

EPISODE 442: THE MOST UNDERRATED MECHANICS

- 1) UPKEEP STEP
 - 2) MAIN TOPIC
 - 3) TO THE LISTENERS
 - 4) THE END STEP
 - 5) CLEAN-UP PHASE
-

- 1) INTRO JIMMY & JOSH

@jfwong - @JoshLeeKwai - @commandcast

Today we're answering a bunch of very interesting listener submitted questions like: Which mechanic do we think is the most underrated? How many pieces of graveyard hate should you put in your deck when entering an unknown meta? And is targeted land destruction totally taboo??

****CHANNEL FIREBALL** **ULTRAPRO #1** **PATREON: ROB MOSSOP****

Note: We are doing exclusive content only for Patrons! Reaction/Commentary of our very first ep of GK!

- 2) MAIN TOPIC: **AUDIENCE QUESTIONS (AND ANSWERS!)**

We tackle a lot of big topics on the show, but we often don't get to discuss things more bite-sized. If we can't make an entire podcast about something, then it can be tough to fit it in. These QnA episodes are great for quicker discussions. If you have a question to ask us - send to contact@commandzone.com with the subject heading "Question Time"

We're gonna split queries up into two sections: 1) Commander/Magic related stuff and then 2) Content Creator related questions.

*Note: The questions are not direct quotes. Many have been edited for clarity/brevity.

- 1) **What do you think is the most underrated mechanic in Commander, and why?**

-Billy

MOST UNDERRATED MECHANIC? (orange banner)

- 2) **I know that land destruction is frowned upon in casual circles but I lost to a Glacial Chasm the other day because I just had no way to deal with it. I'm not sure what I should do. If I put Strip Mine (or the like) in all of my decks, are people going to hate me?**

-Daisy

IS LAND DESTRUCTION ABSOLUTELY TABOO? (orange banner)

3) **How many graveyard hate should you put in your deck when preparing for an unknown meta? Should you focus on versatile ones or effective pieces just so you don't get caught unprepared?**
-Daniel

HOW MUCH GRAVEYARD HATE DO YOU NEED? (orange banner)

4) **Occasionally I'll see players "playing for second place". Meaning that, in the late game and convinced they can't win, they will target players other than the one in the commanding lead. I think this is poor sportsmanship. What are your thoughts?**
-Chris

PLAYING FOR SECOND PLACE? (orange banner)

**Discuss the related-but-not-listener-submitted question about dealing damage to offending player even if you're about to die?*

KNOCK OUT ETIQUETTE (orange banner)

(We get A LOT of people asking some variation of this next question)

5) **Which sets would you recommend to new commander players looking to buy a box and boost their commander collection with good playable cards?**
-Lewis

BEST SETS TO EXPAND YOUR COLLECTION (orange banner)

(another similar/related question)

5B) **I have a few precon but a relatively small collection. Should I buy sealed or singles?**
-Caleb

SEALED PRODUCT VS SINGLES (orange banner)

6) **If you could have a superhero as your Commander, who would it be?**
-Zach

WHICH SUPERHERO DO WE WANT AS OUR COMMANDER? (orange banner)

We've got a few more Magic related questions left, and then we'll move onto the stuff that's about the content creation aspect of our channel. BUT FIRST:

*****MIDROLL BREAK*****

7) **How many Commander decks do each of you own?**

-Shawn

HOW MANY COMMANDER DECKS DO WE HAVE? (orange banner)

(Follow-up question (from another audience member)

7B) **Do you have a method of how you like to build/rotate the decks? (for instance do you try to avoid similar strategies or avoid color clashing?)**

-Anthony

METHOD FOR BUILDING / ROTATING DECKS (orange banner)

8) **Why do you guys play Commander? What do you love about it? Did you start out playing it, or did you/do you ever play other formats?**

-Max

WHAT DO WE LOVE ABOUT COMMANDER? (orange banner)

DO WE PLAY OTHER FORMATS? (orange banner)

9) **What do you think about Hearthstone, Legends of Runeterra, Digimon, Flesh & Blood and other digital and tabletop card games? Have you played any of them?**

-Derek

DO WE PLAY OTHER CARD GAMES? (orange banner)

Ok, that last one wasn't really about MTG. But it also wasn't about our content. Which is what we're gonna move onto now:

10) **Why didn't you guys do a JumpStart episode of Game Knights?**

-Tim

WHY NO JUMPSTART EPISODE OF GAME KNIGHTS? (orange banner)

11) Does Freddie Wong play Magic? Would you ever consider having him on Game Knights?

-Marco

DOES FREDDIE WONG PLAY MAGIC? (orange banner)

12) Why did you change the thumbnails for Extra Turns? I loved Josiah Cameraon's illustrations!

-Serafim

EXTRA TURNS THUMBNAIL CHANGE (orange banner)

13) Who makes the music/soundtrack for Game Knights and Extra Turns? Who is your brilliant composer?

-Magnus

GAME KNIGHTS / EXTRA TURNS MUSIC (orange banner)

14) I am interested in starting a mtg podcast, but it seems like there are so many podcasts/shows out there. How do I make an interesting podcast that people will watch? What type of topics do people generally like to listen to?

-Lowe

ADVICE ON STARTING A PODCAST (orange banner)

15) What advice would you give to someone pursuing a career in the creative industry? I am finishing my music degree this year and would love to be able to turn my passion into a full time job and I am curious as to how you guys were able to follow your dream and make it into a reality.

-Sam

CREATIVE INDUSTRY CAREER ADVICE (orange banner)

3) **TO THE LISTENERS**

What questions do you have for us??

CHANNEL FIREBALL-OUT #2 **ULTRA PRO #1**

4) **THE END STEP**

Something cool outside the world of Magic.

5) CLEAN-UP STEP

Big thanks to our amazing team here at The Command Zone! **Arthur Meadowcroft, Shauna Gilles, Damen Lenz, Ladee Danger, Manson Leung, Craig Blanchette, Ashlen Rose, Josh Murphy, Jake Boss, Patrick Nan, Jordan Pridgen, Sam Waldow, Gaurav Gulati, Truc Thai, Jamie Block, Evan Limberger and our new IT guy: Mitch Trafford.**

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