

EMILY AND THE

BIG FISH FROM

TINY HUGE ISLAND

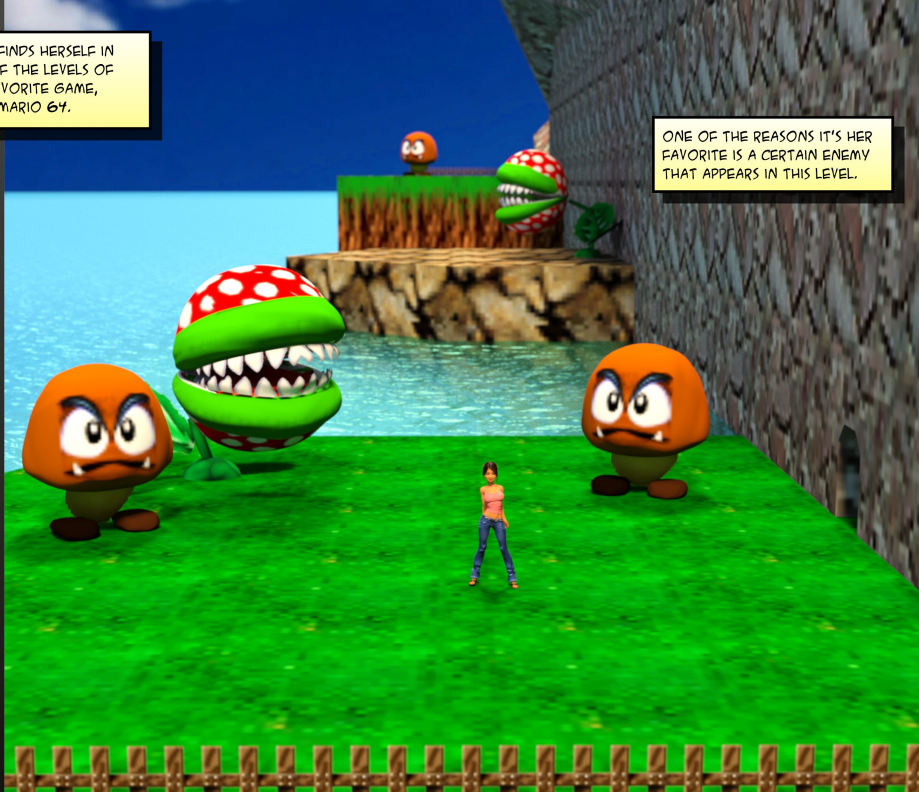


- Contains:
- Soft fish vore
 - Willing female prey
 - "Thalassovoria"
 - Implied digestion

SETTING TAKEN FROM NINTENDO'S SUPER MARIO 64


EMILY FINDS HERSELF IN
ONE OF THE LEVELS OF
HER FAVORITE GAME,
SUPER MARIO 64.

ONE OF THE REASONS IT'S HER
FAVORITE IS A CERTAIN ENEMY
THAT APPEARS IN THIS LEVEL.



EMILY LOOKED AROUND AND TOOK IN THE ENVIRONMENT. THE DETAIL WAS AMAZING. WAS THIS A DREAM? OR DID SHE SOMEHOW GET TRANSPORTED TO A DIMENSION WHERE THIS VIDEO GAME IS REAL LIFE?






IF THIS WAS REAL, EMILY
WANTED TO TEST IT. IF SHE
JUMPED ON THIS GOOMBA,
WOULD IT GET FLATTENED?




HERE GOES NOTHING!
EMILY JUMPED, AND FOUND
HERSELF FLYING HIGH UP
INTO THE AIR, AS IF HER
BODY WAS LIGHTER THAN A
FEATHER!



SUDDENLY SHE FELT HER WEIGHT INCREASE, AND AS SHE LANDED SHE FLATTENED THE GOOMBA!

WHILE UNHAPPY WITH THE THOUGHT OF BEING HEAVY FOR A SECOND, EMILY WAS ECSTATIC TO HAVE PERFORMED A GROUND POUND IN PERSON.

A screenshot from a video game showing a female character named Emily swimming in a body of water. She is wearing a pink tank top and blue jeans. To her right, a Piranha Plant is visible, which is a green, plant-like creature with a large, open mouth containing several sharp, white teeth. The water is dark and murky, and the background is a light blue sky. The scene is framed by a black border, suggesting it's a still from a video or a comic book page.

EMILY AVOIDED THE
PIRANHA PLANT AND
HOPPED DIRECTLY INTO THE
WATER.

BEING A VORAREPHILE, SHE
WASN'T NECESSARILY
INTERESTED IN THE PLANT,
SINCE IT DIDN'T HAVE THE
ABILITY TO EAT THE PLAYER
IN THE GAME.

