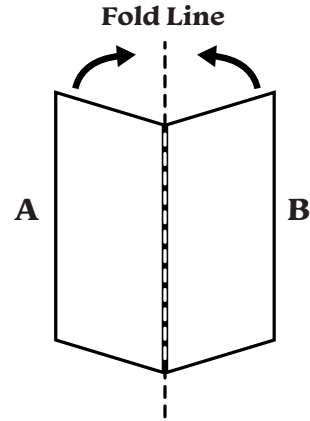


ABYSSAL BREWS

FOLDABLE MAGIC ITEM CARD

Instructions. Print out this page on a heavy weight paper (Regular printer paper may work, but could easily bend). Cut the card out carefully but do not cut along the dotted fold line. Fold the card on the dotted fold line so that side A aligns with side B. You can use a glue stick on the back of each side to adhere the sides together.



Fold the Dash

Cut the Edges

A

TYPE: WONDROUS ITEM
RARITY: **VERY RARE**

The joyous rounds of snowball fights that take place in the far northern reaches, past the wall of permafrost, are legendary amongst the workers at a certain beloved toy factory. With short days meant for work and play and long nights spent toiling away at projects, some of the elven residents of the factory started to innovate on their snowball throwing. One elf made such rapid advancement that others started to get worried. When he unveiled this 4 barrelled, fully automatic, wood and metal framed snowball cannon, they knew the game would never be the same.

While holding the Merry Maker in two hands, you can use an action to fire a single snowball from its internal ice machine toward a creature that you can see within 60 feet. The creature must succeed on a DC 17 Dexterity saving throw or take 1d8 cold damage and be blinded until the start of its next turn. You can do this 4 times before you must spend an action during your turn cranking the handle on the side of the mechanism to reload it.

Let it snow. Once per day, you can use an action on your turn to rapidly crank the handle unleashing a devastating blizzard of snowballs into the air. Choose a space that you can see within 60 feet to fire towards. Creatures within a 20 foot radius sphere of that space must attempt a DC 17 Strength saving throw, taking 4d8 cold damage and falling prone on a failed save or half as much damage and not falling prone on a successful one. Additionally, the area you targeted becomes difficult terrain for 1 minute. This ability resets daily at dawn.

MERRY MAKER

B