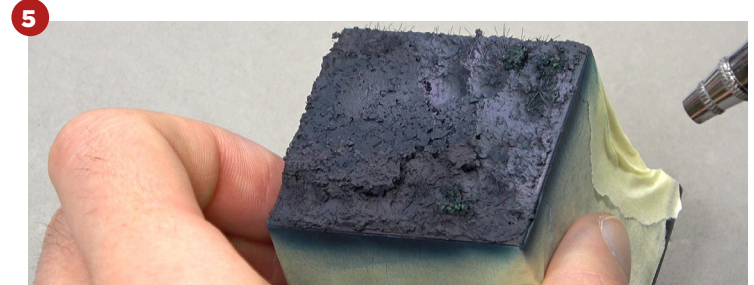
BASE

06/30

I personally like to use the airbrush to paint the base as it will save us time when applying the color. We could perfectly do it with a brush but the airbrush will give us a more uniform finish.



(Dark Blue, Blue Violet and Leather Brown) Since we have created a night atmosphere, we should avoid warm colors (containing yellow) because we would lose the representation we want to achieve. In order to bring luminosity we can use a purple color that is desaturated.





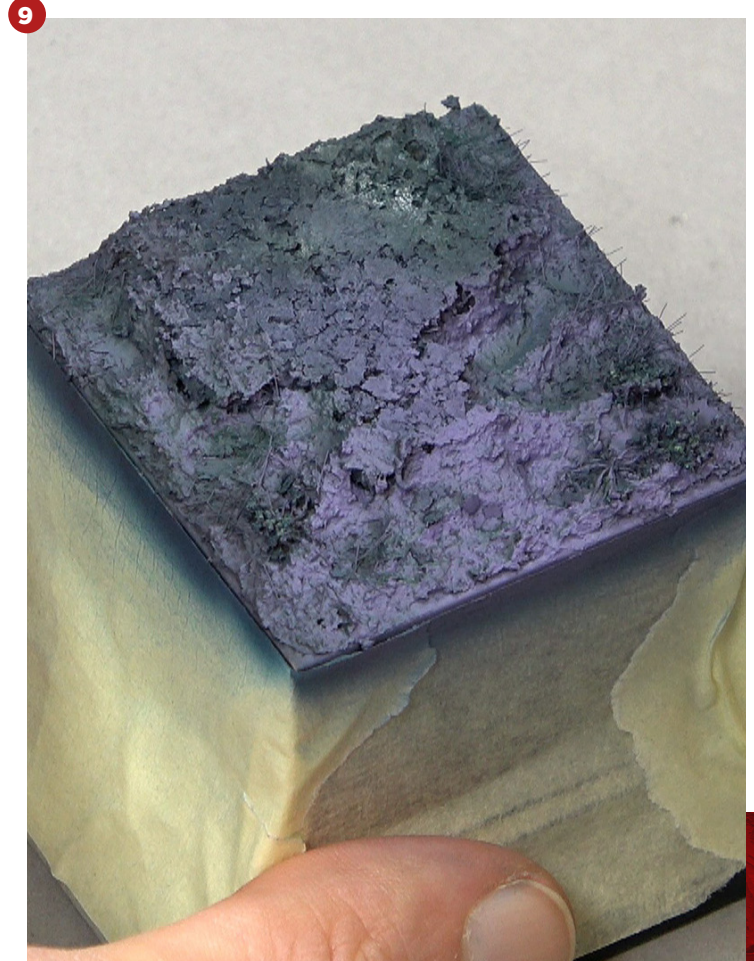
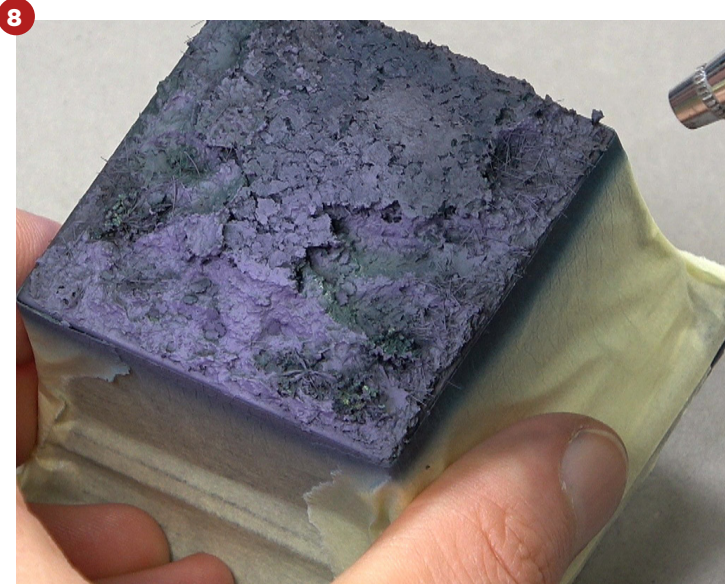
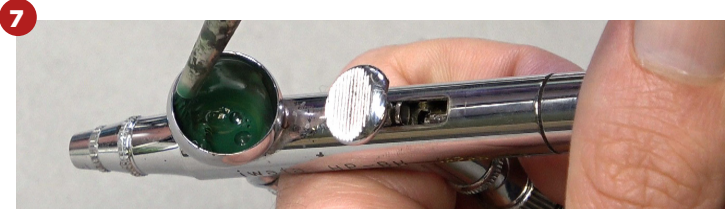
06 NATALYA AOV



