

Demon wings
PDF tutorial

## Paints used:

- Cavalry brown (Vallejo mc)
- Rubber black (AK)
- Salmon (AK)
- Evil suns scarlet
- Wild rider red
- Black (Vallejo mc)





Before we start painting the miniature, we locate the light reflections on the wings, by taking a picture of it under our desklamp. I primed it in Chaos black as it has a great shine to it. I have added a guide for how to locate light reflections in the patreon post.



We start by basecoating the wings with a 1:1: ½ mix of cavalry brown, evil suns scarlet & rubber black.



We now add 1 part more of rubber black to the basecoat mix & shade, the naturally shaded areas (see reference photo) – add 1-2 parts of water.



We now glaze the frame of the light reflections, with a 1:1 mix of evil suns scarlet & cavalry brown. We furthermore add 1 part of wild rider red to the previous mix & glaze towards the center of the light reflections – add 1-2 parts of water.



We now add around a ½ part of salmon to the previous mix & glaze further towards the center of the light reflections.



We now add 1 full part of salmon to the previous mix & glaze the center of the light reflections. We furthermore edge highlight the edges that cathes most light, with the same mix (both in the rips/holes & outer edges of the wings)



We now add a couple of thin layers, on top of the whole wing, with thinned down evil suns scarlet – add 3 parts of water.

We furthermore add veins, by painting random thin lines with a 1:1 mix of rubber black & evil suns scarlet. Finally we add a black line in between the wing fingers & the membranes. The wing fingers was layered with a 1:1 mix of rubber black & black.



We now frame the wing membranes & edge highlight the remaining edges – we do this by adding a highlight, where the membranes meets the wing fingers, with a 1:1 mix of evil suns scarlet & wild rider red. Make sure that there is still a black line in between the wing fingers & the framed highlight on the wing membranes. A bit of Salmon can also be added to the same mix, for the brightest recesses, where the membranes meets the fingers – once again, i recommend to look at the reference photo, to locate these recesses. Add 1-2 parts of water.

The spikes was then painted with Barbarian skin (Vallejo game color), Ivory (Vallejo mc) & grim brown (AK).

The recipe for the black skin, is the same as for the Black templar terminator.

I hope you want to give it a go, & happy painting ©