

spotify play along

Flying Scarlett

Cirque du Soleil



0:00

4:43

WHAT IS
THIS PLACE?

IT'S THE
TREEHOUSE
FOREST.

LET'S
COME INSIDE,
KASEI!




...COME INSIDE?!



AHEM!
CORA,
I DON'T MIND
GETTING COZY
WITH YOU...

BUT THAT TREE
SEEMS A LITTLE
TIGHT FOR THE
BOTH OF US.



DON'T BE
SUCH A PERV, KASEI!
IT'S NOT WHAT
YOU THINK!

COME IN- I MEAN,
JUST FOLLOW ME
AND SEE FOR
YOURSELF!

HA! GET
YOUR MIND OUT
OF THE GLITTER,
DUDE!

THIS
PLACE IS COOL!
GO INSIDE AND CHECK
IT OUT!

SIGH,
FINE...

transmitting....

THEY MIGHT NOTICE
IF I SEND THE CAMERA
TO FOLLOW THEM...



I THINK I HAVE
WHAT I NEED FOR
NOW...

A glowing blue orb with a trail of light moves through a dark forest. The trees have a reddish-pink hue, and there are several yellow glowing spots scattered throughout the scene. The orb is positioned on the left side, moving towards the right.

Zing!

I'LL LAY LOW
AND WAIT THIS OUT.

INSIDE THE TREE...

WHOA...
WHAT THE HECK—
HOW IS THIS
POSSIBLE?!

THE
TREEHOUSES
ARE GATEWAYS
TO OTHER
DIMENSIONS.



THE ROOMS
INSIDE EACH TREE
ARE UNIQUE.

THIS ONE IS A
GAME ROOM.



YOU JUST PLAY
THE GAMES -
NO GADGETS OR
CLUNKY CONTROLLERS
NEEDED!

IT INSTINCTIVELY
KNOWS WHAT YOU WANNA
DO WHILE PLAYING.
PRETTY NEAT!

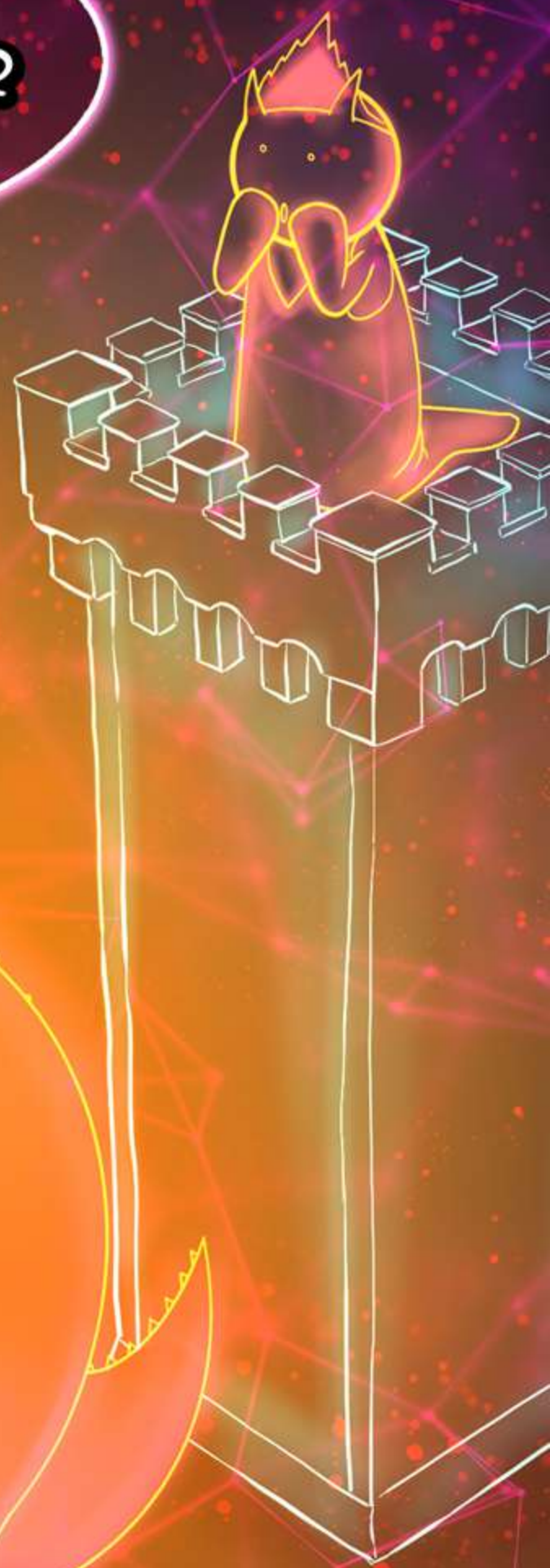


OOH, I'LL
PLAY THIS ONE!

