The Mother's Eye

About

- The Mother's Eye is a kuo-toan temple dedicated to the goddess Blibdoolpoolp, also known as the "Sea Mother." The temple, which is partially above water and partially below, is named after an important relic kept there, which is also known as the Mother's Eye. This temple is part of the territory of the Bluescale Empire, a larger kuo-toan nation built along the Bluescale River to the south.

The Relic

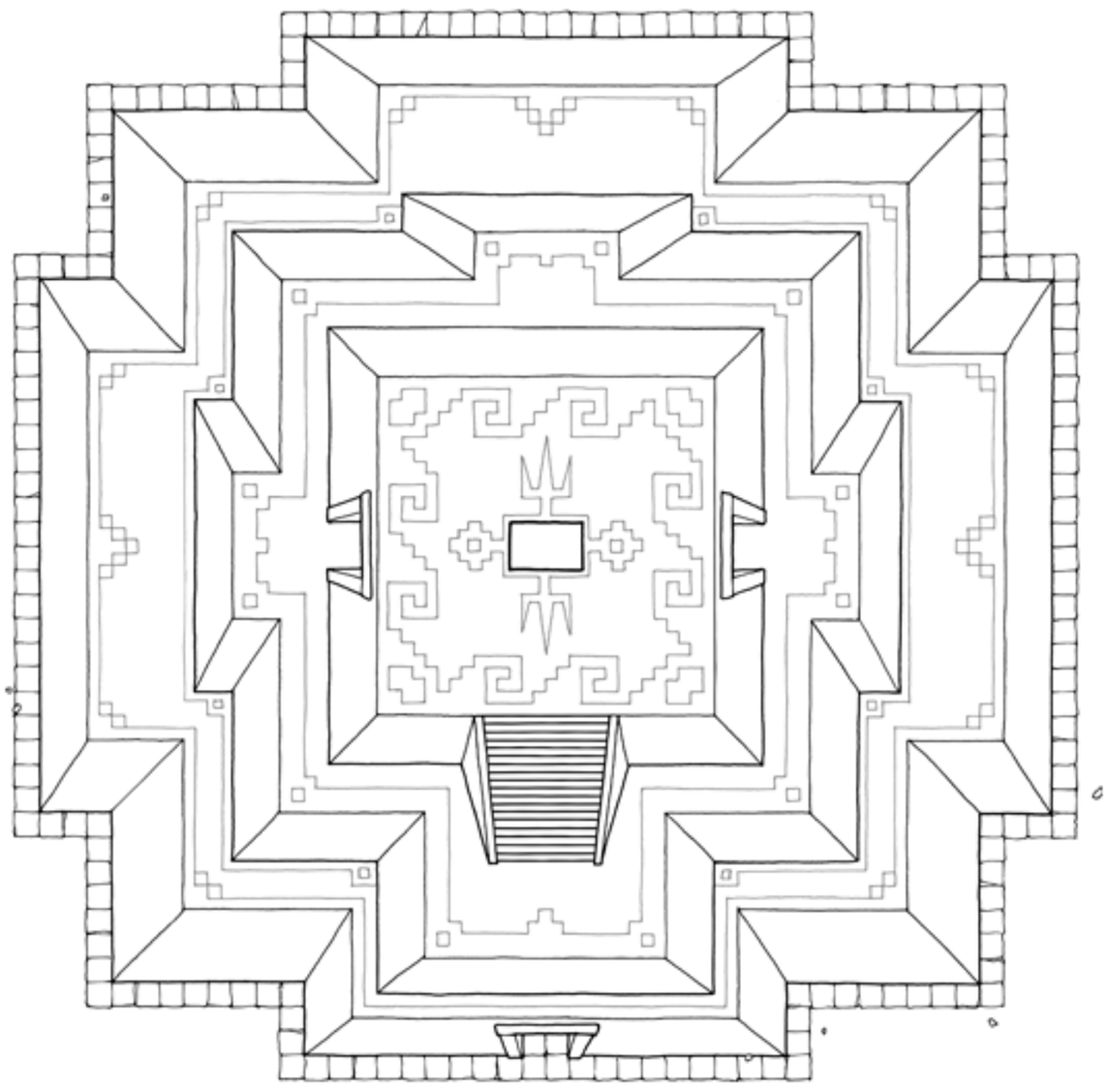
- The relic known as the Mother's Eye is a large, black pearl a bit larger than a human fist. Said to have been harvested from an absolutely enormous clam, the Eye is a powerful magical artifact with the power to summon and, to an extent, control creatures of the sea.
