



# DAILY BRIEFING

## Bellular News

### Thursday, 20th August

Hello and welcome back to the Bellular Daily Briefing - industry news sent straight to your screen!

#### Call of Duty: Black Ops: Cold War finally revealed

One of the worst-kept secrets in gaming has finally been officially announced - Black Ops: Cold War was confirmed by a teaser trailer released to mark the end of a multi-day community ARG.

- The trailer was just a teaser so there are a lot of questions still unanswered - though a full reveal is scheduled for August 26th.

#### 505 Games not budging on Control: Ultimate Edition

Apparently well aware of the backlash to charging for next-gen upgrades with the upcoming Ultimate Edition, 505 Games released a painfully inadequate explanation as to why they're "unable" to offer free upgrades.

- The explanation carries the general message of "we tried but couldn't, sorry", but surely if 505 wanted to offer free upgrades there's something they could have done. Numerous other developers are offering freebies - they even could have asked Microsoft or Sony for help.



#### Hitman 3 is going exclusive

The PC version of Hitman 3 will be exclusive to the Epic Games Store when it releases in January, with the deal allowing developer IO Interactive to take another step forward into the world of self-publishing.

- As IO have essentially treated this trilogy like one big game, carrying saves forward between releases has been a big thing. IO have confirmed that this functionality will still be present on the Epic Store, though it is rather odd that the concluding part of a trilogy would go all exclusive on us.

#### Valve say slow Microsoft Flight Simulator downloads won't affect refunds

Following on from some understandable fan complaints, Valve have confirmed that the time it takes to download all 127GB of Microsoft Flight Simulator will not be taken out of the two-hour refund timer.

- Valve can apparently check whether someone is playing or stuck watching a progress bar, meaning that refunds will be unaffected. It's a really solid move from Valve, and shows a willingness to make policy exceptions for unique cases.

#### Vampire: The Masquerade - Bloodlines 2 fires its lead writer

Brian Mitsoda, lead writer on the original Bloodlines game, has been fired from the sequel after five years spent working on the project. Creative Director Ka'ai Cluney has also been dismissed as part of wider "organisational changes" at developer Hardsuit Labs.

- Speaking to Rock paper Shotgun, Mitsoda says that the decision came out of nowhere, as he had never been led to believe that anything was wrong. Fans are unimpressed, too, as existing concern surrounding the sequel was only mitigated by Mitsoda's continued involvement.

#### Prince of Persia remake incoming?

A retailer in Guatemala is just the latest to potentially leak the project - posting mysterious listings for Prince of Persia Remake on PS4 and Nintendo Switch.

- The leak has been corroborated online by a number of known insiders and, with Ubisoft due to hold another Forward showcase next month, we could be hearing from the Prince again very soon.

That's it for today - catch us back here tomorrow for another batch of industry happenings!



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## THE PALE BEYOND

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