

Cult Object

Written by "Ina Izumi"

In the last few months things have been a bit calmer for Kazuma's team and it seems that little by little Axel is starting to become the peaceful town it was before Kazuma's arrival. Even though the goal of Kazuma and his team of adventurers is still to defeat the Demon King, they have taken some time off indefinitely in order to recharge their strength after the complicated fight they had against Sylvia and her huge chimera in the Crimson Magic Town. In those months they have relaxed a lot and even each one has continued their activities separately even though they still live in Kazuma's mansion.

On the one hand, Megumin has dedicated herself to continue training her explosive magic arduously every day, now taking advantage of Yunyun's presence, on the other hand Darkness has continued trying to kill stronger monsters from the surroundings to improve her skill with the sword, although without much success and receiving constant damage, something that exhausts and excites her too much at the same time, so sometimes she spends several hours asleep in the mansion. While they train, Kazuma is most of the time doing business with Vanir in Wizz's store, as he fears that the business of creating modern objects to sell in that world will not prosper if not left for later, and Kazuma considers very necessary the millionaire resources that the sale of these products can offer him.

However, on the other hand, Aqua is at the mansion most of the time doing practically nothing, all the time lying on her bed or in the shower. On the one hand, Aqua is very hyperactive and needs to always be looking for something to do, and on the other hand, Aqua is desperate for Kazuma to defeat the Demon King so that she can take her place as a goddess again without any more interruptions, although it seems that Kazuma is not in a hurry to look for the Demon King, as he is currently very focused on his business with Vanir. In the following days, Aqua began to bother Kazuma more and more constantly at night, especially every time he went back to his mansion every day to sleep since he is most of the time busy away from home in Wizz's store inventing things for Vanir and thinking all the time about his future fortune. Kazuma, tired of Aqua's desperation, asks her if she can wait a month, while Aqua constantly insists every day to continue taking missions to be able to train more and be more fit to defeat the Demon King, or some mission that consists of defeating some other of his generals.

After several days Aqua gives up when she sees how little interest Kazuma has in defeating the Demon King quickly, so she stops insisting. On the other hand, Aqua begins to consider building her own path to defeat the Demon King herself. Luckily for Aqua, she has found a perfect mission to continue training and get closer to the Demon King's trail: in the Crimson Magic Village there are still several hidden dungeons left behind by that human scientist from Japan, with technology that can be useful for combat, something Aqua is enormously interested in as she is not very good in combat despite being a goddess. However, Aqua knows that she can't go alone, so she tells her idea to Wizz, who can be useful with all her destructive potential, or to Darkness to serve as a human shield. Fortunately for Aqua, both have accepted, since Wizz considers that she can leave Vanir in charge of her store while he takes care of his business with Kazuma, and on the other hand, Darkness is very bored lately and is more and more eager for some dark adventure full of pain and suffering, as she likes adventures. Aqua also invited Megumin and Yunyun but they didn't accept since they were too busy practicing with each

other, besides now Aqua, Kazuma and in general any member of the team is welcome in the Crimson Magic Village after having saved them from Sylvia. On the other hand, they need someone from the Crimson Magic Clan to be able to teleport inside the village, something Yunyun offers to do, to at least just serve to take them to the village and then return to Axel to continue competing and training with Megumin.