- It is unknown how the clam got so large or why it had an artifact of such power inside it. Some have speculated that a magical item of some kind got stuck inside the clam, after which the clam formed the pearl around it.
- The Eye cannot control kuo-toa, but it can affect almost all other creatures of the sea, who will come to it when beckoned by the bearer. The degree of control the relic can exert upon a creature depends greatly on the power of the creature the bearer is attempting to control. The Eye also grants the bearer the ability to breathe underwater.

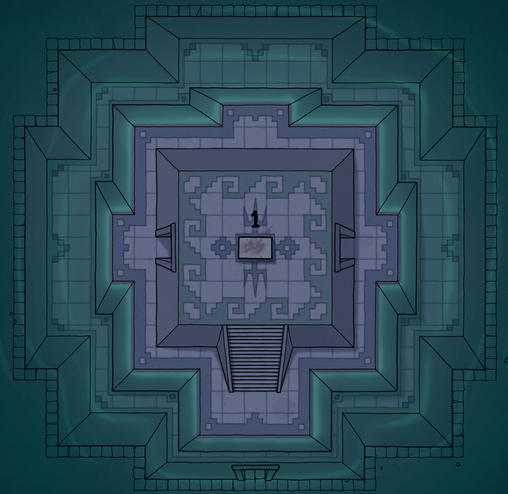
Archpriest Galgool

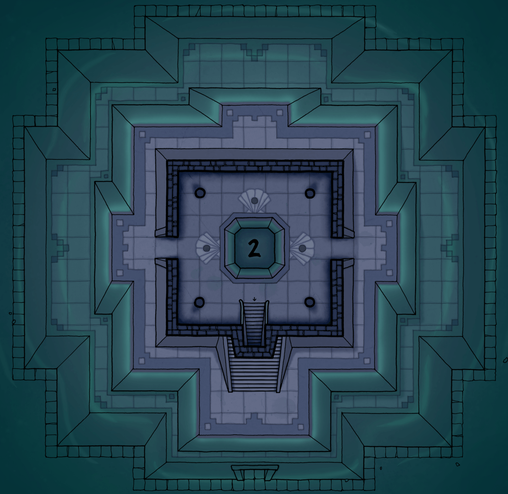
- Religion plays a central role in kuo-toan society and major religious figures occupy high places in the social hierarchy. Archpriest Galgool, who oversees the Mother's Eye, is no exception. Galgool ranks only slightly below the Bluescale Emperor himself. In fact, he is second in line to replace him.
- In addition to his religious duties, Galgool spends a great deal of time visiting the empire's nearby fortress to ensure that operations there are going well.
- For much of the last year, Galgool has spent a great deal of his time in prayer, communing with the Sea Mother. While he has felt her presence within him for years, her voice has become much more clear to him lately and he has come to believe that she has chosen him for some great purpose. Exactly what that purpose is remains unclear to him.
- The voice speaking to Archpriest Galgool is not that of the Sea Mother. Unbeknownst to him, he has been communicating with Psor'il, an aboleth living in the deep reaches of the loch. Psor'il has been telepathically manipulating the Archpriest for several months now, with the intention of one day demanding that the priest bring the Mother's Eye to his lair.