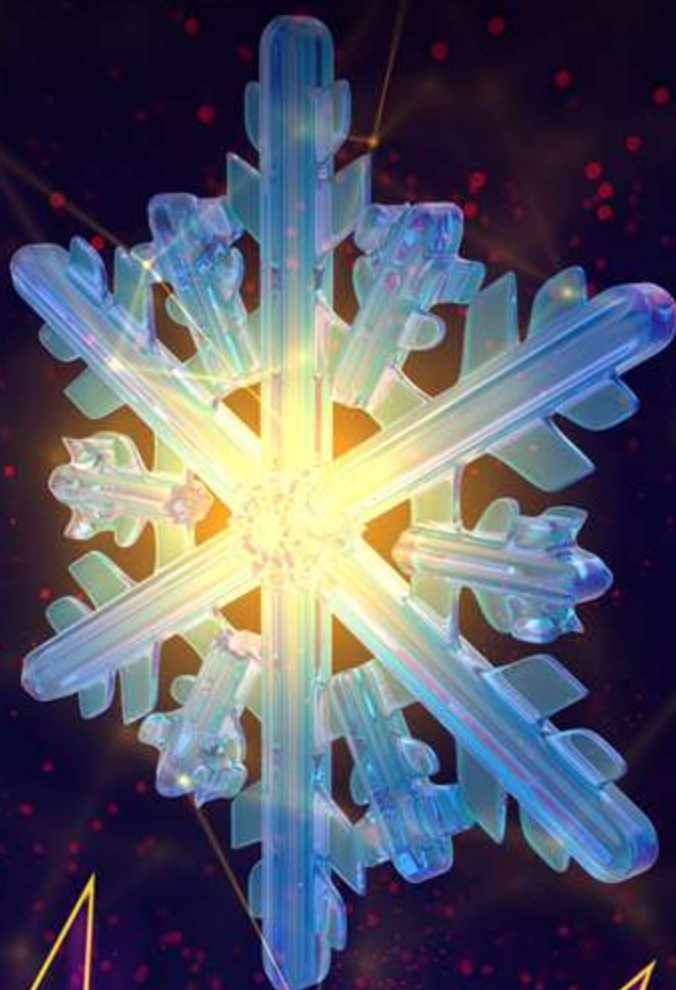
IT'S CALLED
"SAVE THE
PRINCESS!"

ZING!

