



Throgg – aged NMM gold
Step-by-step

◆ Paints required:

Aged NMM gold

- Abaddon black
- British khaki (AK interactive)
- Mournfang brown
- Skrag brown
- Ice yellow (Vallejo mc)
- Averland sunset



Reference photo – Throgg warhammer art





Before we start painting the miniature, we locate the light reflections on the gold areas on the hammer, by taking a picture of it under our desk lamp. I primed it in Chaos Black as it has a great shine to it. I have added a guide for how to locate light reflections in the post description.



We start by basecoating the gold with a 1:1:1 mix of mournfang brown, abaddon black & british khaki.

We now glaze in the frame of the light reflections by adding 1 part more of british khaki to the basecoat mix – add 2-3 parts of water.



We once again add 1 part of british khaki to the previous mix & glaze towards the center of the light reflections.



We now shade all the remaining areas & deepest recesses by adding 1 part more of abaddon black to the basecoat mix – add 2-3 parts of water. We furthermore glaze the center of the light reflections, by adding a 1/3 part of ice yellow to the previous mix. Finally we edge highlight all the edges with a 1:1 mix of averland sunset & british khaki.



We now add secondary light reflections – we add them either in between the light reflections, on the other side of the or the lower most shaded parts. We do this by adding 2 parts of skrag brown to the basecoat mix . Add 2-3 parts of water. I have pointed some of the areas out to place them on the left photo – there is also a guide in the post description, for how to understand secondary light reflections.

We now edge glaze the very center of the light reflections, by adding 1 part of ice yellow to the previous mix used for the light reflections. We furthermore edge highlight the sharpest edges & edges closest to the light reflections. Finally we highlight all the nails with pure ice yellow. Done 😊