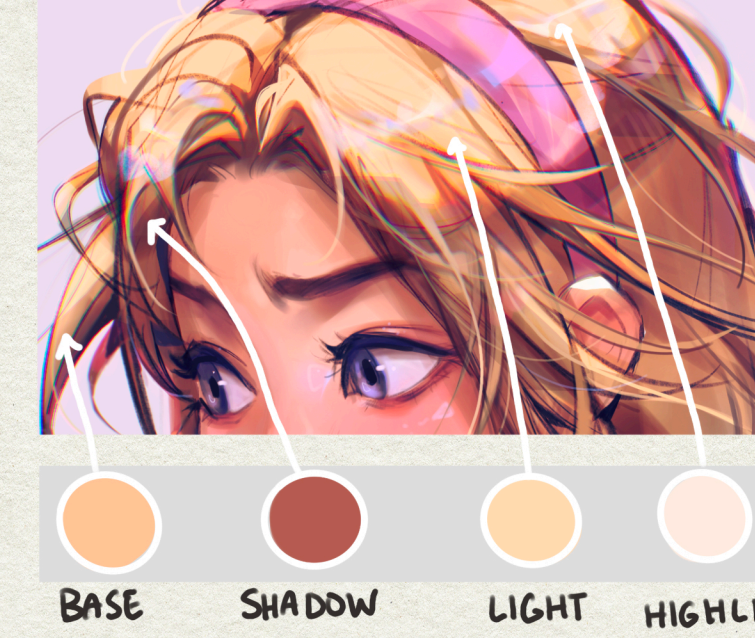# step-by-step tutorial:
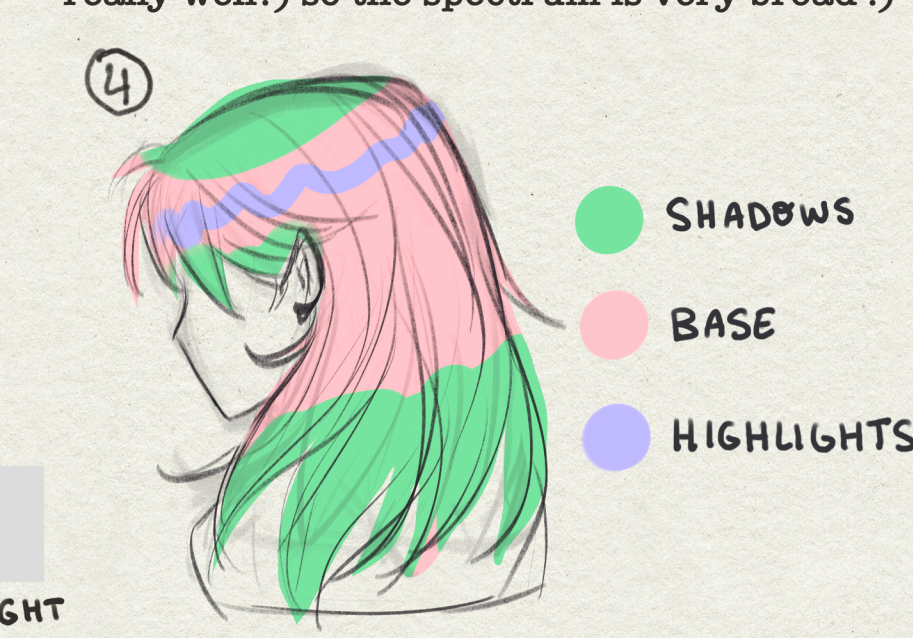# blonde hair
coloring guide!

① Let's talk about how to color blonde hair! Before any coloring happens, it's important to have a good sketch/line art base to work with. You can keep your sketch dark for a comic aesthetic or change the line color to red for a softer look :)

② There are tons of color variations for blonde hair and here are a few! The base color you choose will affect the overall look. Blonde hair ranges from rosy light brown tones to slight green tones, (you'd be surprised how green tones can actually work in blonde hair really well!) so the spectrum is very broad :)

③ The other thing to note is that fully rendered hair usually has about 4 colors in it: the base color, shadow color, lighting color, and highlight color.