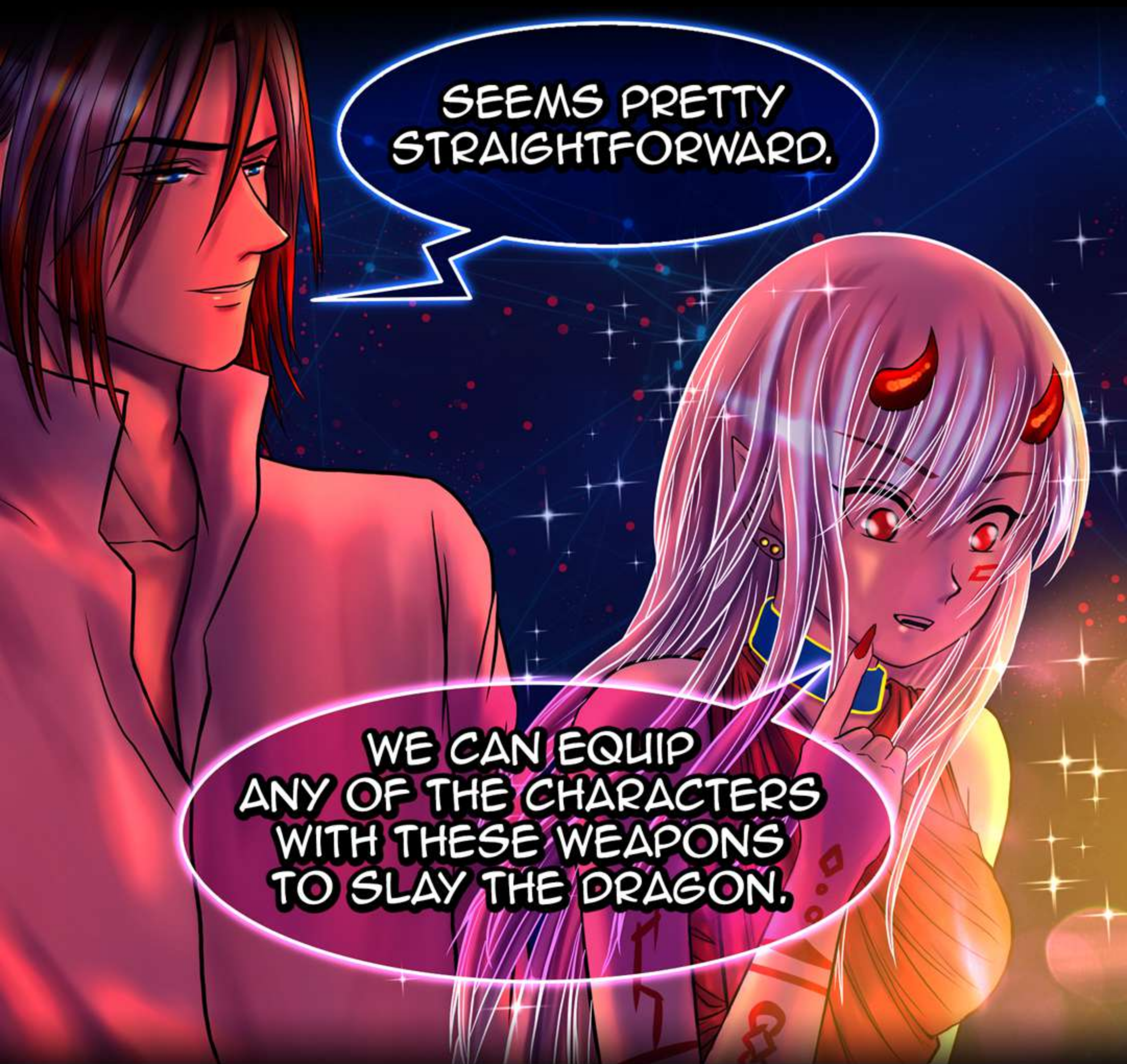
THE PRINCESS IS HELD
CAPTIVE INSIDE A TOWER
BY THIS DRAGON.