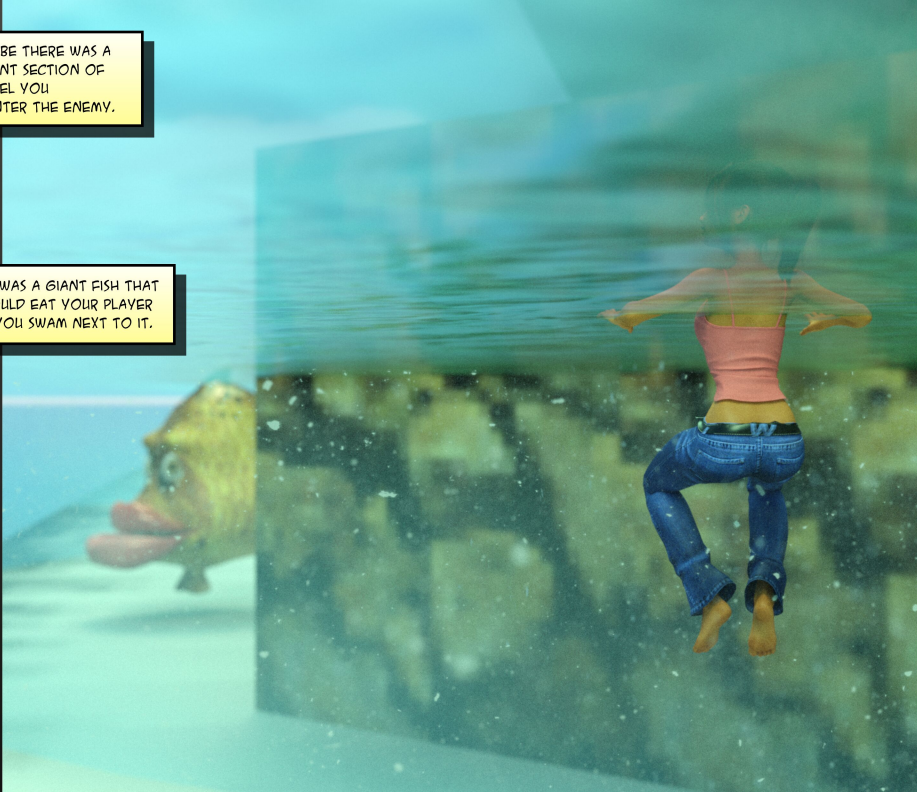
HOWEVER, THERE WAS ONE
ENEMY IN THIS GAME THAT DID,
SPECIFICALLY IN THIS LEVEL.

EMILY WAS DISAPPOINTED BECAUSE SHE THOUGHT THE ENEMY APPEARED IN THE WATER. MAYBE SHE WAS REMEMBERING WRONG; IT'S BEEN A WHILE SINCE SHE LAST PLAYED.

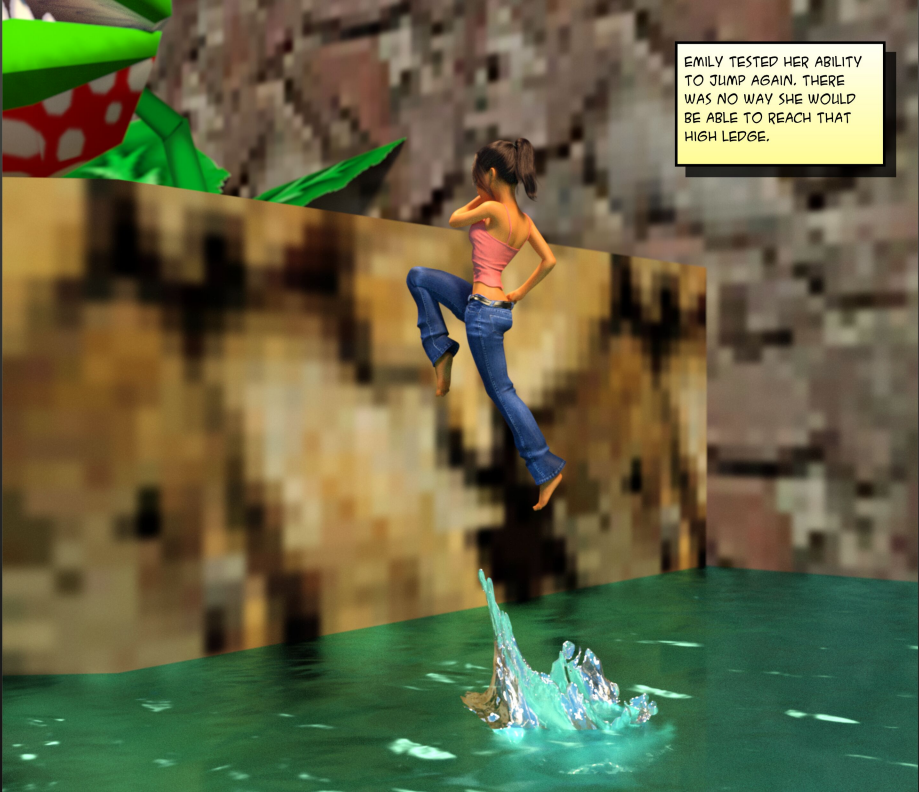


OR MAYBE THERE WAS A
DIFFERENT SECTION OF
THE LEVEL YOU
ENCOUNTER THE ENEMY.

IT WAS A GIANT FISH THAT
WOULD EAT YOUR PLAYER
IF YOU SWAM NEXT TO IT.

