



# **STUDIOCLASS**

**Rusty Damaged Steel NMM**

# PAINTLIST



## Vallejo Model Color

- \* Ivory (70.918)
- \* Black (70.950)
- \* Neutral Grey (70.992)
- \* Dark Grey (70.994)

## Vallejo Panzer Aces

- \* Light Rust (70.301)

## Scalecolor

- \* Petroleum Gray (SC-57) [German Camo Black Brown ]

## AK 3rd Generation

- \* Silver Grey [ Vallejo MC Silver Grey ]

## GW Contrast Paint

- \* Wyldwood
- \* Darkoath Flesh

\* Similar results can be obtained by using the paint in [ ].

However, since they are not the same paint,  
there must be some differences in the results.



This time let's take a look at the process of painting rusty, damaged steel armor.

First paint the entire armor with Vallejo Model Color Black. Afterwards, paint a wide area to receive light with Vallejo Model Color Dark Gray. Do not worry about layering or clean surface and paint boldly.

I ripped the sponge and painted it like a stippling to get some randomness, but it doesn't matter if you use with a brush.



Now, stippling all the areas to be brightened with Vallejo Model Color Neutral Gray. I used a short-cut brush and a small piece of sponge. Just like with a drybrush, wipe the dark paint off a tissue before use.

If you want to use a piece of sponge, it is recommended to pull it out with tweezers so that the hole on the surface of the sponge is revealed.

For an explanation of the stippling technique, please refer to the next guide.



Now re-stippling the boundaries with Vallejo Model Color Neutral Gray + Vallejo Model Color Dark Gray (1:1). It's okay to look messy right now. After that, if you add colors and clear up the shadows, it will look very good and natural.



Now paint the shiny parts with AK 3rd Generation Silver Gray. Again, use stippling technique. I cannot paint precisely with a sponge, so from this point on, I used a regular brush. First, paint the area that will receive the light as usual, then paint with the feeling of painting several small dots on the border. It's okay if the color looks popping out.



Now, diluted Scalecolor Petroleum Gray like a Shade and applied the areas where shadows will occur. Afterwards, paint the shades of the decorative frame with undiluted same paint. You don't need exactly this color, so using any dark brown or black is fine.

Then highlight the borders or edges where the metal is bent with AK 3rd Generation Silver Gray. After this process, it looks pretty good. If there is a large area to pass just like the frame of the shoulder armor, do NMM as usual. Just leave it a little rough.



Paint the other parts of the metal in the same way as before. If you look at the armor on the thigh, you can see that the rough metal feel is well alive even though there is any glazing.





Now use Scalecolor Petroleum Gray to express the scars on the armor. Draw short dots or lines all over the armor. Then, draw a thin line under the scar with AK 3rd Generation Silver Gray to draw the reflected light. At the same time, use Silver Gray to draw very thin lines around the armor to express the shallow scratches left on the armor. The thinner this line is, the prettier it is, so use a brush as thin as possible.



Now let's add some detail to the armor. Dilute GW Contrast Darkoath Flesh and apply it all over the armor. After the paint dries, it turns into a stain look like the photo above.

You don't have to be afraid to ruin what you've done so far. Paint it boldly. The color applied in this way will help to complete the rich color later.



Next, stippling the entire armor with Vallejo Model Color Light Rust except for the brightest areas. This process gives the overall impression of being rusted and covered in dirt. But in this state, it doesn't look like the metal armor in use.



Repaint the bright areas with AK 3rd Generation Silver Gray. Again, use the stippling technique to create a rough color change. Please redraw the line you drew under the deep scratch. In addition, use Vallejo Model Color Ivory to lightly paint the brightest areas.



Now paint only the darkest shades with GW Contrast Wyldwod. This contrast paint is very dark, so it must be painted carefully.

This is not a necessary process. I done this because I wanted to express a slightly heavier feeling. You can decide whether to apply it according to your taste. If you compare the shadow part of the shoulder armor with the previous step, you can see the difference. If the scars disappeared during the contrast painting process, draw them again with AK 3rd Generation Silver Gray.



Now it's done!

Thanks for reading the long guide!