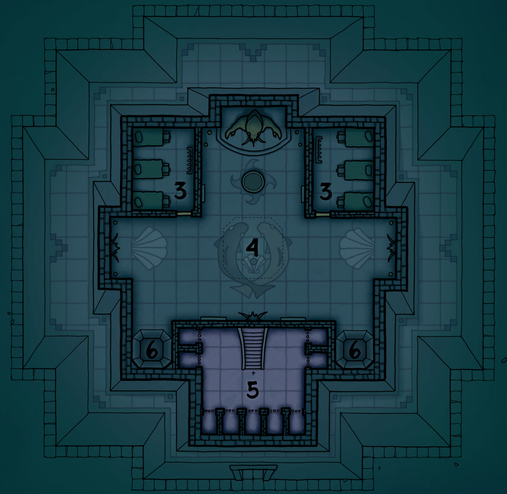
Notes

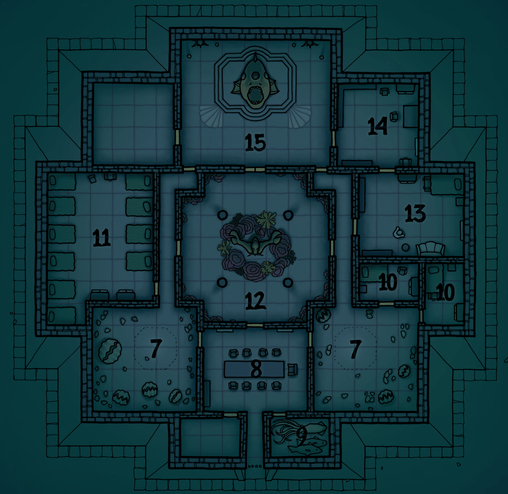
- The main purpose of the temple, beyond housing the Eye, is to perform sacrifices to the Sea Mother. Captives are regularly brought here for that purpose from the nearby village of Glogdolp and elsewhere.
- Due to the temple's location, bringing captives here for