THE FOREST OF FALLEN GIANTS

Scroll of Wandering #004

In their stubborn war against the dragons, the first giant clans' loses were so great that their graveyards crept across the hills and mountains like forests of chiseled stone. It is likely these graveyard groves will outlive both giants and dragons, as the two continue to slaughter one another within them to this very day.

[Key Visual] 100-foottall headstones either desecrated by dragons or decorated with their skulls.

Key Sound Deafening silence broken by the rare rumble of a falling gravestone.

{Key Scent} Rotting dragon carcasses.



- 1. [Ogre Den] 4 elderly ogres live inside this unearthed sarcophagus and have nearly filled it with the bones of their meals.
- 2. {Ubor's Grave} The earth around Ubor the River Drinker's grave is perpectually marshy and bubbling for some odd reason.
- 3 [Wererats] Speaking only through sign language so as not to alert giants or dragons, they mine into the graves seeking entombed giant and dragon relics.
- 4. [Deathshock's Nest] Not yet strong enough to drive out the giants, this adult blue dragon hides safely atop this rocky spire.

- 5. {Von Clementine's Camp} This "renowned" dragon hunter hasn't left his camp in weeks after a close call with Deathshock.
- Firgal's Grave Firgak the Storm Belcher was burried with his magic glaive said to be able to cleave a lightning bolt in two.
- Wyvern Nest Deathchock would've driven them out long ago if they weren't so helpful in harassing the local giants.
- 8. [Giant Keep] 12 giants hof various types have hollowed the northernmost grave out into a keep from which they can fight Deathshock for dominance over this land.