IF WE SLAY THE DRAGON
BY HITTING THIS SNOWFLAKE
ABOVE ITS HEAD,

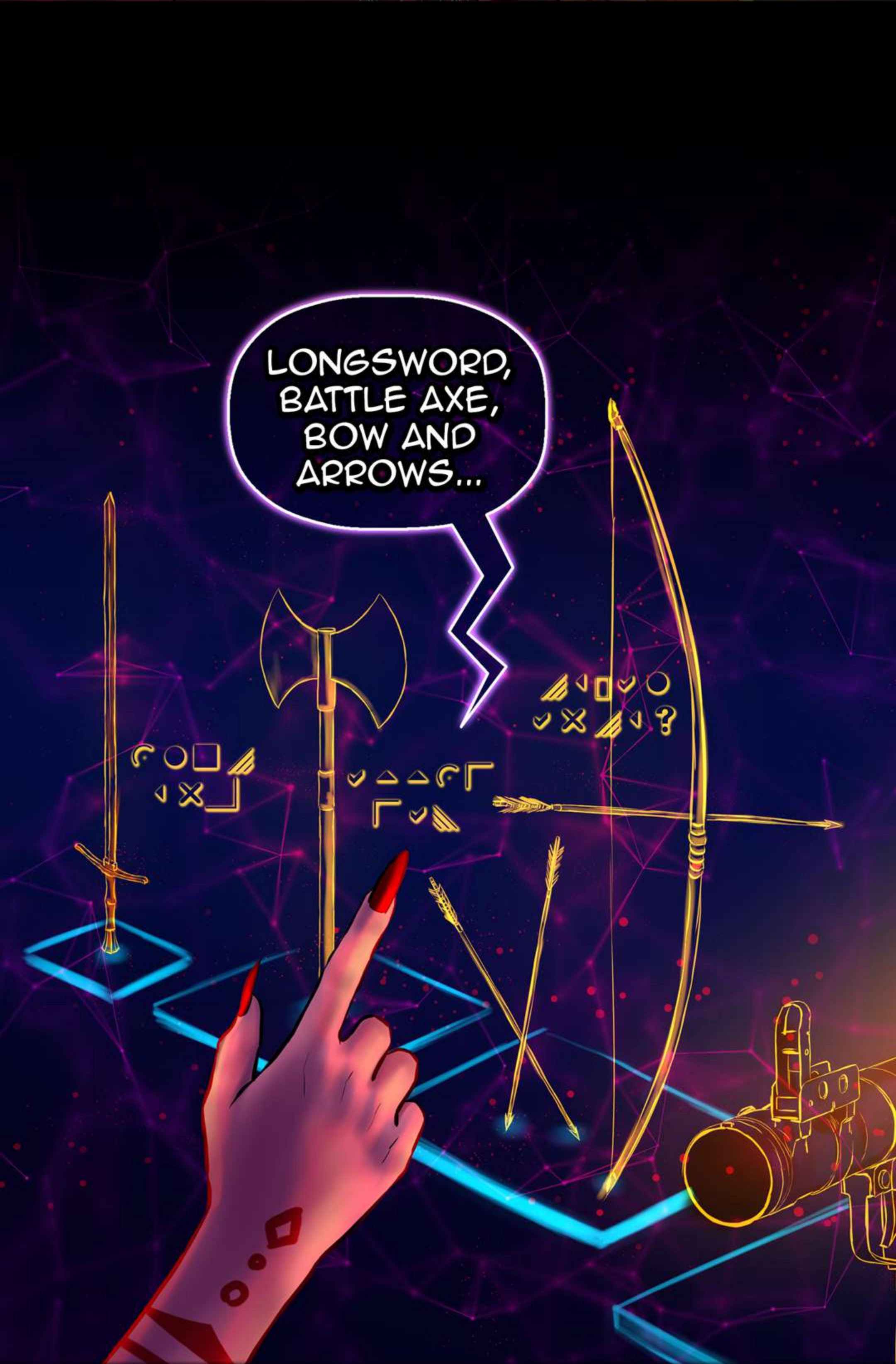


THE PRINCESS
WILL BE RELEASED,
AND WE WIN!!



SEEMS PRETTY STRAIGHTFORWARD.

WE CAN EQUIP ANY OF THE CHARACTERS WITH THESE WEAPONS TO SLAY THE DRAGON.



LONGSWORD, BATTLE AXE, BOW AND ARROWS...



OH,
WHAT'S THIS