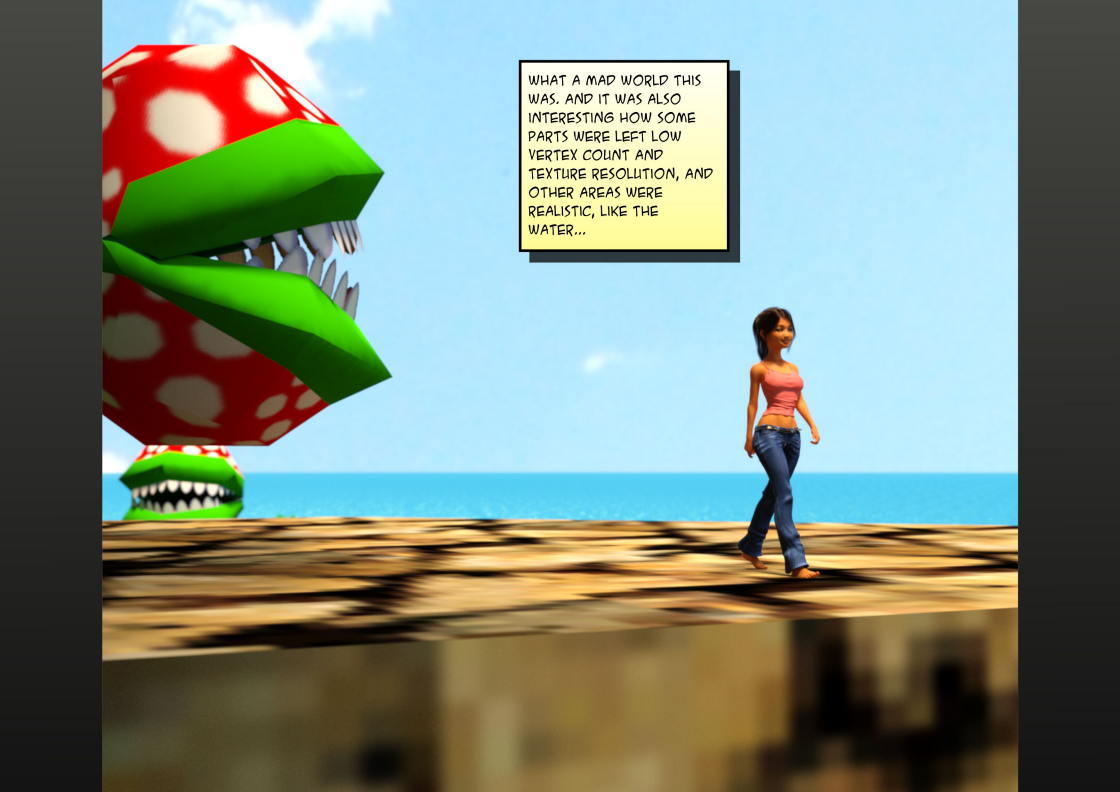


EMILY TESTED HER ABILITY TO JUMP AGAIN. THERE WAS NO WAY SHE WOULD BE ABLE TO REACH THAT HIGH LEDGE.





YET SHE
SURPSINGLY MADE
THE JUMP.



WHAT A MAD WORLD THIS WAS. AND IT WAS ALSO INTERESTING HOW SOME PARTS WERE LEFT LOW VERTEX COUNT AND TEXTURE RESOLUTION, AND OTHER AREAS WERE REALISTIC, LIKE THE WATER...

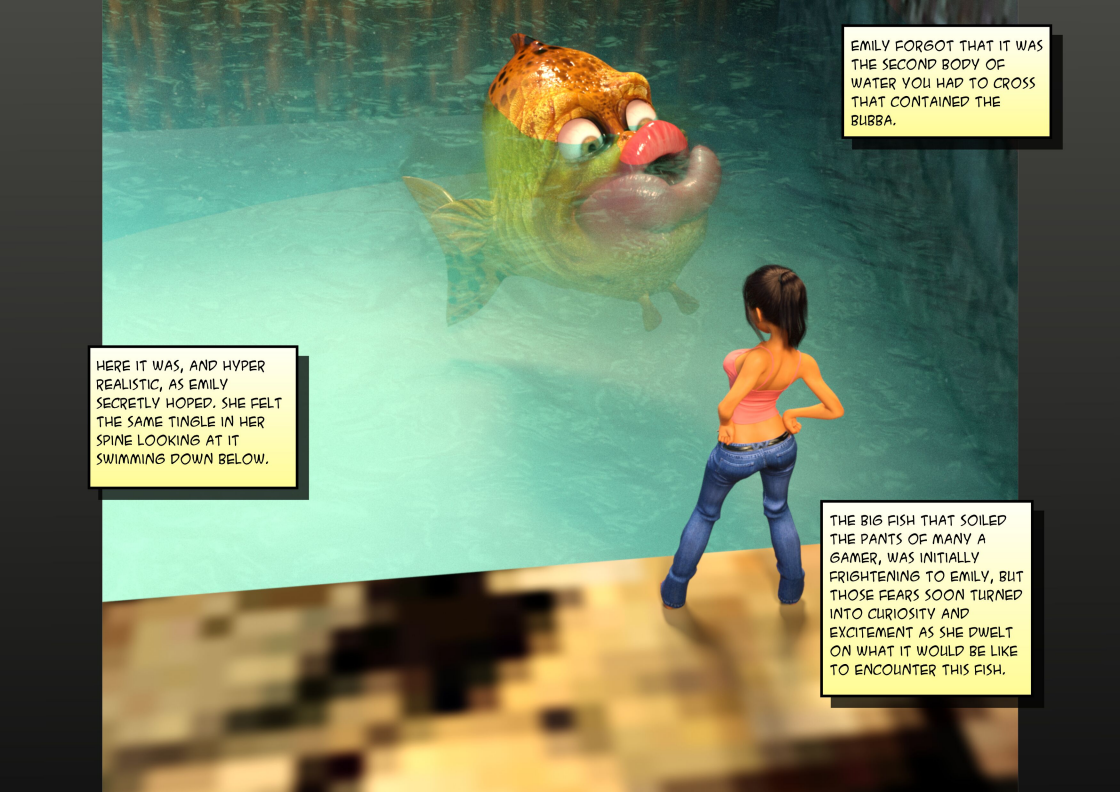


EMILY WONDERED WHAT OTHER AREAS WERE REALISTIC. SHE HOPED ONE PARTICULAR ENEMY MIGHT BE.