sacrifice requires the kuo-toa to use something they don't often need: ships. The barges used for this purpose are fairly crude, as the kuo-toa are, predictably, not skilled shipwrights.
- The temple's furnishings are largely made of stone, coral, bronze and various kinds of shells and chitin. They do not use wood, as it fares poorly underwater.
- Black pearls are sacred to the Sea Mother. The priests here know the secret to ensuring that a clam will create a black pearl and several rooms are set up to farm them.
- The temple does not have a kitchen, as the kuo-toa generally consume their food raw.



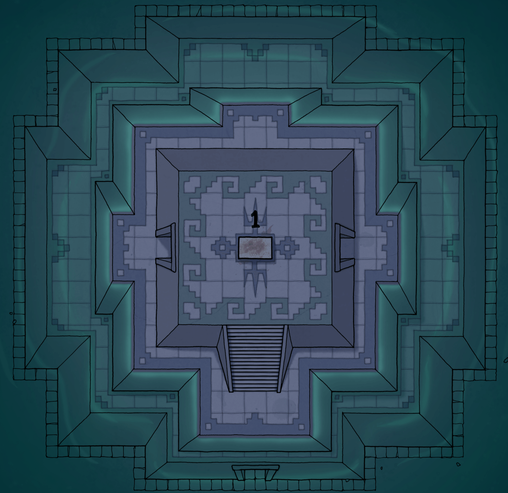


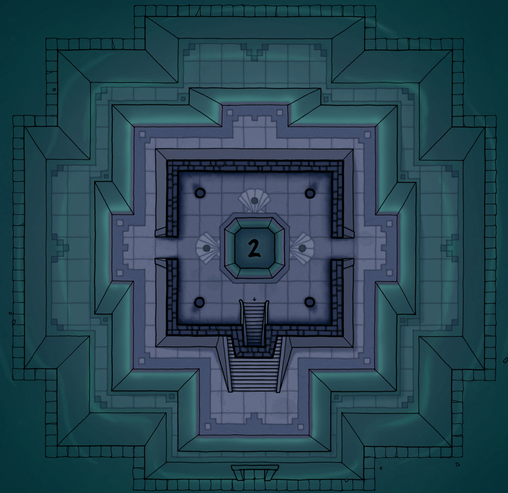


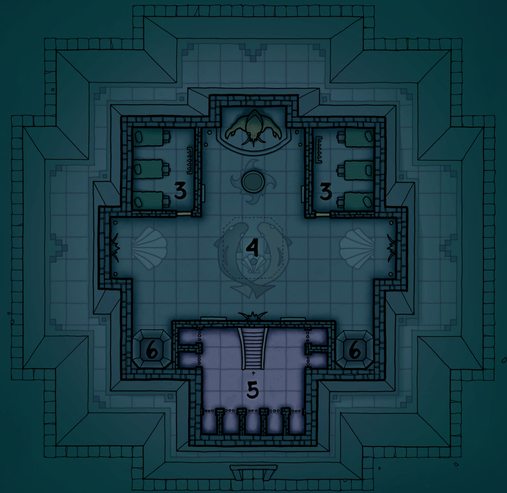