FUNNY LOOKING
TUBE?

R... P... G...
SEVEN??
WHAT'S THAT?!

RPG-7

RPG-7 IS A ROCKET
PROPELLED GRENADE
LAUNCHER.

I ADDED THAT
RPG-7 WHEN I WAS
PLAYING,

'CAUSE I DIDN'T LIKE
THE OUTDATED MEDIEVAL
WEAPONS.

BUT, I STILL
COULDN'T BEAT
THE GAME.





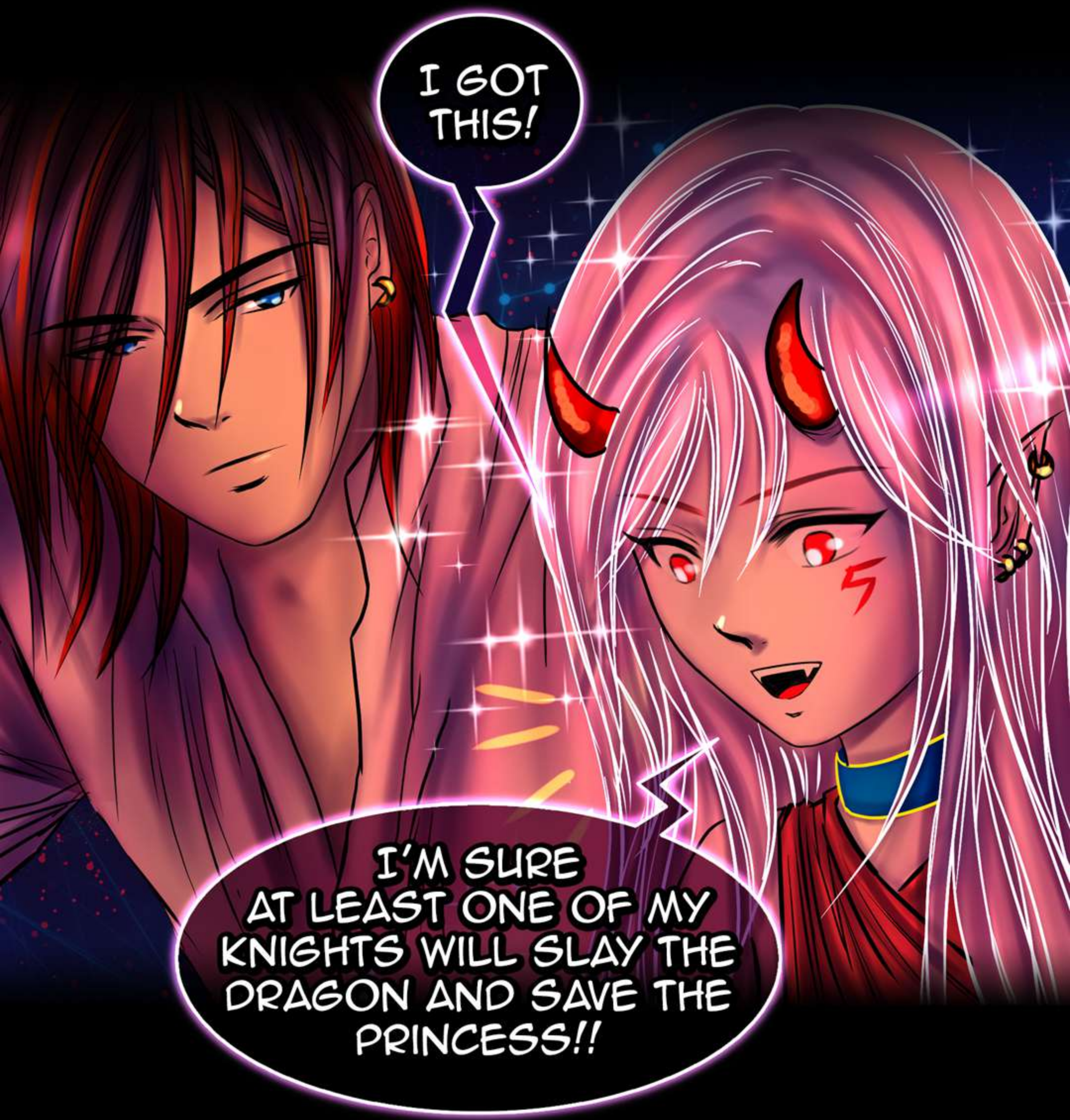
WELL,
I LIKE MEDIEVAL
WEAPONS. THEY
LOOK COOL!