BASE

06/30

We can add greenish colors to give the appearance of grass, but always with low luminosity.





06 NATALYA AOV



Water

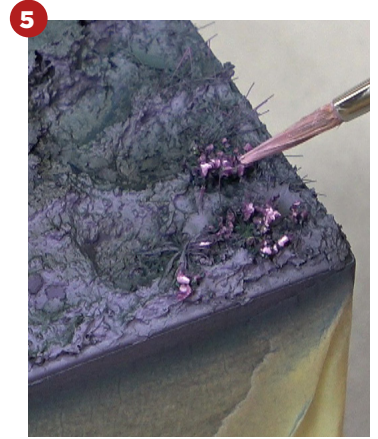
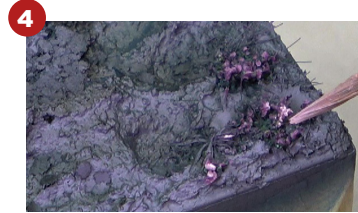
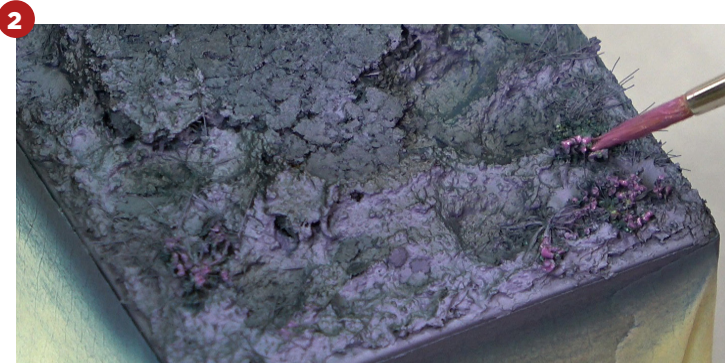
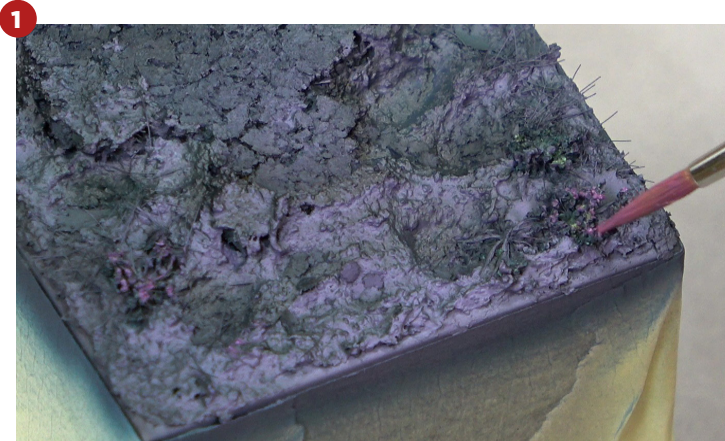


Purple

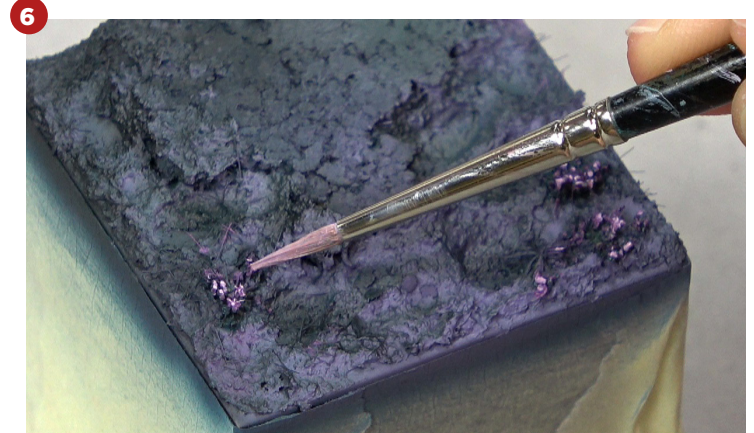
BASE

06/31

To paint the small flowers we will start with this purple tone.