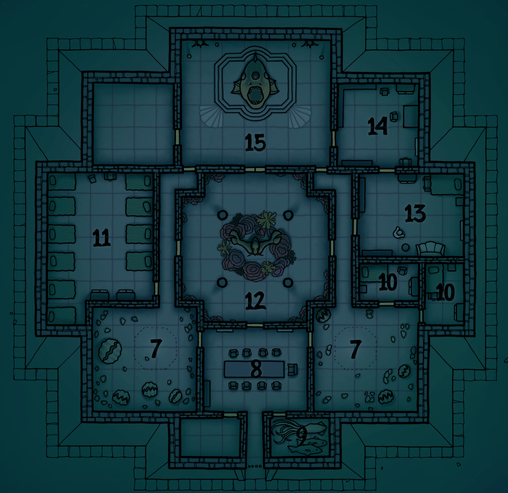
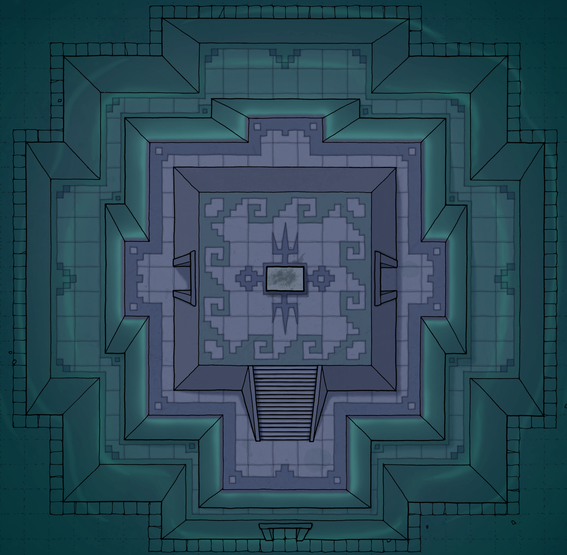
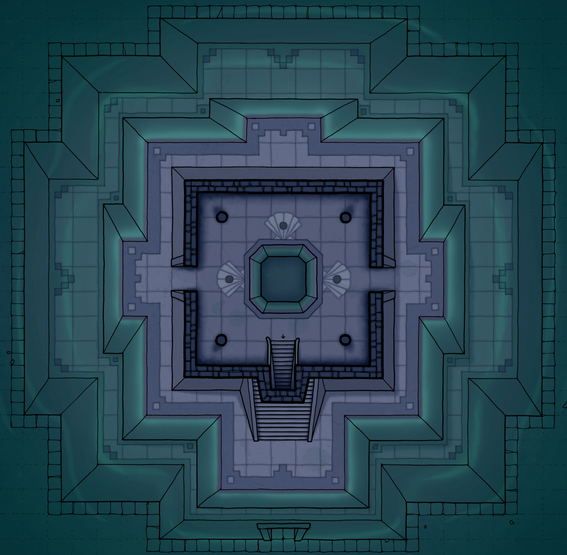
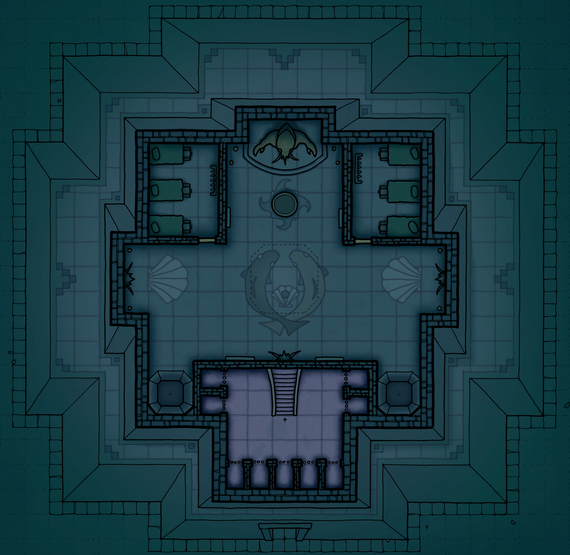
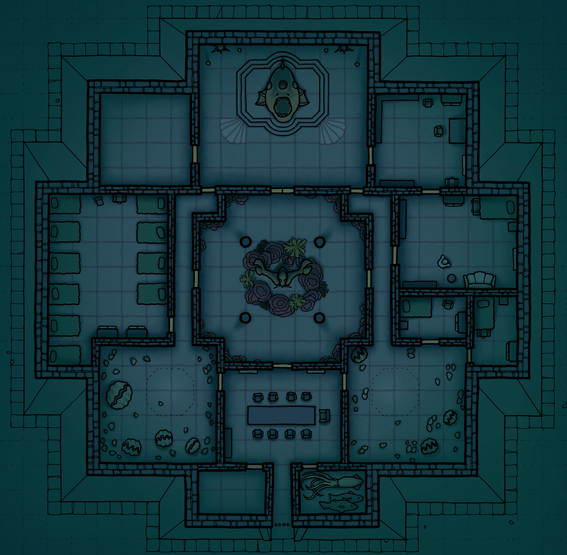
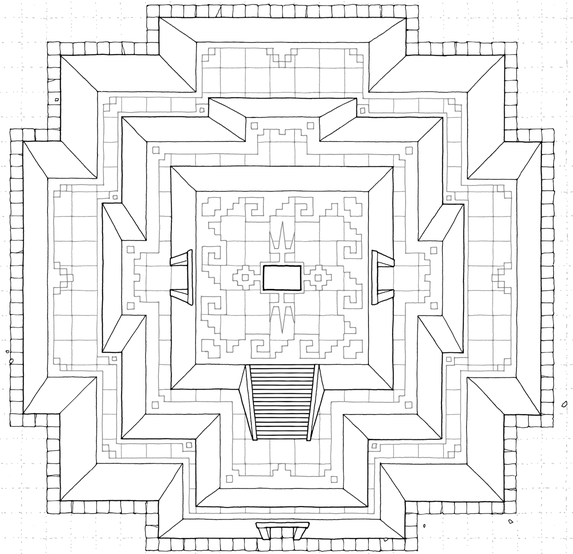
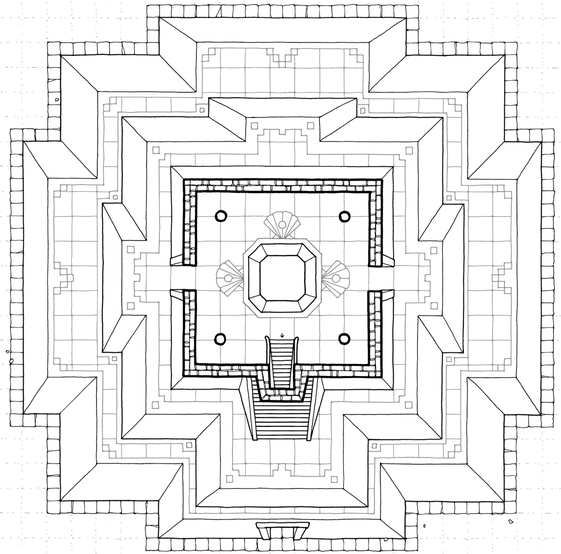
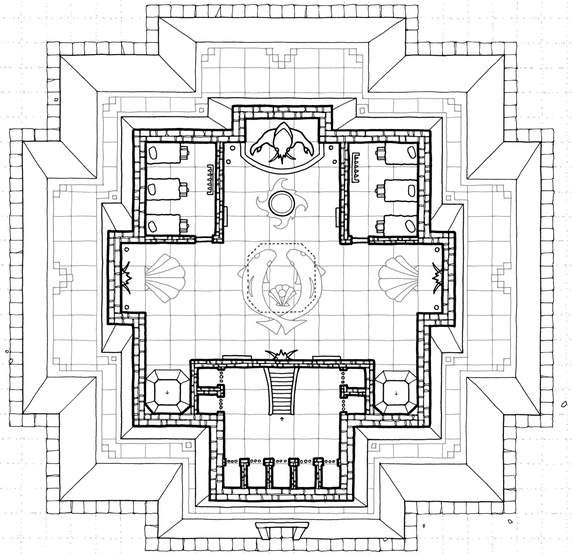