I'M SURE
WE CAN BEAT
THE DRAGON!

LET'S EQUIP
ONE KNIGHT WITH A
LONG SWORD,



ONE WITH
A BATTLE AXE,
AND ONE WITH A
HALBERD!



COME,
ALL MY KNIGHTS!
ATTACK
THE DRAGON!!





HAR!

GRANGL!

RAR!

YAR!



GRRRAAAAARRGH!!!

toss!

flop

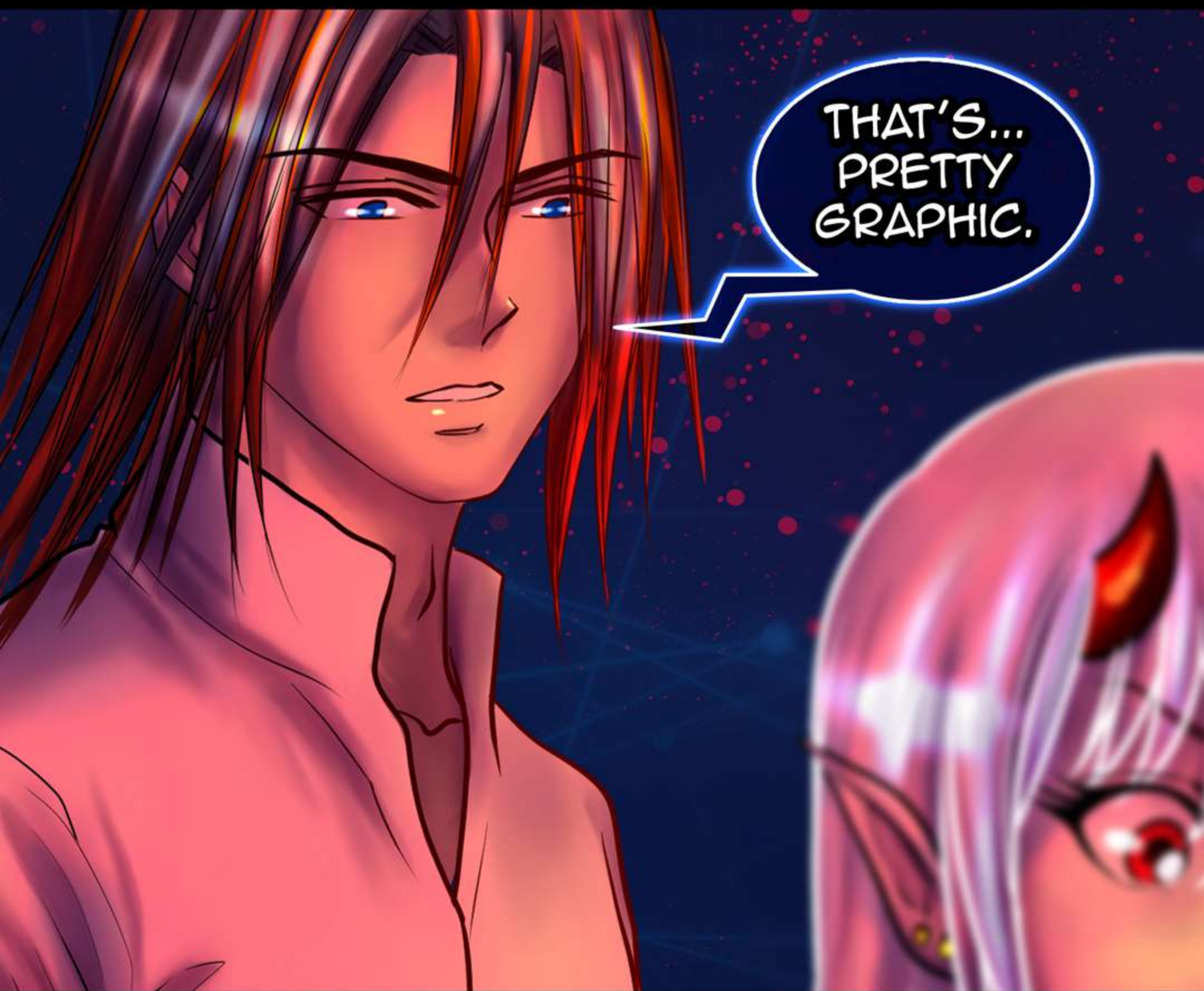


ARRGHH!!!
THE DRAGON IS
SLAUGHTERING
ALL MY
KNIGHTS!!!

thud

chomp

chomp



THAT'S...
PRETTY
GRAPHIC.



I KNOW!
DUDE, I PLAYED
THAT GAME SO
MANY TIMES,

BUT I COULD
NEVER SLAY
THAT DRAGON!



HAISHH.....
ALL MY KNIGHTS
ARE GONE.

NOONE'S
LEFT THAT CAN
SAVE THE
PRINCESS!!



HATE TO
SEE HER SAD...

HOW CAN I
MAKE HER SMILE
AGAIN?

HMM...

SO, ALL WE
NEED TO DO IS HIT THE
SNOWFLAKE ABOVE THE
DRAGON'S HEAD
TO SLAY IT,

AND WE CAN
CHOOSE ANY WEAPON
TO EQUIP ANY OF THE
CHARACTERS,
YEAH?

CORRECT!

A hand in a purple sleeve points towards a cat on a tower. The cat is on a blue, glowing tower with a crenelated top. The background is a dark blue space with red and white specks. A speech bubble is connected to the hand by a jagged line.

