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08 - 2020

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PLASMA



PAINTING

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BY

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# PAINT LIST

## CITADEL/GAMES WORKSHOP

- Moot Green
- Screaming Bell

## SCALECOLOR 75

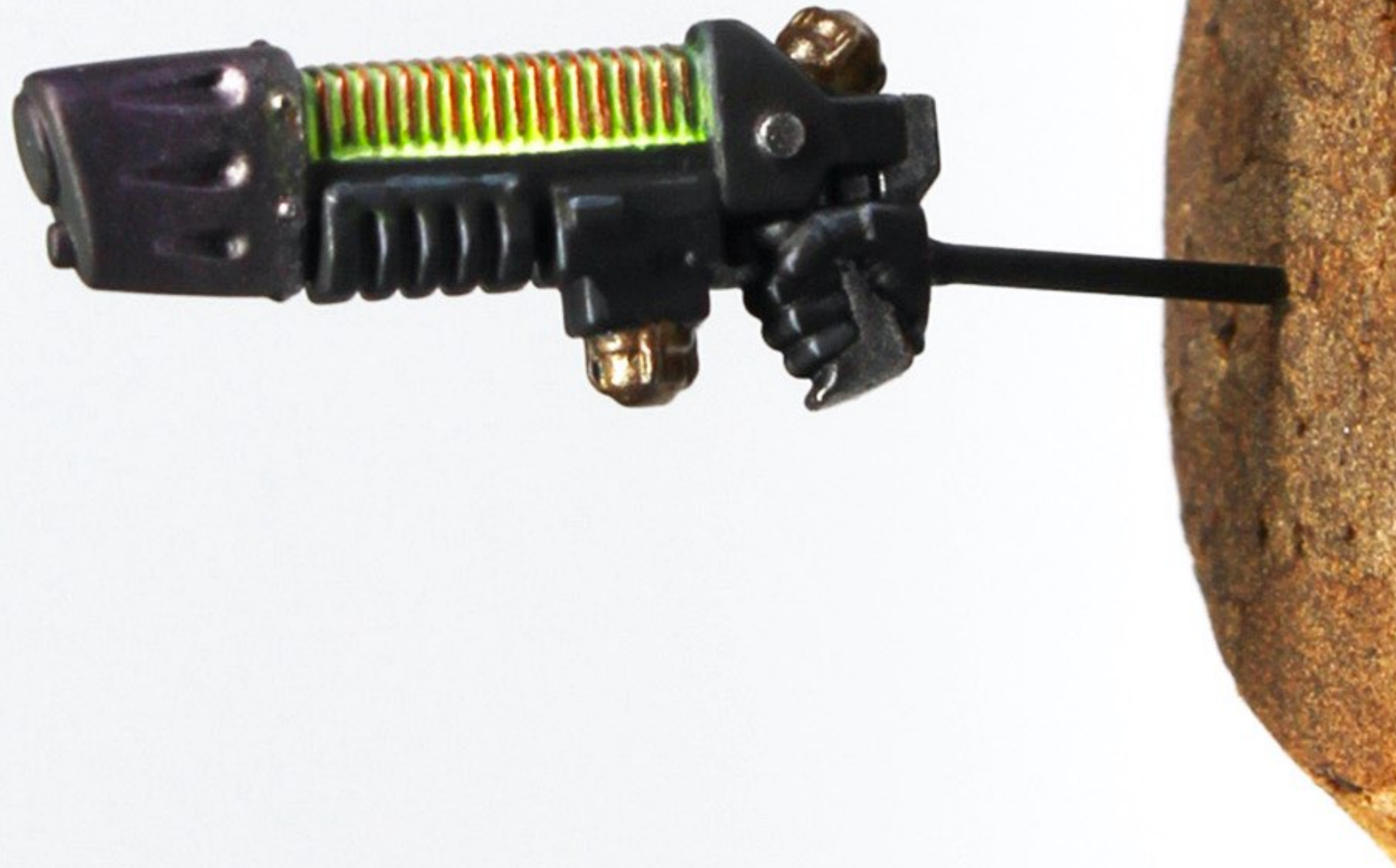
- Black Metal

## VALLEJO MODEL COLOR

- Ice Yellow 70.858

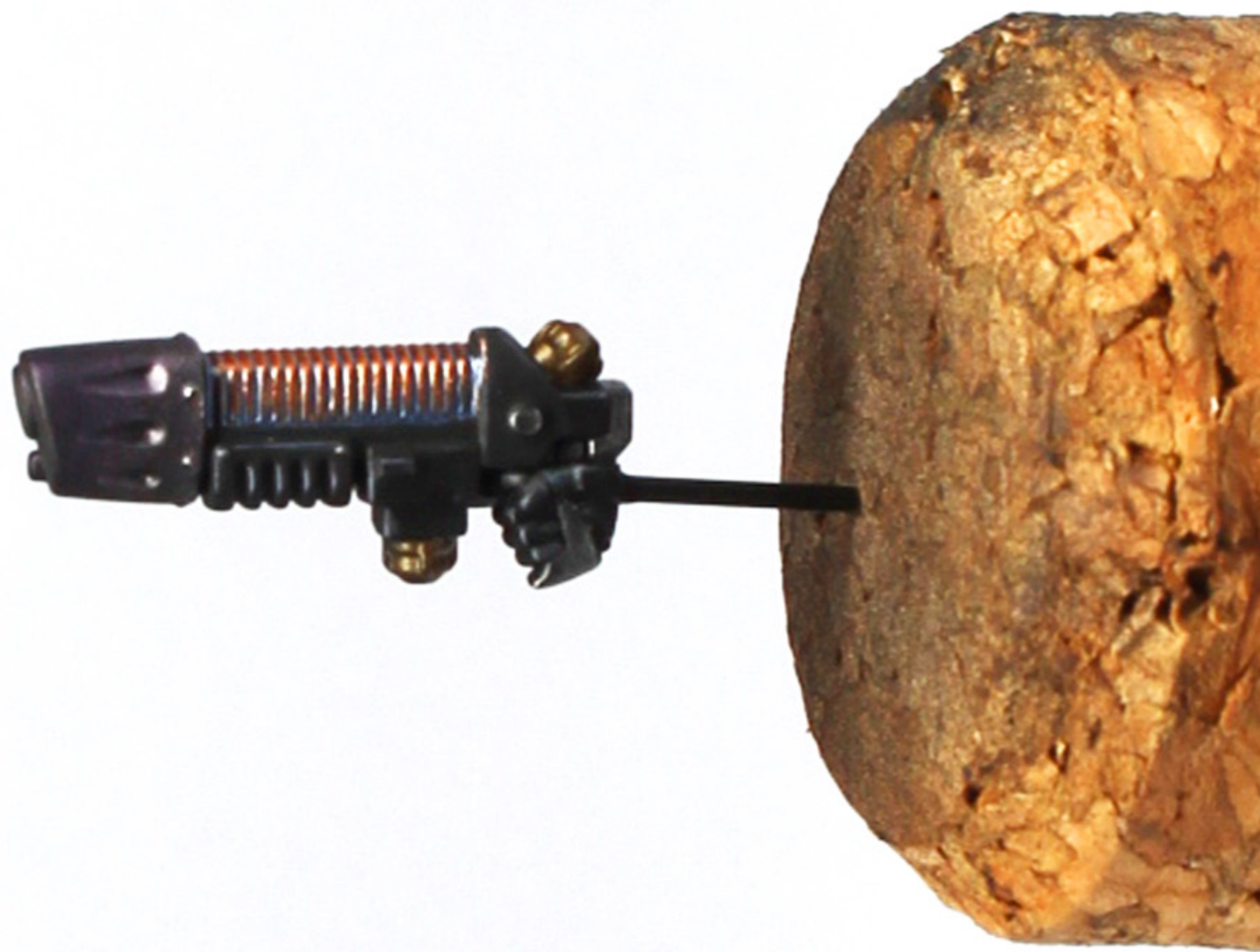
