



**Necron  
overlord  
NMM  
armour  
Step-by-step**

# ◆ Paints required:

## NMM steel :

- Intermediate blue (Vallejo mc)
- Abaddon black
- Silver grey (Vallejo mc)
- Incubi darkness
- Tan yellow (Vallejo mc)
- White

## NMM gold

- Orange brown (Vallejo mc)
- Mahogany brown (Vallejo mc)
- Dryad bark
- Averland sunset
- Light green (Vallejo mc)
- Abaddon black
- Ivory (Vallejo mc)
- White





**Basecoat the armour with a 1:1 mix of abaddon black & intermediate blue.**



**We now stipple or glaze the frame of the light reflections on the armour with pure intermediate blue – add 3-4 parts of water. I have added video references for how to stipple & glaze in the post description.**



**We now stipple/glaze more towards the middle of the light reflections with a 1:1 mix of intermediate blue & tan yellow.**



**We now add 1 part of silver grey to the previous paint mix, and stipple/glaze the middle of the light reflections.**



**We now take pure silver grey & stipple/glaze the very middle of the light reflections.**



**We now shade the areas still covered in the basecoat with dryad a 2:1:1 mix of abbadon black, incubi darkness & intermediate blue. Add 3-4 parts of water.**



**We now shade the deepest recesses in the armour with abaddon black – add 2-3 parts of water.**



**We now edge highlight armour with a 1:1 mix of intermediate blue & silver grey.**



**We finally leave a couple of dots of pure white in the very middle of the light reflections. Now the steel areas are done!**



**Lets begin with the NMM gold areas. Basecoat these areas with a 1:1:1 mix of orange brown, mahogany brown & light green. Add 1 part of water.**



**We now glaze the frame of the light reflections with a 1:1:1 mix of orange brown, light green & averland sunset.**



**We now glaze towards the middle of the light reflections with a 1:1 mix of averland sunset & light green.**





**We now glaze the middle of the light reflections with a 2:1 mix of averland sunset & ivory.**



**Its now time to create a stronger contrast. We start with shading all the areas still covered in the basecoat with a 1:1 mix of dryad bark & mahogany brown. We furthermore shade all the deepest recesses with abaddon black – add 3-4 parts of water.**



**We now edge highlight the gold areas with a 2:1 mix of averland sunset & ivory. Add 1-2 parts of water.**



**We now glaze the very middle of the light reflections once again with a 1:1:1 mix of averland sunset, ivory & white. And now the NMM steel & gold armour is done!**