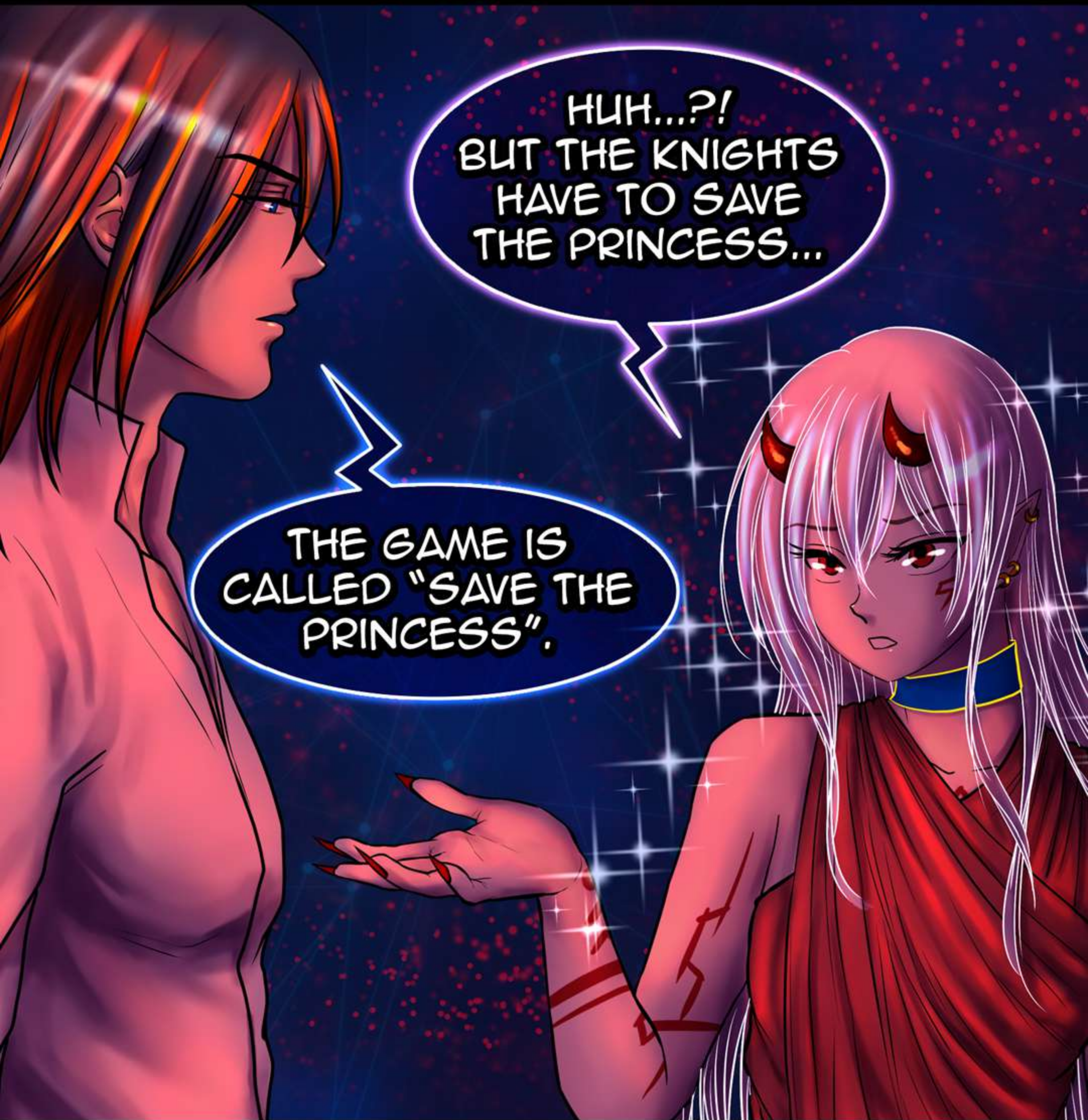
THEN WHY DON'T
WE GIVE THE RPG TO
THE PRINCESS?

A hand in a purple sleeve points towards a cat on a tower. The cat is on a blue, glowing tower with a crenelated top. The background is a dark blue space with red and white specks. A speech bubble is connected to the hand by a jagged line.

SHE CAN
SHOOT IT FROM
THE TOWER.

A cat is shown in a dynamic, glowing orange and yellow pose, firing a laser beam. The beam is depicted as a bright, chaotic burst of light. Below the cat, there are three smaller, glowing orange and yellow shapes that look like cat heads or paws. The background is a dark blue space with red and white specks.

o333h!



HUH...?!
BUT THE KNIGHTS
HAVE TO SAVE
THE PRINCESS...

THE GAME IS
CALLED "SAVE THE
PRINCESS".

IT DOESN'T SAY
THE KNIGHTS HAVE TO
BE THE ONES WHO
SAVE HER.



WHO SAYS
SHE CAN'T SAVE
HERSELF?

OH?!

Mission Diversion

偷走我的心

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Save the Princess

whisper

DON'T YOU
THINK THE PRINCESS
COULD DO IT?

LET'S ARM HER
WITH THE RPG.



SHOOT!



BOOM!



YOU WIN!!

K.O!

gurgle...

tss...