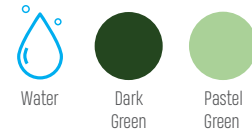


(Purple and Pastel Green) With the addition of this desaturated green we will apply luminosity without having to include the colors yellow or white directly.





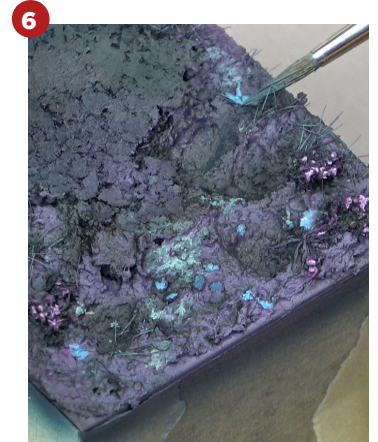
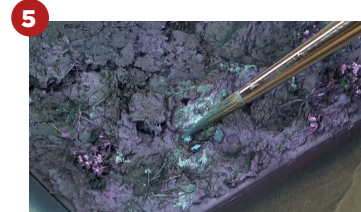
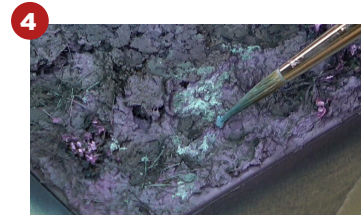
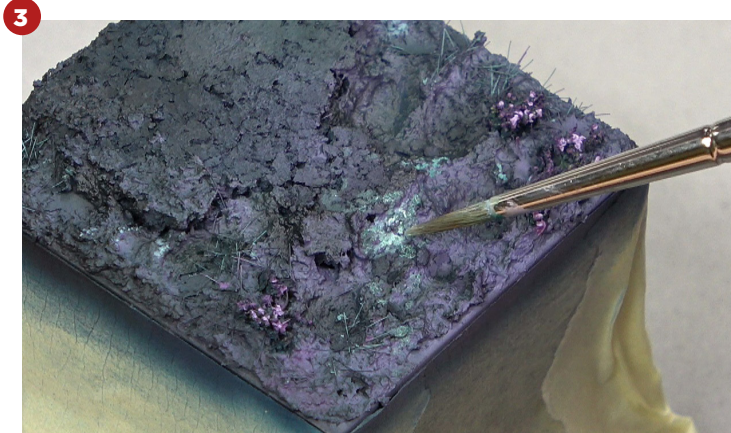
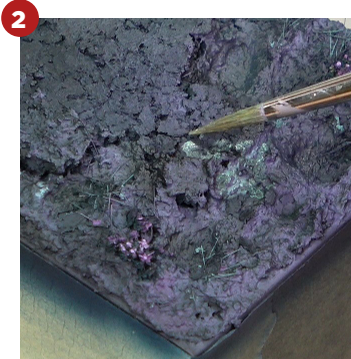
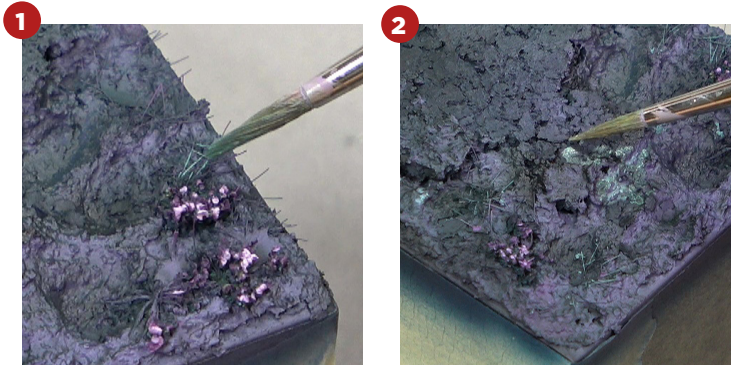
06 NATALYA AOV