SHE LOOKED DOWN INTO THE WATER, AND LO AND BEHOLD, THERE IT WAS.




THE BIG FISH FROM THIS
LEVEL, OTHERWISE KNOWN AS
BLUBBA.

A 3D-rendered scene from a video game. A young woman with dark hair in a ponytail, wearing a pink tank top and blue jeans, stands on a sandy beach looking out at a large, anthropomorphic fish. The fish is mostly green and yellow with a brown, spotted top half, large eyes, and a prominent red tongue sticking out. It is swimming in clear, turquoise water. The background shows a blurred view of a virtual city or environment.

EMILY FORGOT THAT IT WAS THE SECOND BODY OF WATER YOU HAD TO CROSS THAT CONTAINED THE BUBBA.


HERE IT WAS, AND HYPER REALISTIC, AS EMILY SECRETLY HOPED. SHE FELT THE SAME TINGLE IN HER SPINE LOOKING AT IT SWIMMING DOWN BELOW.

THE BIG FISH THAT SOILED THE PANTS OF MANY A GAMER, WAS INITIALLY FRIGHTENING TO EMILY, BUT THOSE FEARS SOON TURNED INTO CURIOSITY AND EXCITEMENT AS SHE DWELT ON WHAT IT WOULD BE LIKE TO ENCOUNTER THIS FISH.

A woman with dark hair, wearing a pink tank top and blue jeans, stands on a light-colored platform. She is looking towards a large, floating orange character with a grumpy face and small fangs. The background consists of a green field, a brown textured wall, and a blue sky with white clouds. A yellow butterfly is visible in the lower right foreground.

IT SEEMED IT WAS UNAVOIDABLE. EMILY WOULD HAVE TO SWIM PAST BUBBA TO REACH THE END OF THE LEVEL.

MAYBE IT WAS TIME TO WAKE UP FROM THIS DREAM.

A screenshot from a video game showing a character named Emily running on a stone ledge. In the water below, a large, green, frog-like creature with a brown spotted cap (Bubba) is swimming. The scene is set in a dark, rocky cave with water. A yellow text box is overlaid in the upper right corner.

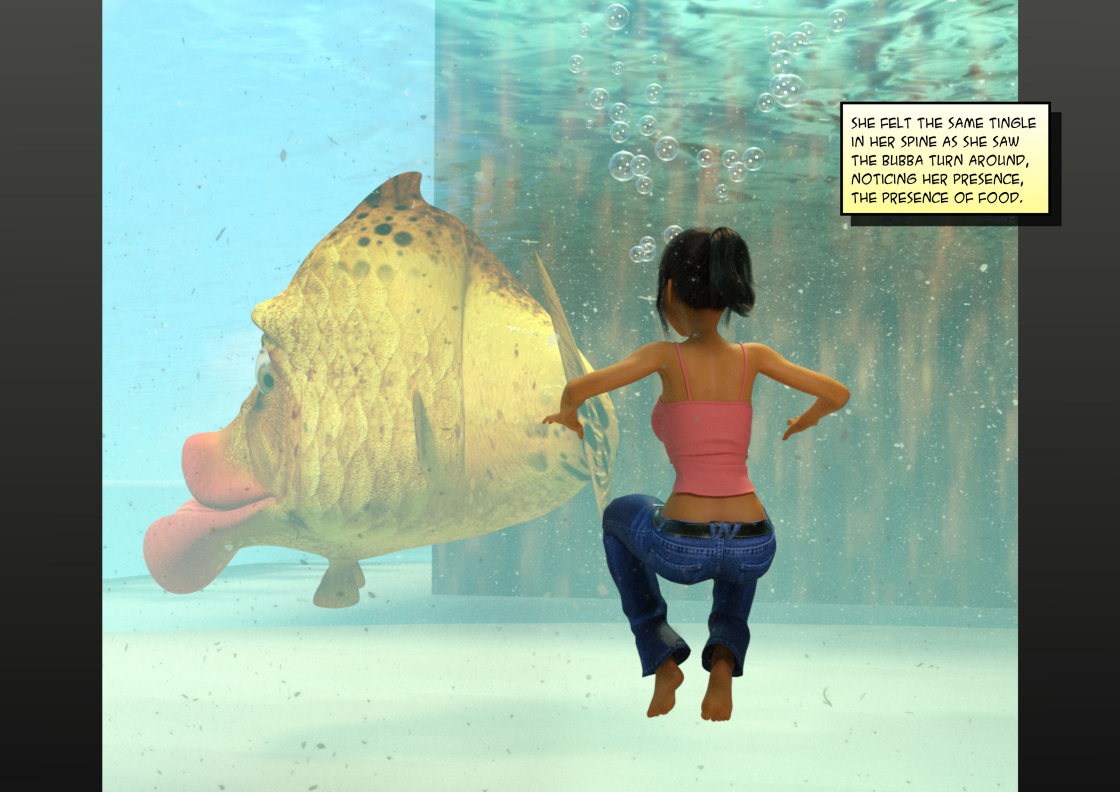
EMILY DECIDED SHE WOULD TRY TO SWIM PAST THE BUBBA FIRST. AFTER ALL, THE POINT OF THIS GAME WAS TO REACH THE END OF THE LEVEL.

SHE KNEW THE MOMENT SHE HIT THE WATER, THE BUBBA WOULD COME FOR HER. SHE NEEDED TO BE CAREFUL.



HERE SHE WAS AGAIN IN
THE REALISTIC WATER, WITH
THE REALISTIC BUBBA
SWIMMING NOT TOO FAR
AHEAD OF HER.







