



**Drazhar gold
armour
Step-by-step**

Paints required:

Drazhar gold armour

- Rhinox hide
- Mournfang brown
- Skarsnik green
- Averland sunset
- Ivory
- White
- Abaddon black





**Basecoat the shoulder
& knee armour with
rhinox hide**



We now do the first step of building up the light reflections on the gold – on the knee armour we stipple the upper half with mournfang brown. On the shoulder armour we stipple the lower half with the same paint – add 3-4 parts of water. In the post description i have added a reference for how i stipple.



We now stipple the upper quarter on the knee armour with a 2:1 mix of mournfang brown & averland sunset. On the shoulder armour we stipple the lower quarter with the same mix – add 3-4 parts of water



We once again stipple the upper quarter on the knee armour with a 1:1:1 mix of mournfang brown, averland sunset & skarsnik green, but moving more towards the tips. On the shoulder armour we stipple the lower quarter again with the same mix – add 3-4 parts of water



We now stipple the very tips on the knee armour with a 1:1:1 mix of mix of averland sunset, skarsnik green & ivory. On the shoulder armour we stipple the lower tips with the same mix – add 3-4 parts of water



We now leave just a couple of dots of pure ivory on the very tips on the knee armour. On the shoulder armour we do the same on the lower tips with the same mix – add 3-4 parts of water



Its now time to create a stronger contrast. We therefor shade the lower quarter of the knee armour with thinned down abaddon black – we do the same on the upper quarter of the shoulder armour – add 3-4 parts of water.



We now edge highlight all the gold armour parts with a 1:1 mix of ivory & averland sunset. We furthermore leave just a couple of dots of pure white on the tips on both armour parts too. Done !