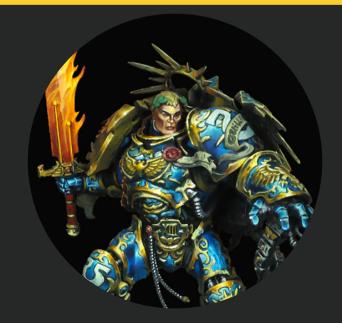


MINIATURE'S DEN PATREON GUIDES:

GUILLIMAN

Ultramarine Armor







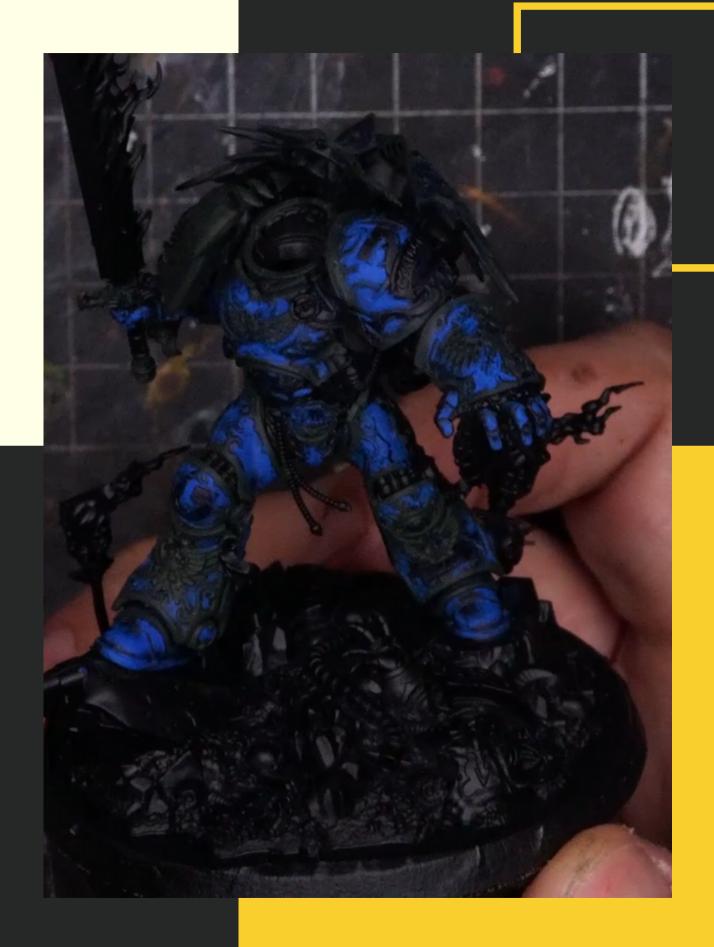
PAINTS USED IN THIS GUIDE

Kimera: Blue Green Shade

Liquitex Ink: Phthalocyanine Blue

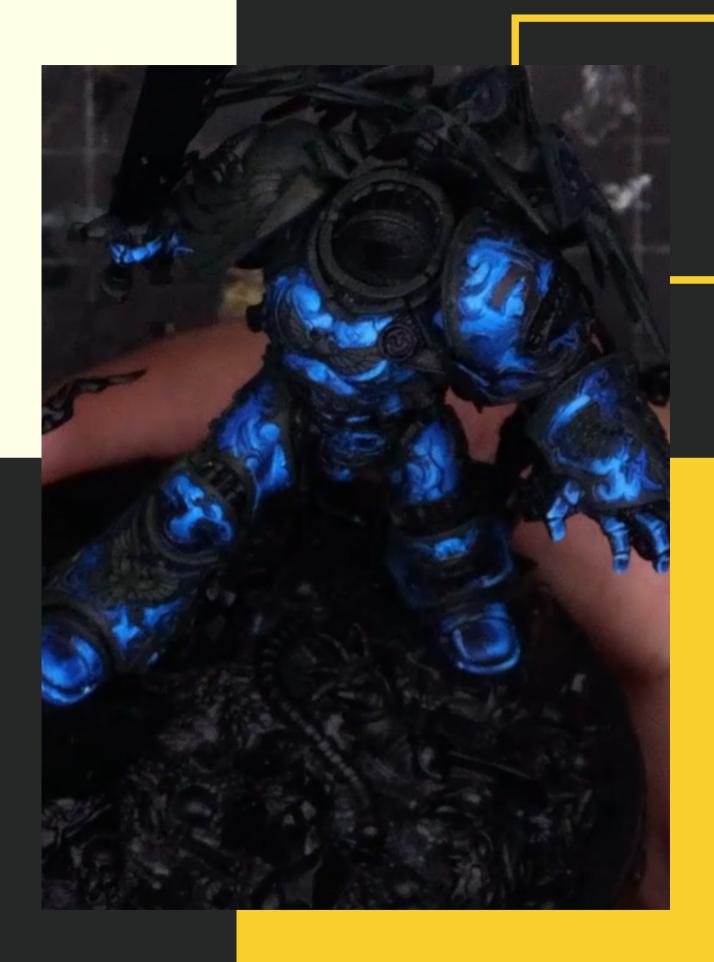
Liquitex Heavy Body: White





FIRST STEPS

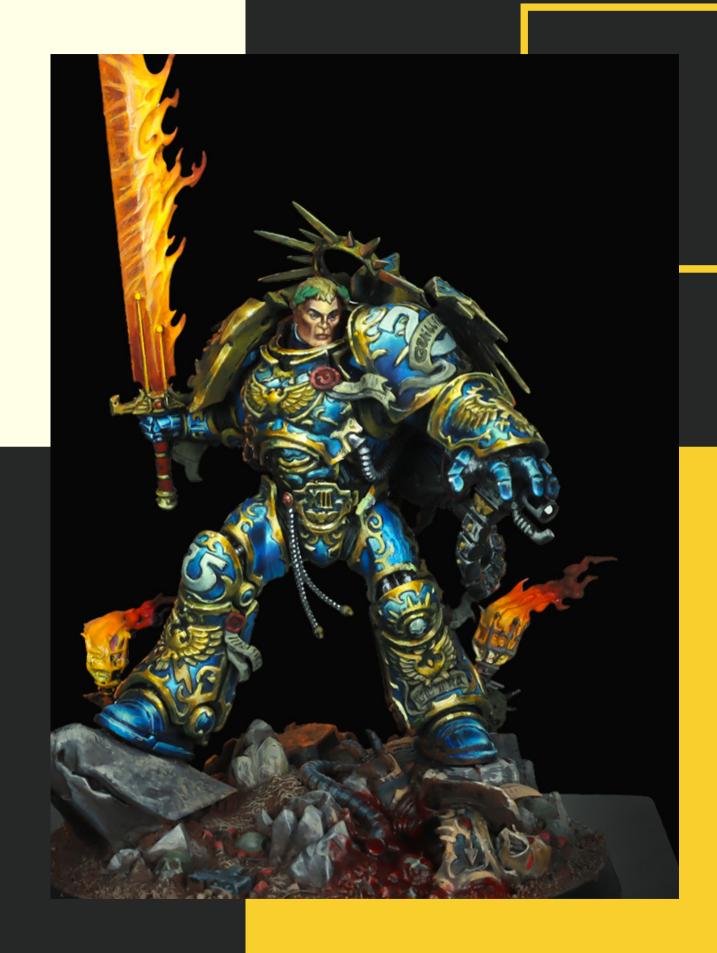
The armor was basecoated with a very dark mixture of Kimera Blue Green Shade and Black. I then started sketching the midtone of the armor with a mix of Kimera Blue with a little bit of Liquitex Heavy Body White added to it. This color was painted pretty much on the entire armor, except the deepest recesses as well as the more hidden volumes, to make them look in deep shade.



HIGHLIGHTS

In order to make the armor look a bit shiny, I needed to increase highlights accordingly. By adding white to the previous mixture (with a tiny amount of yellow) I progressively layered the highlights inside of each other, focusing them more on the top of the mini to help build a "focus" towards the face.

In the picture you can see the various sketches on top of one another, which I later blended using in-between mixtures, applied on the separation between the layers.



LAST STEPS

IFinally, I did a very, very thin glaze over the entire armor as a filter using Phthalocyanine Blue Ink from Liquitex, to help smooth out the blending even more and also to reinforce the saturation of the blue on the armor, making it very "electric".

Lastly, I re-did some of the lights, especially in the top part of the model, to strengthen them and create one more layer of complexity to the various lights on the model.

THARKOU

I hope you enjoyed this guide on Guilliman! If you haven't already, feel free to check out the video guides where I go much more in-depth in explaining my painting and the techniques used.

Thank you so much for supporting the Patreon and see you in the next guide!



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