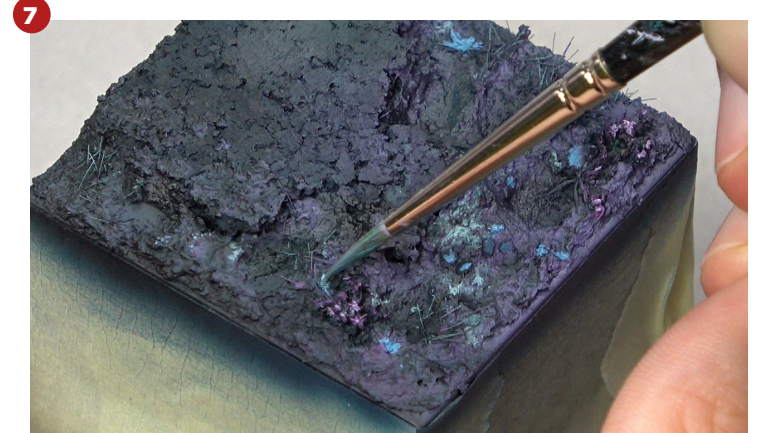
BASE

06/32

The same process can be continued in areas of the grass and parts of the terrain.



(Purple, Pastel Green and Turquoise) With this last blend we are finishing the painting of the surface of our base.



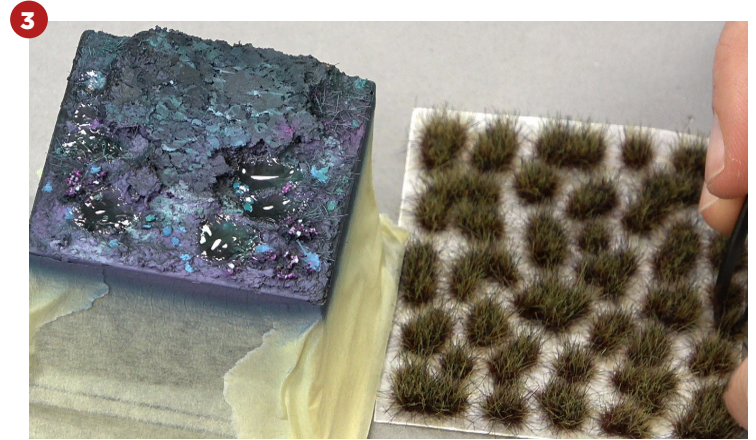
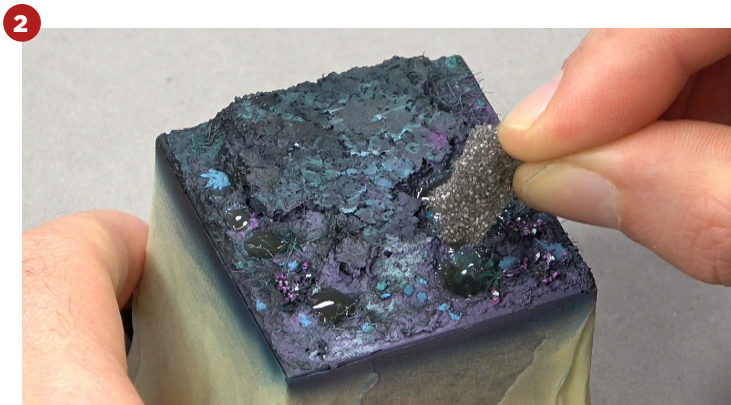


06 NATALYA AOV

BASE

06/33

Now we can add this product to make small water ponds for an extra sense of humidity around it. This will give it a much more natural look than if we only apply it to the holes in the ground.



Afterwards, we can include small bushes that come with the adhesive already attached.