## VALLEJO GAME AIR

- Dark Green 72.728



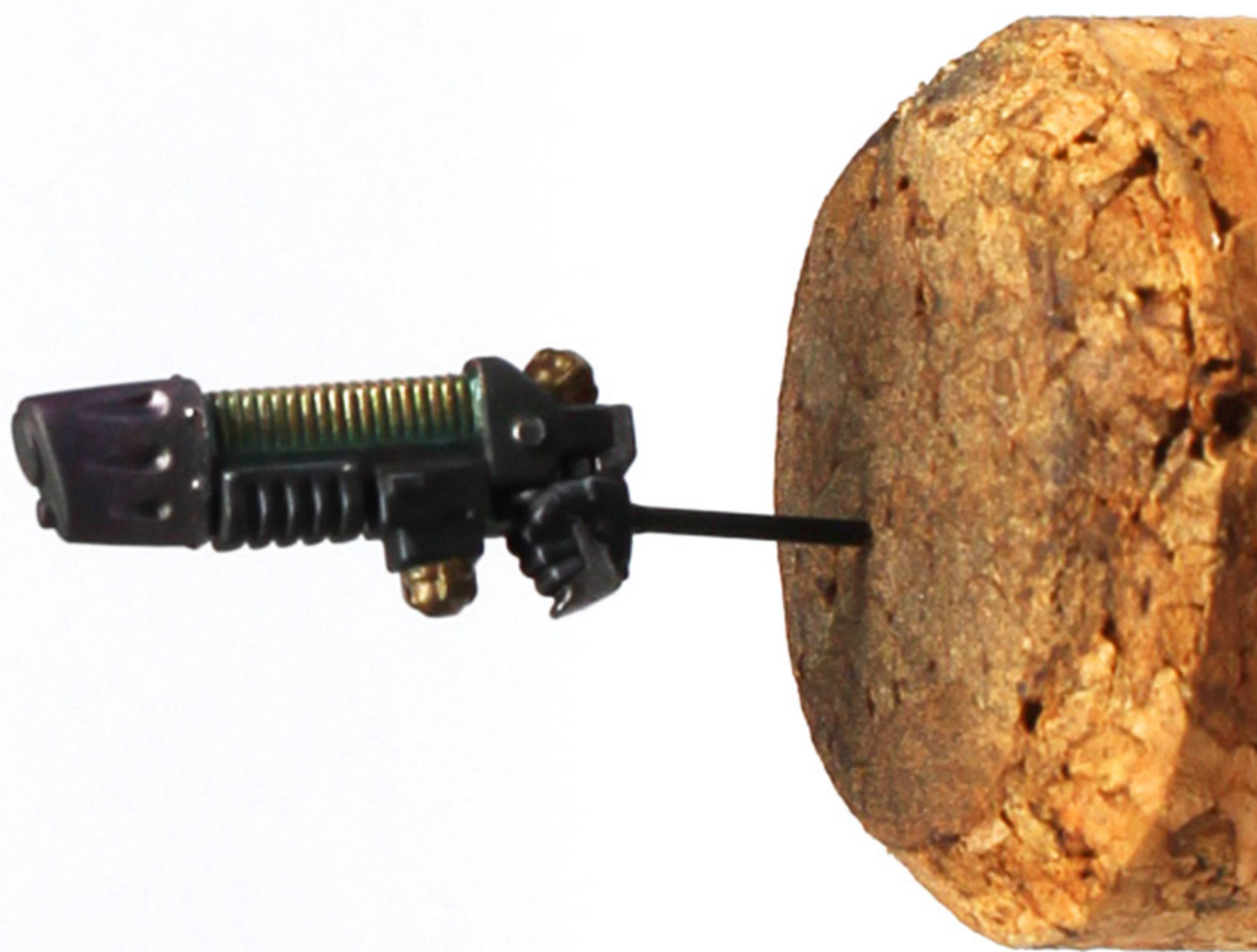
How to paint plasma glow has been a frequent question for us so I thought I'd cover one simple way of approaching it in this short tutorial.