SHE FELT THE SAME TINGLE
IN HER SPINE AS SHE SAW
THE BUBBA TURN AROUND,
NOTICING HER PRESENCE,
THE PRESENCE OF FOOD.

A woman with dark hair in a ponytail, wearing a pink tank top and blue jeans, is standing in a shower. She is looking upwards and to the right with a slight smile. Her arms are outstretched. The shower is filled with water droplets and bubbles. The background is a blurred view of a window or door.

FOR A MOMENT, EMILY
PONDERED JUST WAITING
HERE FOR IT TO EAT HER.



EMILY SURFACED AND
LOOKED AT THE LEDGE SHE
WAS TRYING TO GET TO.
SHE HAD TIMED HER JUMP
WELL; SHE COULD JUST SWIM
FORWARD AND THE BUBBA
WOULDN'T GET HER.

A woman with dark hair, wearing a pink long-sleeved top and blue pants, is floating in clear blue water. She is looking back over her right shoulder towards the viewer. The water is filled with small white particles, possibly bubbles or dust. A bright light source is visible behind her, creating a large, bright circular glow. The overall scene is underwater and appears to be from a video game or a digital illustration.

BUT EMILY HAD TAKEN HER EYES OFF BUBBA FOR SOME TIME. SHE CHECKED BACK BELOW THE WATER, JUST TO MAKE SURE IT WAS STILL AT A SAFE DISTANCE.



IT HAD GOTTEN A LOT CLOSER, BUT STILL NOT SO CLOSE THAT EMILY COULD NOT ESCAPE.

A woman with dark hair in a ponytail, wearing a pink tank top and blue jeans, is floating in the water. She is looking down and to the left with a slight smile. The water is a deep teal color with some ripples and light reflections. The scene is framed by a dark border.

EMILY KNEW SHE SHOULD SWIM
AWAY NOW IN ORDER TO ESCAPE.


BUT SHE COULDN'T HELP BUT BE
CURIOUS ABOUT SOMETHING.

SHE WONDERED WHAT THE FISH'S MOUTH LOOKED LIKE. WAS IT AS REALISTIC?

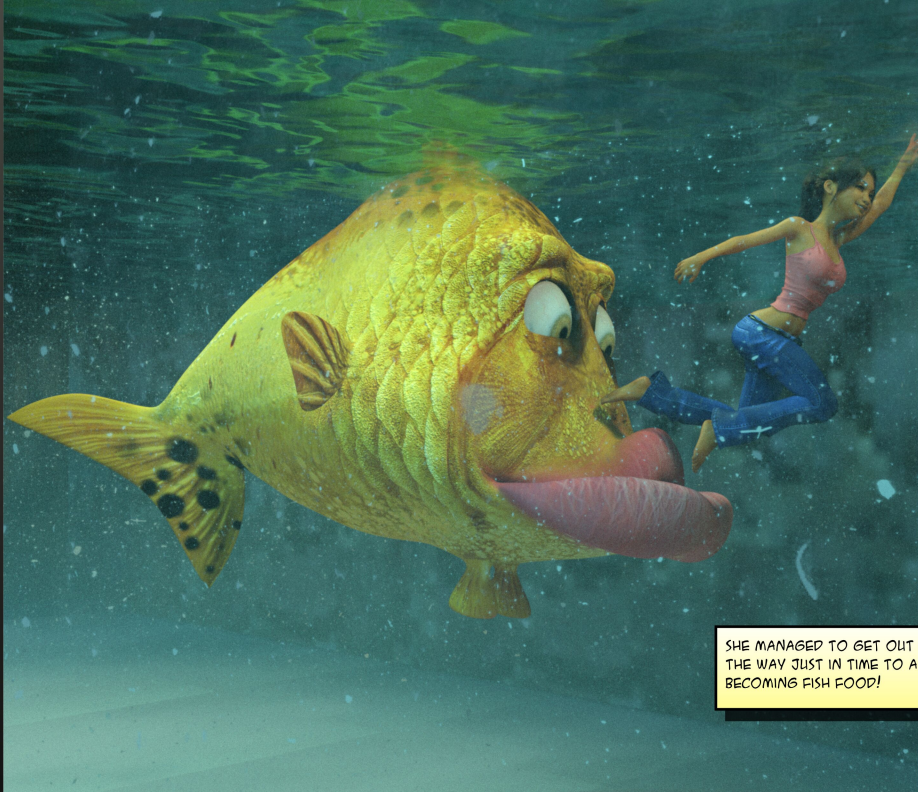


INDEED IT WAS, AND
FRIGHTENINGLY SO!