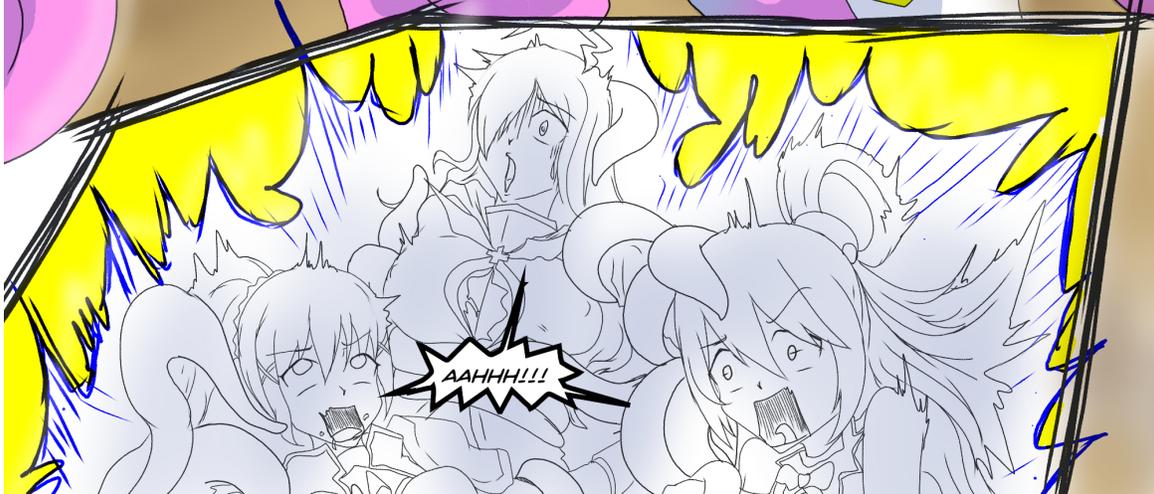
Several days later Aqua, Darkness and Wizz finally find themselves investigating in one of the subway dungeons of the Crimson Magic Town. Aqua is fairly confident that this mission will not be problematic since any strange artifacts or technology in the place are most likely deactivated, and insists to Darkness not to worry so much. On the other hand, Darkness starts to get disappointed as she was expecting an action-packed mission and to serve as a human shield. Meanwhile, Wizz follows them into the dungeon while trying to pat her own shoulders as she has been feeling a bit tired lately.

They finally reach the end of the rabbit hole, that is, the end of the dungeon, and find some kind of huge monster, although this monster seems to be asleep. This is something that is strange to Aqua since that monster looks like something biological and not a robot or an android like the other creations of that mad scientist. Aqua then screams angrily, as it won't be so easy to tame a monster, instead of using a simple tool or technology, and is disappointed by what they found there, not noticing that the monster has woken up by her screams and whining like a crazy girl and its tentacles start moving towards her and the others as Aqua turns her back to the octopus. Finally the octopus subdues them and squeezes them moving the three of them from one side to the other very angrily, while Darkness enjoys the situation and while Wizz feels quite comfortable as she feels that the enormous force of the octopus' tentacle is re-accommodating her tired bones. On the other hand, Aqua can't say the same, and is sure that nothing can be worse, when the octopus starts to glow showing its enormous magical power and unleashes a huge discharge of power on the three of them, disappearing the three of them in the process to an unknown location. The octopus, extremely irritated, has decided to give a different exemplary punishment to each of the intruders who have awakened him from his lethargy.