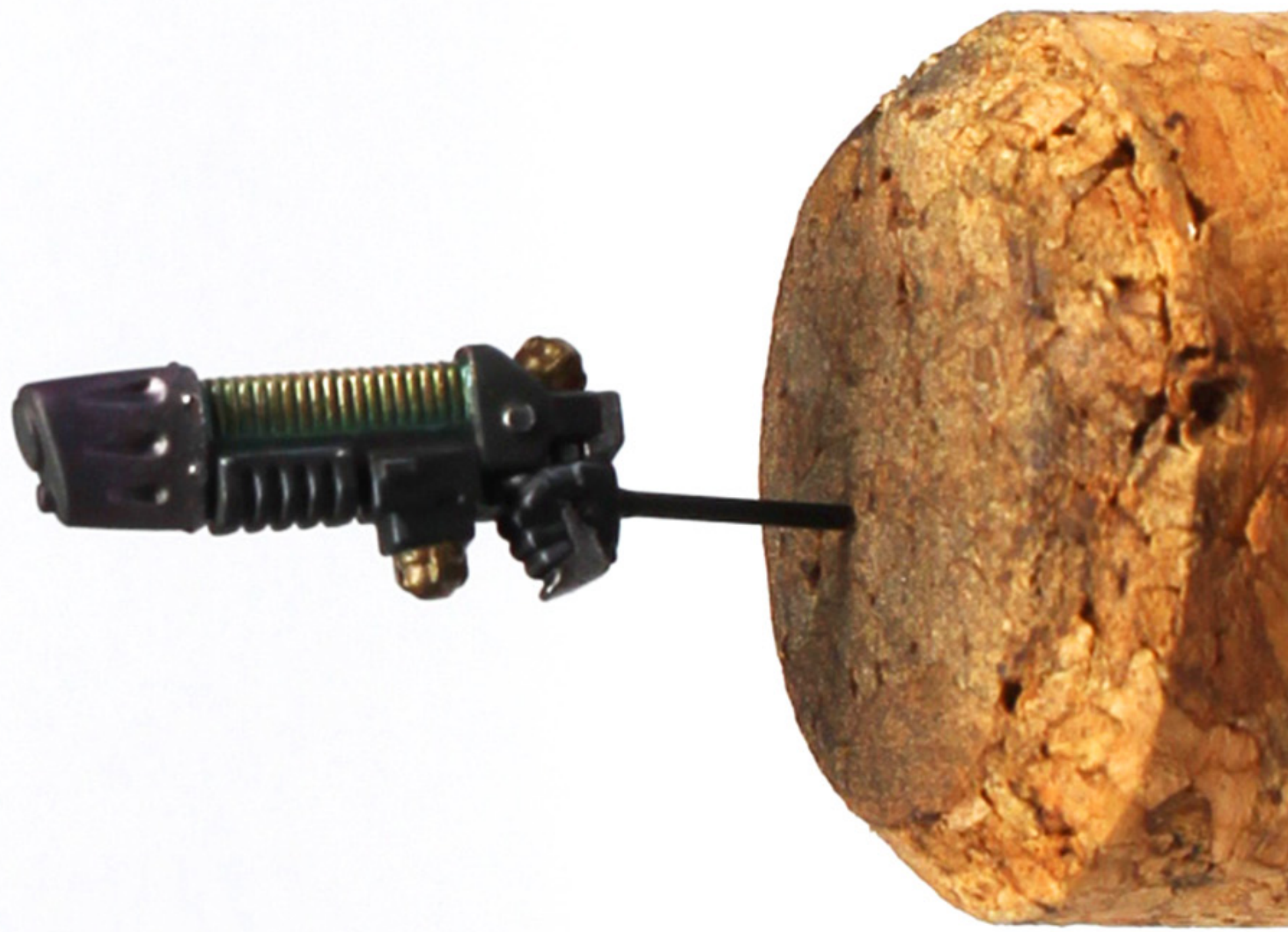


I start with a copper coloured coil. For this I chose GW Screaming Bell. I really like this paint and want to use it a lot more, possibly in an upcoming Kharadron Overlords project. (I applied it over a base coat of S75 Black Metal, and to be honest this is what I typically do for power coils, I've never personally been a huge fan of the glow!! So it's not an important step for this tutorial, you could just base coat Screaming Bell over black)