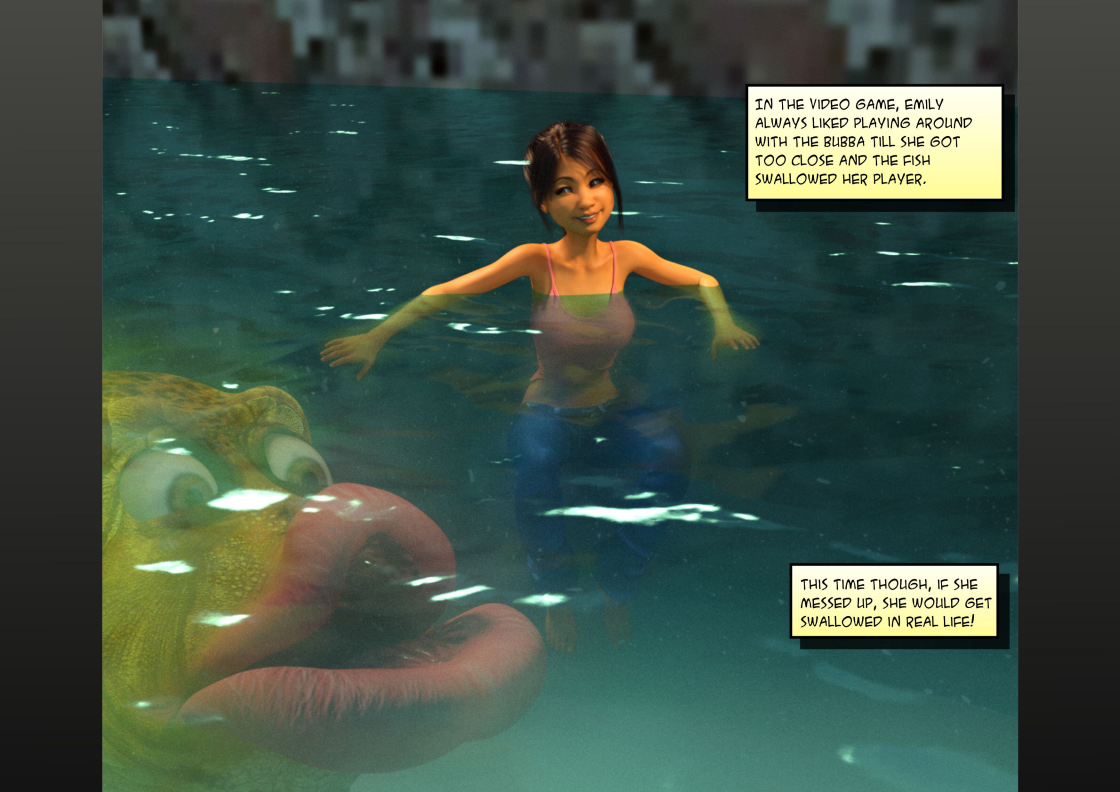


A large, yellow, spotted fish with a wide, pink mouth is swimming towards a woman in a pink shirt and blue jeans. The woman is swimming away from the fish, looking back over her shoulder. The scene is set underwater with a sandy bottom and greenish water.

NOW THAT EMILY GOT A GOOD
LOOK, IT WAS TIME TO GET OUT
OF THERE!



SHE MANAGED TO GET OUT OF THE WAY JUST IN TIME TO AVOID BECOMING FISH FOOD!

A screenshot from a video game showing a female character with dark hair, wearing a purple tank top and blue pants, floating in the ocean. She is smiling and looking towards a large, friendly-looking sea turtle with a yellowish-green shell and large eyes. The water is a deep teal color with some ripples and light reflections. In the background, a blurred crowd of people can be seen on a beach.

IN THE VIDEO GAME, EMILY ALWAYS LIKED PLAYING AROUND WITH THE BUBBA TILL SHE GOT TOO CLOSE AND THE FISH SWALLOWED HER PLAYER.

THIS TIME THOUGH, IF SHE MESSED UP, SHE WOULD GET SWALLOWED IN REAL LIFE!

SHE DECIDED SHE'D SWIM A
LITTLE CLOSER TO THE END
OF THE LEVEL BEFORE SHE
DECIDED TO TEMPT FATE
AGAIN.





THE LEDGE SEEMED PRETTY HIGH UP, BUT SHE WAS SURE SHE COULD MAKE THE JUMP, JUST LIKE AT THE PREVIOUS LEDGE.

THE BUBBA SEEMED TO STILL
BE AFTER HER, WHICH OF
COURSE WOULD CONTINUE
TO BE THE CASE AS LONG
AS SHE REMAINED IN THIS
BODY OF WATER.