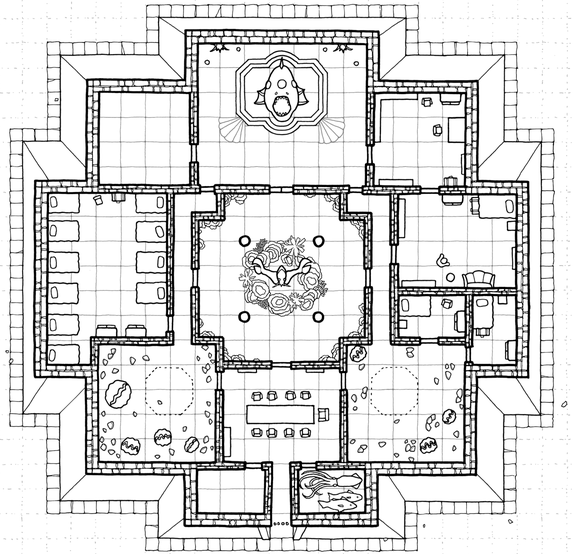
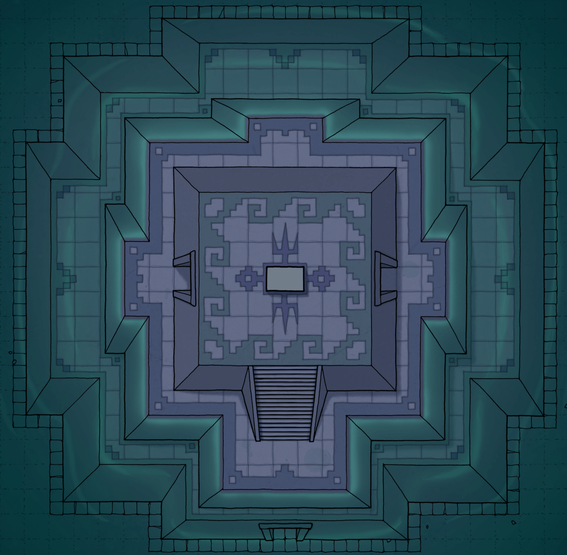
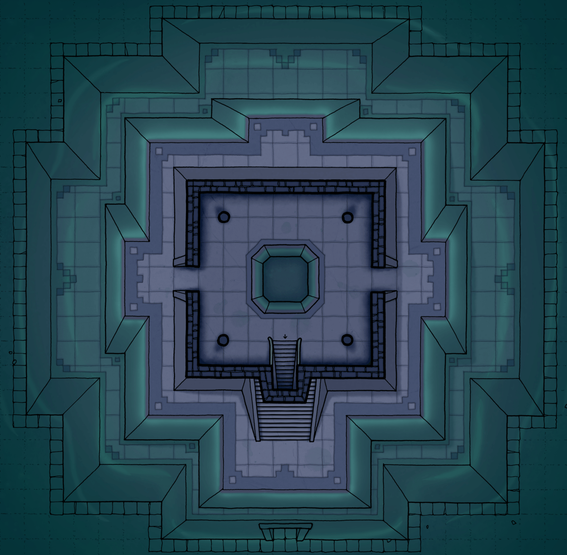
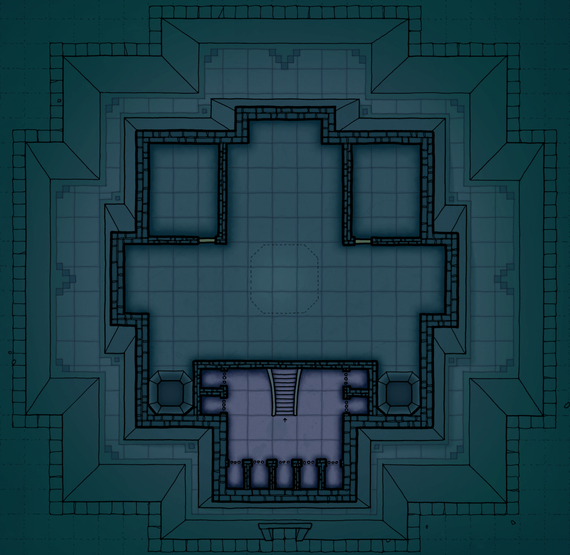
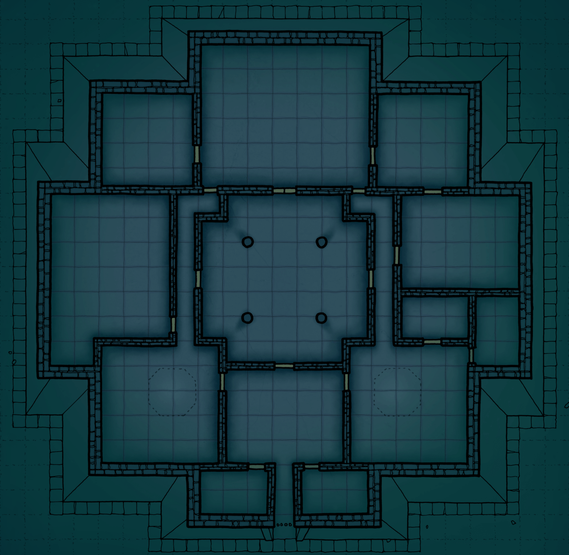
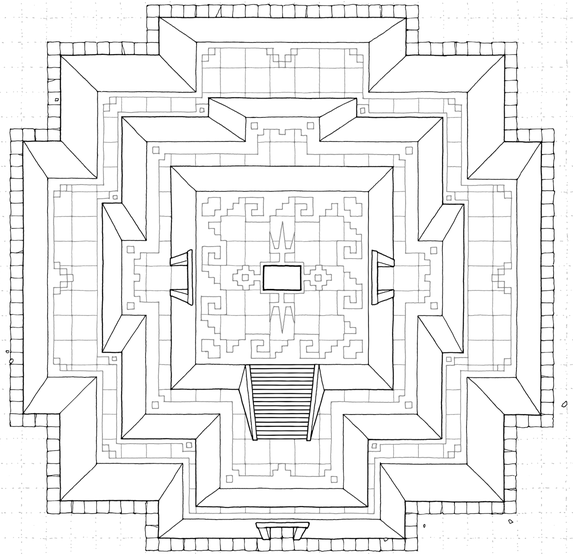
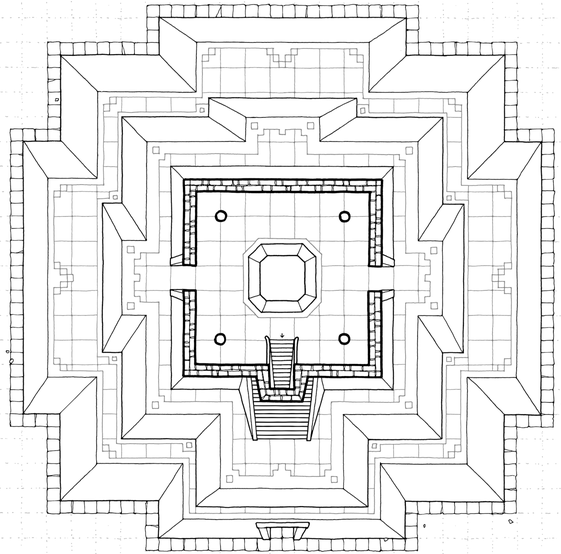
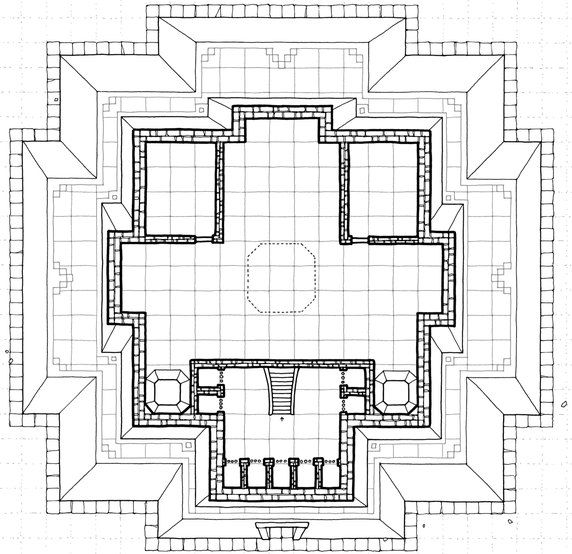
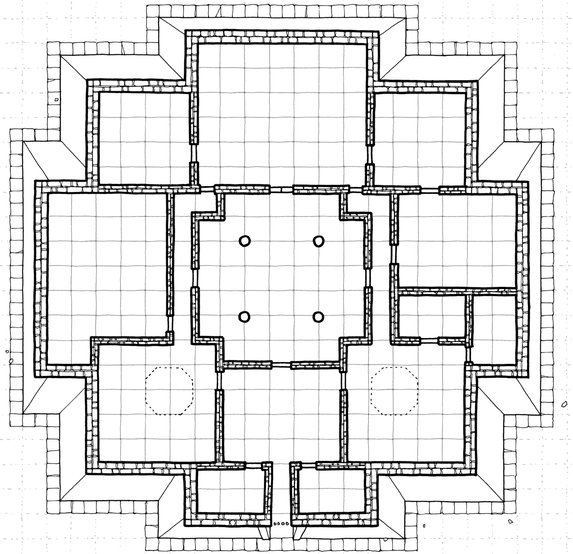


1 - Sacrificial Altar
2 - Tunnel Down
3 - Guards' Quarters
4 - Basilica
5 - Holding Cells
6 - Tunnels Down
7 - Pearl Farms
8 - Dining Hall
9 - Food Storage
10 - Monitor's Room
11 - Acolytes' Quarters
12 - Coral Garden
13 - High Priest's Room
14 - High Priest's Office
15 - Reliquary of the Eye





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