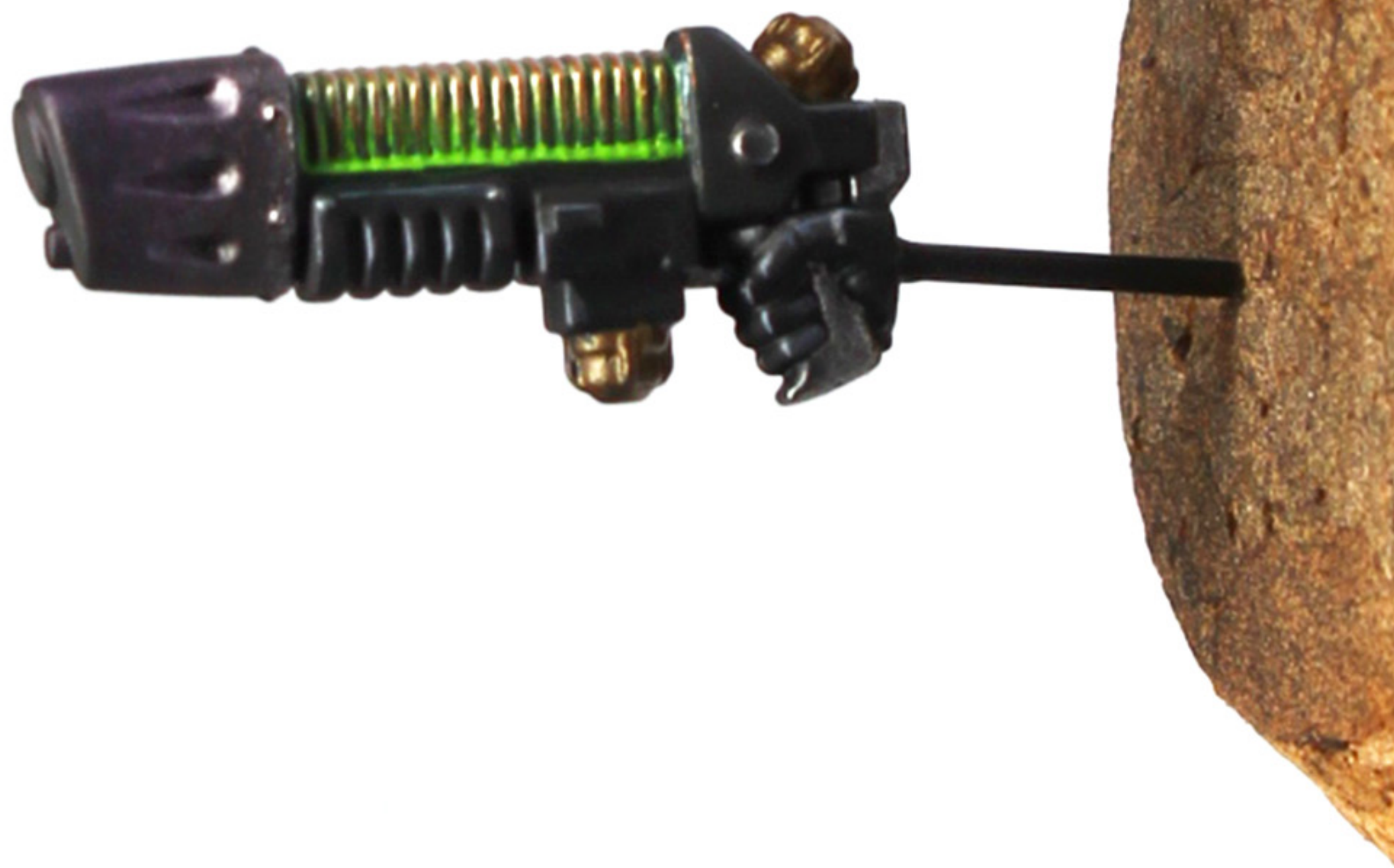


I give the whole area a wash of VGA Dark Green. It's already very thin due to being an air paint, so I only needed to water it down very slightly.