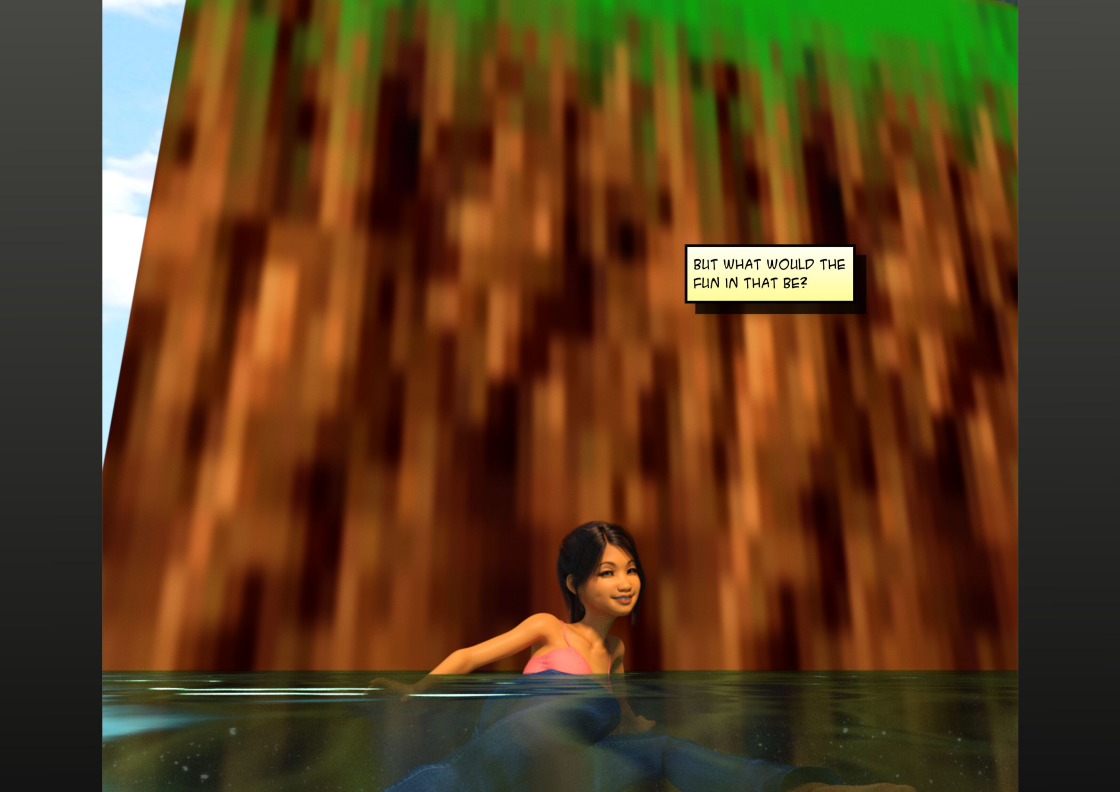


EMILY MADE IT TO THE
LEDGE. SHE LOOKED BACK
ONE LAST TIME. MAYBE SHE
COULD TRY DODGING THE
BUBBA ONE LAST TIME
BEFORE ESCAPING.



...NO, IT'D BE TOO RISKY.
"I'M RIGHT HERE," SHE
THOUGHT, "I CAN ESCAPE
RIGHT NOW IF I WANTED."




A woman with dark hair, wearing a pink bikini, is swimming in a pool. She is looking towards the camera with a slight smile. The background is a large, cascading waterfall with a greenish tint at the top. The water in the pool is dark and reflects the waterfall. A speech bubble is positioned in the upper right quadrant of the image.

BUT WHAT WOULD THE
FUN IN THAT BE?

STRANGE, FOR SOME
REASON SHE FELT HER
MOVEMENTS WERE MORE
SLUGGISH. WAS IT BECAUSE
SHE WAS CLOSE TO THE
WALL?





DID THIS WORLD HAVE
POOR COLLISION
DETECTION, LIKE THE
GAME? DID BEING NEAR
THE WALL HINDER HER
MOVEMENTS?

EITHER CASE, IT WAS THE
WORST TIMING TO
SUDDENLY FIND THIS OUT,
BECAUSE BUBBA HAD
ALREADY GOTTEN VERY
CLOSE.



WELL, SHE DIDN'T THINK
THIS ONE THROUGH.

EMILY SMILED,
HELPLESSLY AWAITING
HER FATE.


THE BUBBA WAS RIGHT
BELOW HER.



NOW THAT EMILY WAS
WITHIN EATING
DISTANCE, ITS MOUTH
OPENED WIDE.

EMILY WAS QUICKLY
ENGLUFED INTO THOSE
FAT PINK LIPS.



A woman with dark hair, wearing a pink one-piece swimsuit, is smiling and riding a large, golden, bubbly creature. The creature has two large, white, bulging eyes and a textured, porous surface. The background is dark with many small, glowing blue bubbles and some larger, translucent bubbles. The scene is lit with a greenish-blue light, creating a surreal, underwater-like atmosphere.

SHE ALWAYS WONDERED
WHAT IT WOULD BE LIKE
TO GET SQUISHED BY
THOSE CHUBBY LIPS OF
BUBBA.


AS SHE HAD ALWAYS
EXPECTED, IT FELT VERY
SOFT AND COMEY.

THE BUBBA SPLASHED
BACK UNDERWATER WITH
EMILY STILL PINNED IN
ITS FAT RUBBERY CHOPS.






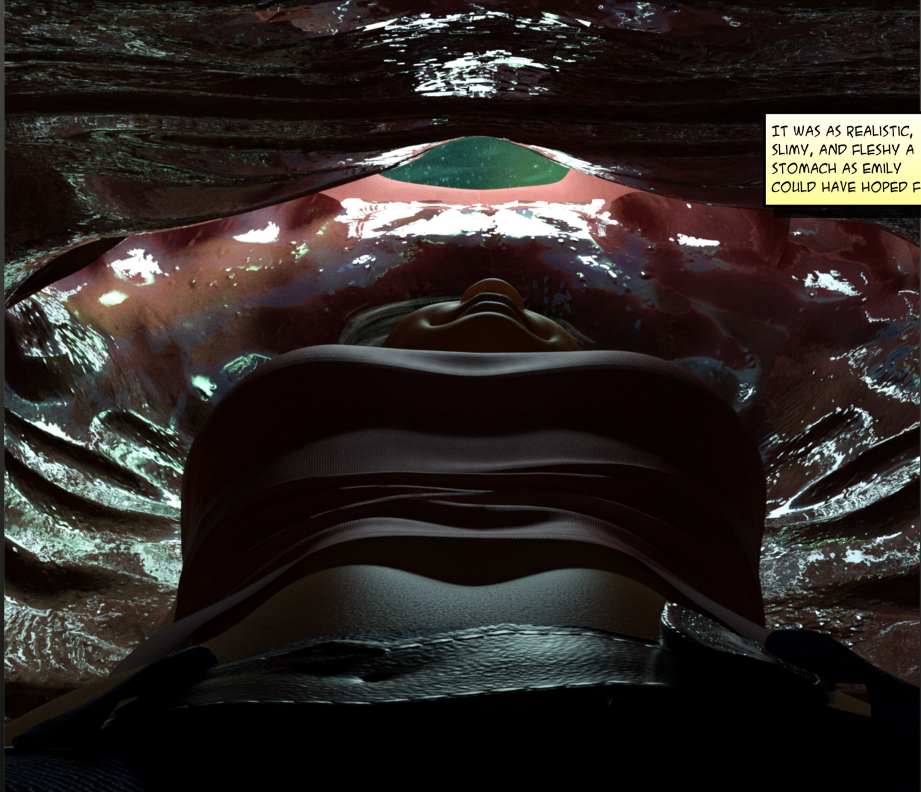
NOW IT WAS TIME FOR
EMILY TO FIND OUT
WHAT IT WOULD BE LIKE
GETTING SWALLOWED BY
THE BUBBA...

