



**Death guard
Champion
NMM bronze
Step-by-step**

◆ Paints required:

NMM gold areas

- Mournfang brown
- Golden brown (Vallejo mc)
- Abaddon black
- Ice yellow (vallejo mc)





Before we start painting the miniature, we locate the light reflections on the trim & other areas that we want to paint gold, from our desk lamp. I have primed the miniature in Chaos Black (& afterwards basecoatet it), as it has a great shine to it, wich makes it easier to locate the different light reflections. I have added a guide for how to locate light reflections in the post description.



Basecoat the gold areas with a 2:1 mix of mournfang brown & gold yellow.



We now glaze in the frame of the light reflections by adding 1 part of gold brown more to the basecoat mix– add 2-3 parts of water. I have added a guide for how to locate light reflections in the post description.



We now take pure gold brown & glaze towards the middle of the light reflections.



We now add $\frac{1}{2}$ part of abaddon black to the basecoat mix, & shade the areas still covered in basecoat – add 2-3 part of water. I have pointed some of these areas out with a black arrow.



To give the gold a bit more life, we add some secondary light reflections – this step is optional. We glaze a new reflection on some of the darker areas opposite to the previous painted light reflections, with a 1:1 mix of mournfang brown & gold brown. Add 2-3 parts of water. I have pointed some of these areas out on the next picture.



We now edge highlight the gold areas with a 2:1 mix of gold brown & ice yellow. Add 1-2 parts of water. We furthermore glaze the middle of the light reflections with the same mix – add 2-3 parts of water.



We now glaze the very middle of the light reflections by adding 1 part more of ice yellow to the previous mix. We furthermore add some scratches on the gold areas by painting thin lines & dots with a 3:1 mix of gold brown & ice yellow – done! 😊