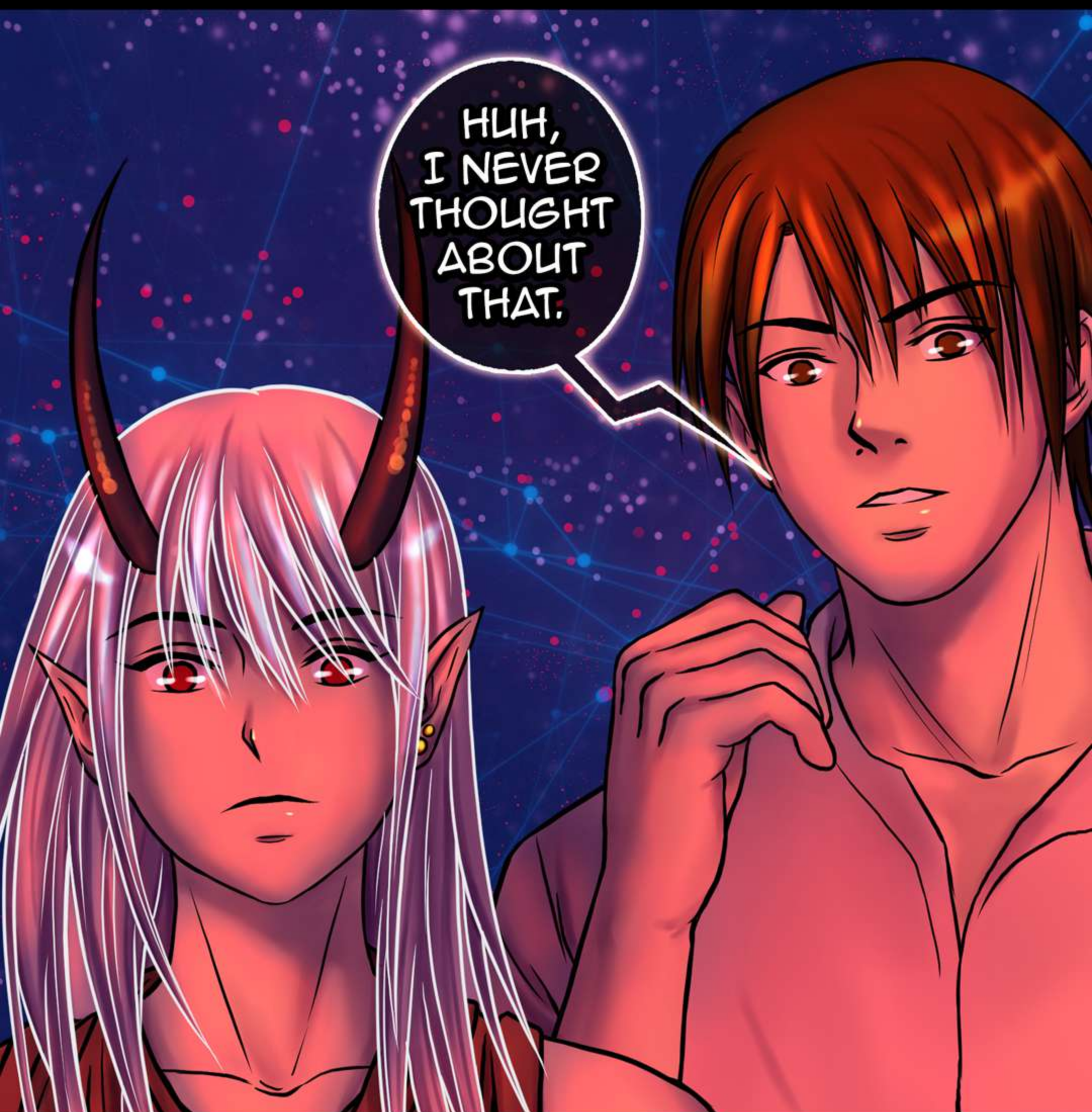
GASP!

WE...
WE BEAT
HIM!!

szh hh....

tssh....





HUH,
I NEVER
THOUGHT
ABOUT
THAT.



LET'S
REASSESS
THE SITUATION
HERE.

THE DRAGON IS
STRONGER THAN
ANY OF THEM, AND
ITS WEAKNESS IS
THE HEAD, RIGHT?!

HE'LL IMMEDIATELY
SEE ALL FRONTAL
ATTACKS FROM
THE KNIGHTS,

WHILE
THE PRINCESS
IS LEFT BEHIND
WITH AN
UNOBSTRUCTED
VIEW AND A CLEAR
PATH TO SLAY
THE DRAGON
HERSELF.



FROM A TACTICAL
POINT OF VIEW, IT WAS
THE BEST STRATEGY FOR
THIS SITUATION.



PSSTT!!

WE SHOULD
PSST... PSST...
SSH...

I'M NOT
SURE IF WE
SHOULD BE
MEDDLING
WITH THESE
TWO...

IT'S
NOT
MEDDLING,
SILLY!!
JUST A
NUDGE!

I SEE!
SO INSTEAD OF
ATTACKING
BLINDLY,

L
e
a
n

touch...

WE SHOULD
ASSESS WHAT
CAN BE DONE SO
WE CAN WIN
THIS!

GOOD CALL,
KASEI!



AHEM! IS THERE
ANYTHING ELSE TO
PLAY HERE?!

turn!

BA-DUM!
BA-DUM!
BA-DUM!
BA-DUM!





I NEED A DISTRACTION
TO GET HER OUTTA MY MIND.

BA-DUM!!
BA-DUM!! BA-DUM!!
BA-DUM!!

to be continued...

Thank you for reading!

© 2020 Art & Story by Mo Izzarin

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