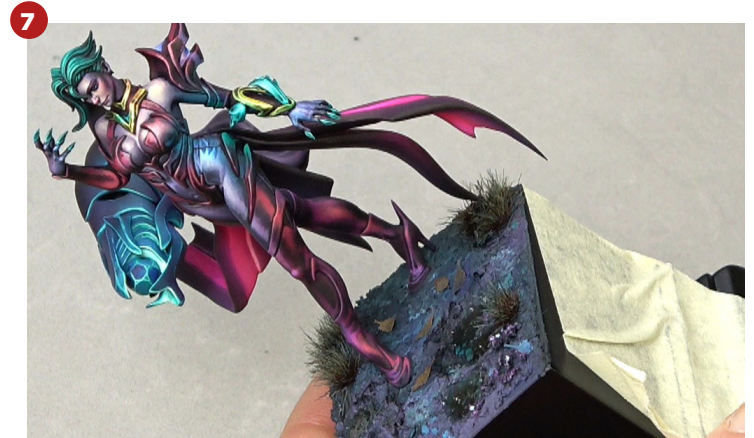
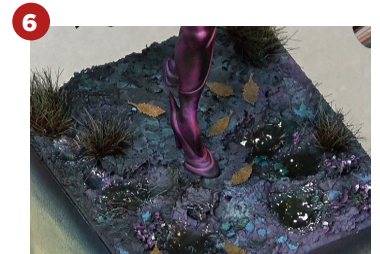
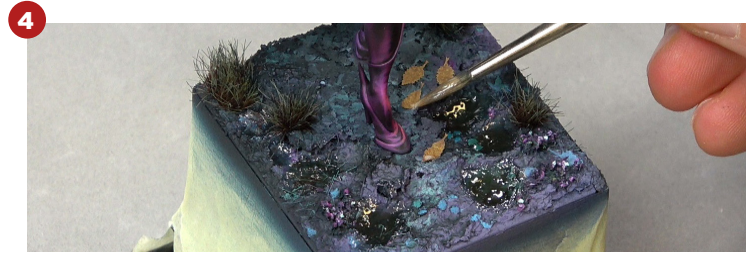
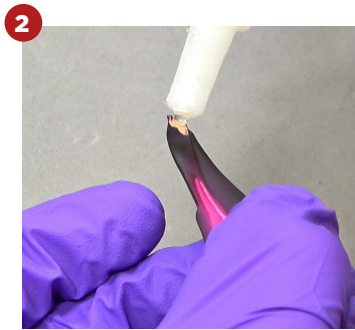
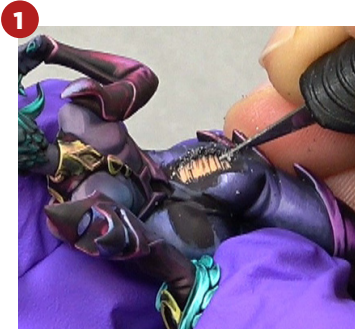




06 NATALYA AOV

FINAL RETOUCHES _06/34

Finally, we will scratch the missing pieces of the miniature, glue them, and add some leaves as final details. To reduce their yellowish color and blend them into the environment we have created, I will add some color using the airbrush again. I hope you liked this tutorial, see you in the next project!





06 NATALYA AOV





07 COLORS



Turquoise
Phthalo
(AK)



Alizarin
Crimson Hue
(G)



Carbon
Black
(G)



Strong
Dark Blue
(AK)



Dark
Blue
(AK)



Blue
Violet
(AK)



Leather
Brown
(AK)



Black
Green
(AK)



Purple
(AK)



Pastel
Green
(AK)



Dark
Green
(VGA)



Turquoise
(AK)



Ak Interactive (3ª Generación) - (AK)
Citadel Colour - (C)
Golden Artist Colors - (G)
Liquitex - (L)
Scale 75 - (S75)

Vallejo Arte Deco - (VAD)
Vallejo Game Air - (VGA)
Vallejo Model Air - (VMA)
Vallejo Model Color - (VMC)
Vallejo Nocturna - (VN)

* Color Recipe Volume IV.

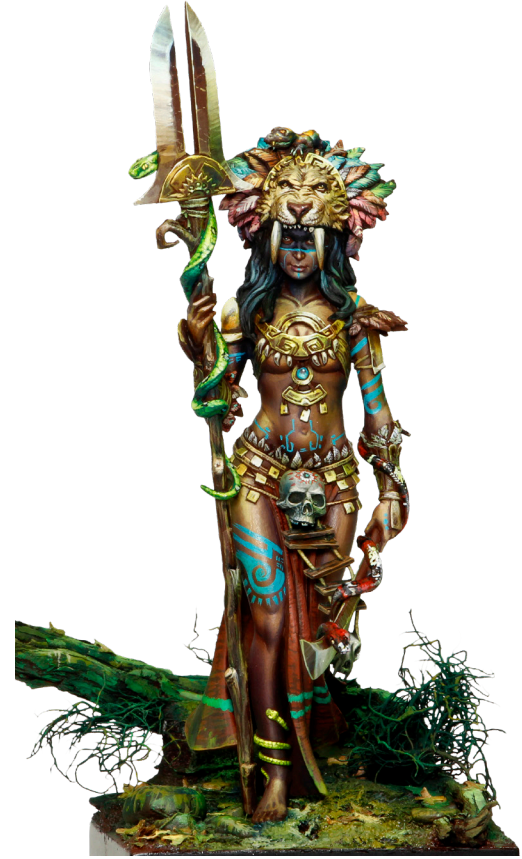


08 GALLERY





08 GALLERY





08 GALLERY

SERGIO CALVO MINIATURES - NATALYA AOV VOL IV





08 GALLERY





08 GALLERY





NATALYA AOV

VOL IV



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