

SEACAT HERO

	NAME
	Friends
	Enemies
	Title
	Species
	Looks
	Debt
	Likes

YOUR PET

	Name
	Defense xp
	Bonus Lvl
	Life
Ability	

STATS

STRENGTH	<input type="text"/>	<input type="text"/>
	full	current
ENDURANCE	<input type="text"/>	<input type="text"/>
AGILITY	<input type="text"/>	<input type="text"/>
CHARISMA	<input type="text"/>	<input type="text"/>
AURA	<input type="text"/>	<input type="text"/>
THOUGHT	<input type="text"/>	<input type="text"/>

SKILLS

△	0
△	0
△	0
△	1
△	3
△	5
△	7
△	田
△	田
△	田

COMBAT

DEFENSE

.....

CLOSE COMBAT

.....
dmg:

RANGED COMBAT

.....
dmg:

MAGIC

cost = <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

LIFE REMAINING

ABILITIES

.....	1
.....	2
.....	3
.....	4
.....	5
.....	6
.....	7
.....	8
.....	9
.....	田

INVENTORY

FIRST SACK OF GEAR

2500 cash = 100 soaps = 10 stones = 1 sack

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.....
.....

THE CUMBERSOME SECOND PACK

slow and at a disadvantage

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.....
.....
.....
.....

HEROICS

d6

FATIGUE

- grumpy
- ↓disadv.
- slow
- half life
- coma
- death?

XP

EXPERIENCE

LEVEL	BONUS	LIFE
0	0 xp	+1 5
1	300 xp	+2 8
2	750 xp	14
3	1500 xp	20
4	3000 xp	26
5	6000 xp	+3 32
6	12500 xp	38
7	25000 xp	40
8	50000 xp	42
9	99999 xp	+4 44

MODS

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