

# Angler's Wharf by Tom Cartos

## **Background**

The Angler's Wharf was originally a small dock for the Angler's Guilds fishing vessels, with a marketplace for citizens to buy fresh fish the second it came ashore. Beside the dock was a long stretch of open water that was a popular spot for amateur fishermen and women to cast their line and spend a relaxing day looking out to sea.

During one lean winter when fishing was scarce, the guild was running out of money and sought a loan. The Banking Guild turned them down, so they were forced to look elsewhere and ultimately resigned themselves to doing business with the Shilby Corporation who owned a number of warehouses and other industrial buildings in the port district, but were known for having a large illegitimate empire as well.

The Shilby's denied a loan, but offered to buy the land upon which the dock and market stood, with a promise that the angler's dock would always be maintained. Now, less than a decade later, the wharf has grown to allow large trade vessels to load and unload cargo, scaring away the fish and lining the Shilby's pockets while the Angler's guild struggles to stay afloat.

Rumour has it that legendary 'Endless Horizon' will soon be docking with a special cargo, but the galleons previous crew are no longer in control of the vessel. Instead it is being captained and crewed by Shilby's men.

## **Grid Information**

**GRID SIZE – 44x34 (300DPI)**

**VTT SIZE – 6160x4720 (140DPI)**

**RECOMMENDED PRINT SIZE – A0/ANSI E**

## **Design Notes**

### **Angler's Wharf 01 Docks**

- **01** – Storehouse – Ships loading and unloading at the wharf can store provisions here temporarily, for a fee.
- **02** – Construction Yard – Usually used for large scale maintenance on damaged or travel-worn vessels, but is occasionally the site of a new ships construction.
- **03** – The Endless Horizon – A famed galleon, well known by many sailors for it's ability to traverse both sea and air. It has had many crews over the years, but word is the current one took it by nefarious means.
- **04** – Market – Offers produce and goods bought in on the trading ships, as well as fresh fish caught by the trawlers.

- **05** – Dockmasters Office – All payments for docking, cargo storage and other fees are paid here. A noticeboard on the outside of the hut shows open crew positions, ships for hire and occasionally information about marauding pirates or beasts to hunt for rewards.
- **06** – Anglers Dock – Although the wharf may have expanded greatly in recent years, the anglers guild maintain a private dock for their fishing vessels at a discounted rate.