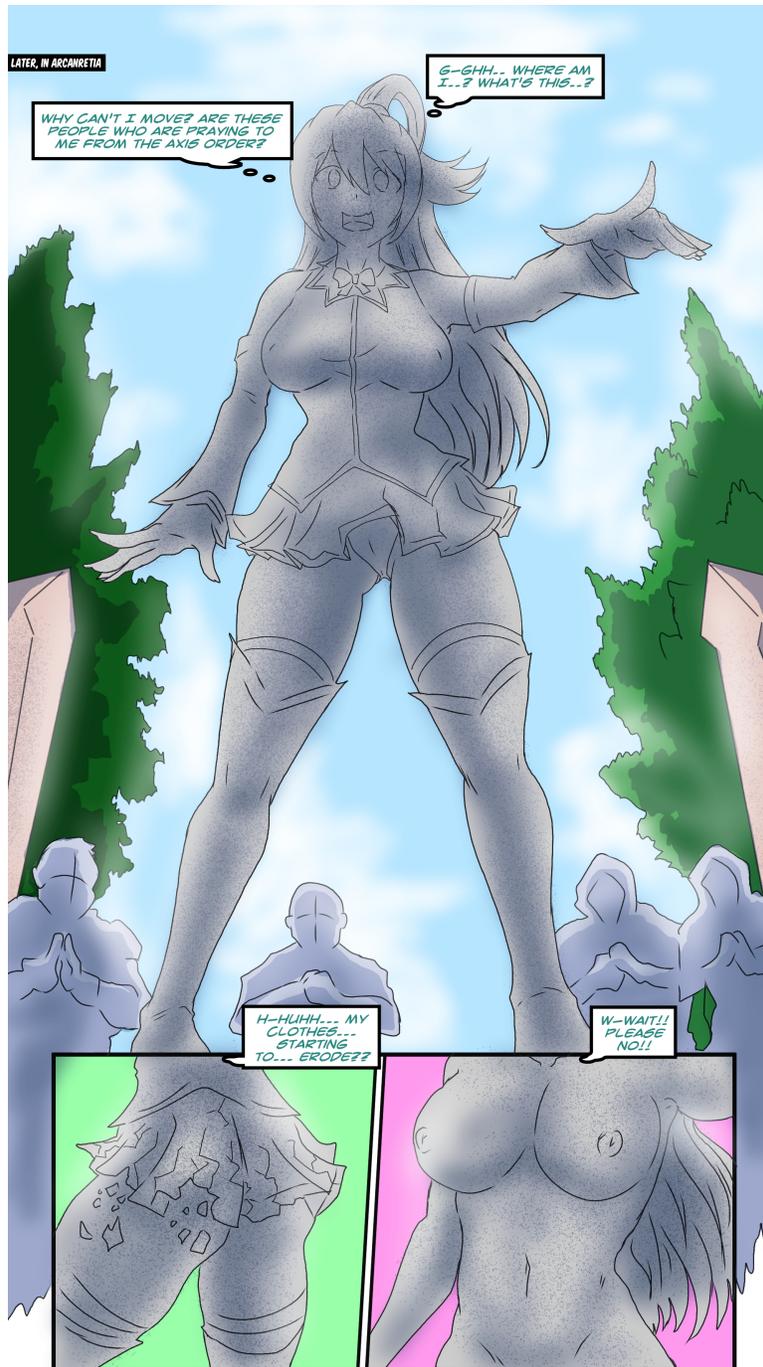
HMMM... YOU DON'T SAY...
REGARDLESS, THESE TENTACLES
ARE QUITE SKILLED. IT'S BEEN A
LONG TIME SINCE ANYONE GAVE
ME A NICE BACK MASSAGE.

G-GHGH...!! HOW
EXCITING... THIS WAS
JUST A BORING OLD
DUNGEON UNTIL THE
OCTOPUS APPEARED!

AHHH!! WE'RE SORRY,
MR. OCTOPUS! WE WERE
ON A SIMPLE TECH
SEARCH MISSION AND
DIDN'T MEAN TO INVAD
YOUR HOME! PLEASE
DON'T PUNSH US!!



Aqua, confused and somewhat dizzy after what happened, remembering in a very blurry way the angry attack of the giant octopus, tries to move but is met with a not very pleasant surprise. She does not feel her body, and in fact, she cannot move. On the other hand, she notices that several people of the Order of Axis in Arcanretia are praising her. This makes Aqua very happy, as she finally feels accepted for who she is by her parishioners, even though she begins to worry as the hours pass and she still cannot move. It all seems so confusing to Aqua... That is, as if she is a statue of herself being worshipped as a goddess, as her clothes begin to erode until she is naked, beginning to go through a terrible humiliation.



Meanwhile, in some unknown place, Darkness is breathing heavy and faster and faster, without stopping, she can't help but feel an enormous pleasure that runs through her whole body from one end to the other and every nerve of her slim figure. It is as if there is little or no air where she is, as if she is being permanently suffocated, but without at least enough air not to die, or could it be that she no longer needs air in her new condition? Whatever it is, Darkness doesn't even care about whatever is going on, and just takes advantage of the moment, wishing it to be eternal, while someone puts Darkness on the table, turned into a kind of Poker card, while she and her mind are lost in the eternal paradise of pleasure.



Finally, in some other unknown place, Wizz feels her body quite relaxed, without any pain and quite flexible, she couldn't be happier about it, even though she starts to be curious about what is really going on, not being able to remember what happened with the octopus. Meanwhile Wizz's new owner has a lot of fun with her every day and night, over and over again.