BASE · SHADOW · LIGHT · HIGHLIGHT

④ And this is the basic guide to keep in mind for where the main hair color tones can go in the hair :)

SHADOWS · BASE · HIGHLIGHTS

coloring demo:

① So let's do a simple demo on how to color blonde hair :) This is the base color underneath the sketch layer.

② Next make a multiply layer to color the top and bottom portions of the hair. Notice how my multiply color is very light and desaturated :)
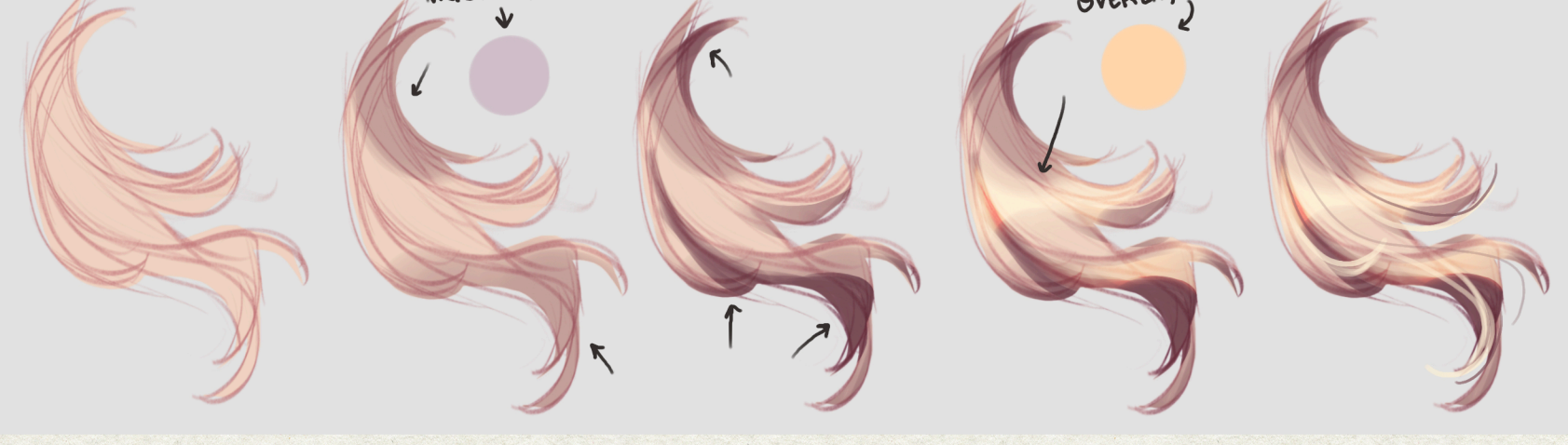
③ Now I add some bolder shadows on another multiply layer, this time adding the shadows underneath curved portions of the hair.

④ Now time to add some light! I make an overlay layer and use a light peachy tone to add the light in the center of the hair.

⑤ Next for some additional detail, I'll use a normal layer and a small round brush to draw some extra loose hair strands! The color for the strands is always a bit lighter so that it will stand out against dark areas.

⑥ For a little extra detail on top of that, you can add a tiny bit of white/ pale yellow or pale blue for some tiny highlights :)

using the same steps above for a colder blonde color:

MULTIPLY · OVERLAY

greenish blonde:

MULTIPLY · MULTIPLY · OVERLAY

Now let's use the same steps in a drawing!

For this drawing, I followed the exact same steps outlined in the examples above :) I always use around two multiply layers on the base color, followed by lighting and then details on a normal layer!

① BASE COLOR

② SHADOWS

③ BOLD SHADOWS

④ OVERLAY LIGHT

⑤ HIGHLIGHTS + EXTRA STRANDS

⑥ NORMAL LAYER DETAILS + COLOR ADJUSTMENT :)