A large, yellow, spotted fish with wide, staring eyes and a large, pink, fleshy mouth is shown sucking a person into its gullet. The scene is set in a dark, underwater environment with white particles floating around. The fish's mouth is wide open, and the person's head and shoulders are visible inside. The background is a dark, textured surface, possibly a rock or a cave wall, with a greenish tint on the right side.


SHE FELT HERSELF GET
SUCKED INTO THE FISH'S
REALISTIC FEELING
GULLET.

A close-up shot of a pufferfish in dark water. The fish's body is inflated into a large, rounded shape. Inside the mouth, a human face is visible, looking upwards. The fish's eyes are large and white, with black pupils. The background is dark with some light reflections on the water surface to the left.

"WELL, WAS IT WORTH
IT?" EMILY THOUGHT TO
HERSELF.



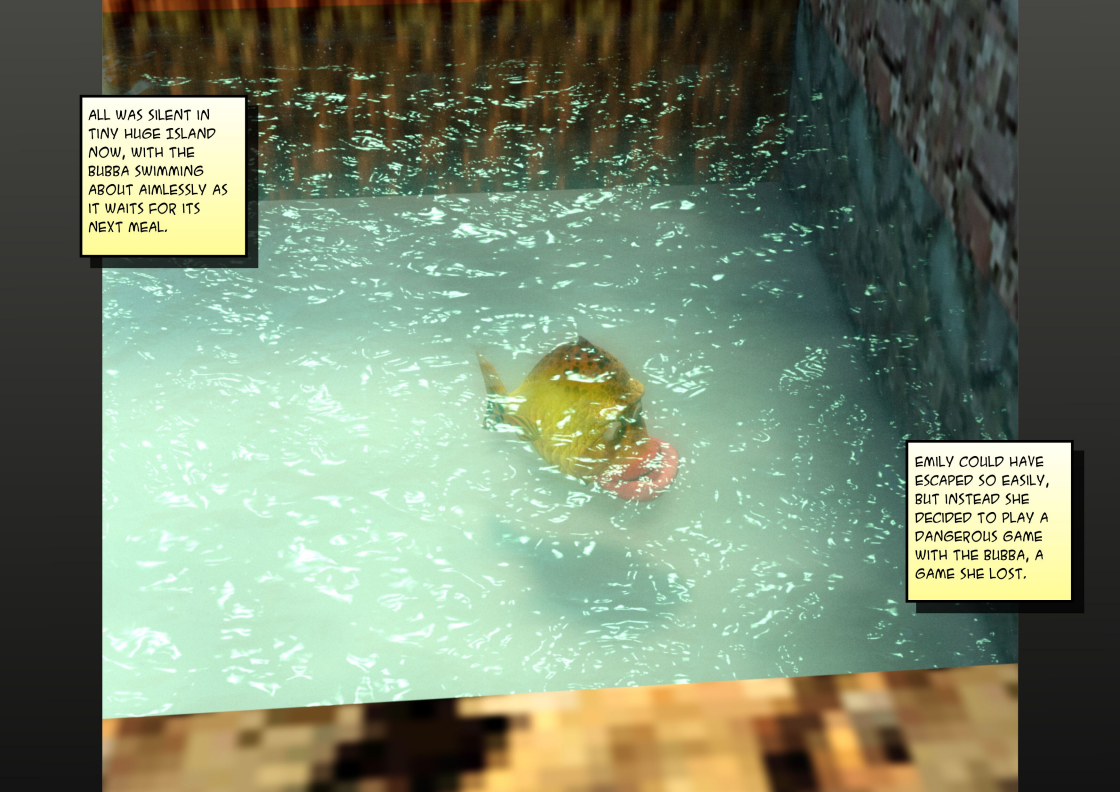
IT WAS AS REALISTIC,
SLIMY, AND FLESHY A
STOMACH AS EMILY
COULD HAVE HOPED FOR.



THE BUBBA CLOSED
ITS LIPS, AND EMILY
WAS GONE.


THE BUBBA GULPED.



A yellow fish with a red stripe on its side is swimming in a narrow channel of water. The fish is carrying a red, round object in its mouth. The water is clear and reflects light, creating a shimmering effect. The channel is bordered by a brick wall on the right and a wooden fence on the left.

ALL WAS SILENT IN
TINY HUGE ISLAND
NOW, WITH THE
BUBBA SWIMMING
ABOUT AIMLESSLY AS
IT WAITS FOR ITS
NEXT MEAL.


EMILY COULD HAVE
ESCAPED SO EASILY,
BUT INSTEAD SHE
DECIDED TO PLAY A
DANGEROUS GAME
WITH THE BUBBA, A
GAME SHE LOST.



AS SHE SAT IN THE
CAVERNOUS BELLY OF
THE FISH, AWAITING
HER END, SHE DIDN'T
REALLY REGRET THE
DECISION.

THE BUBBA
RESURFACES A COUPLE
HOURS LATER.





IT BURPS OUT A PINK BRA.

HUNGRY AGAIN, IT WAITS
FOR THE NEXT
VORAREPHILE TO WANDER
INTO ITS WATERS.

THE END

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