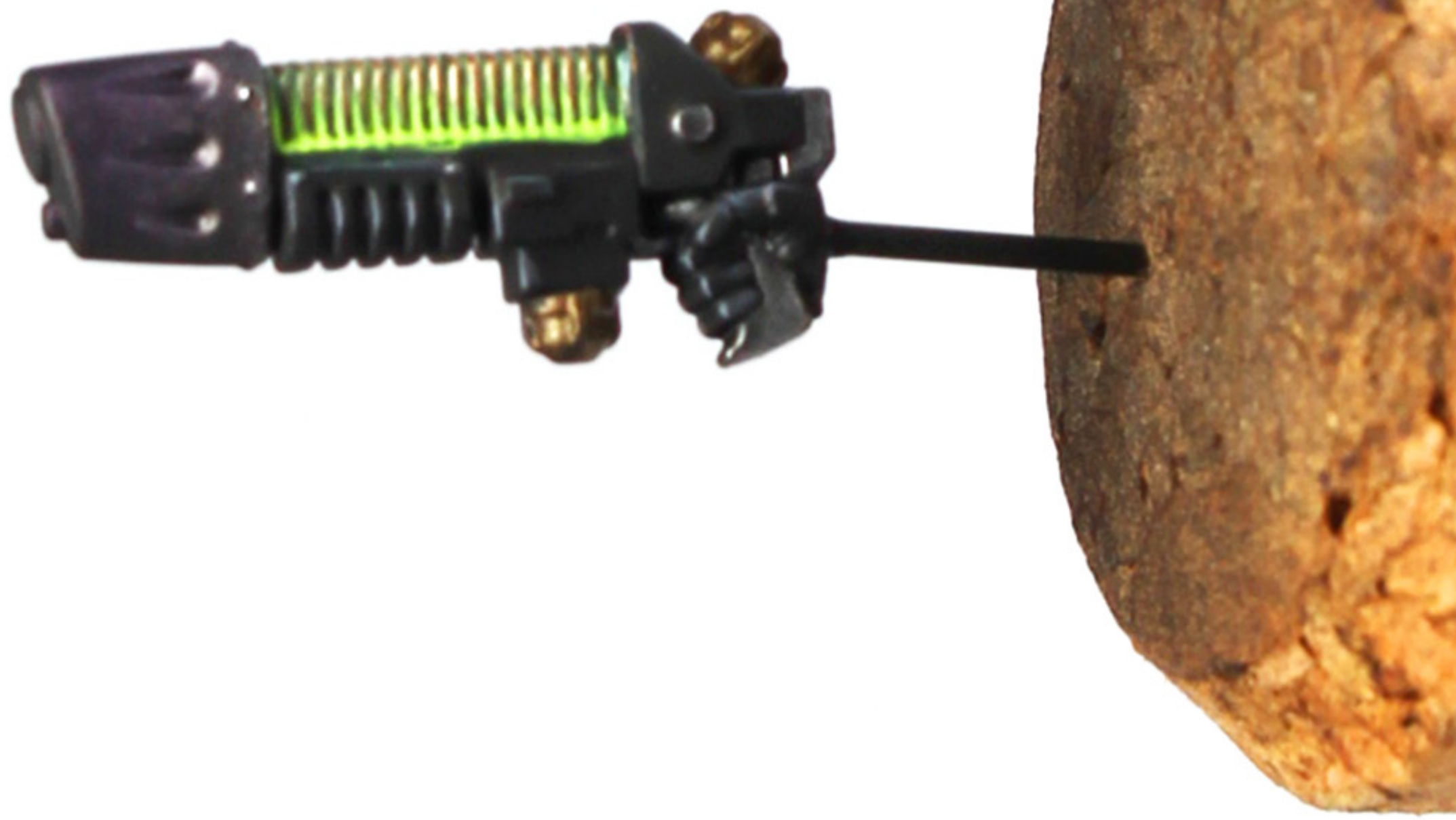


A second wash of the Dark Green but this time only towards the bottom of the side coils.





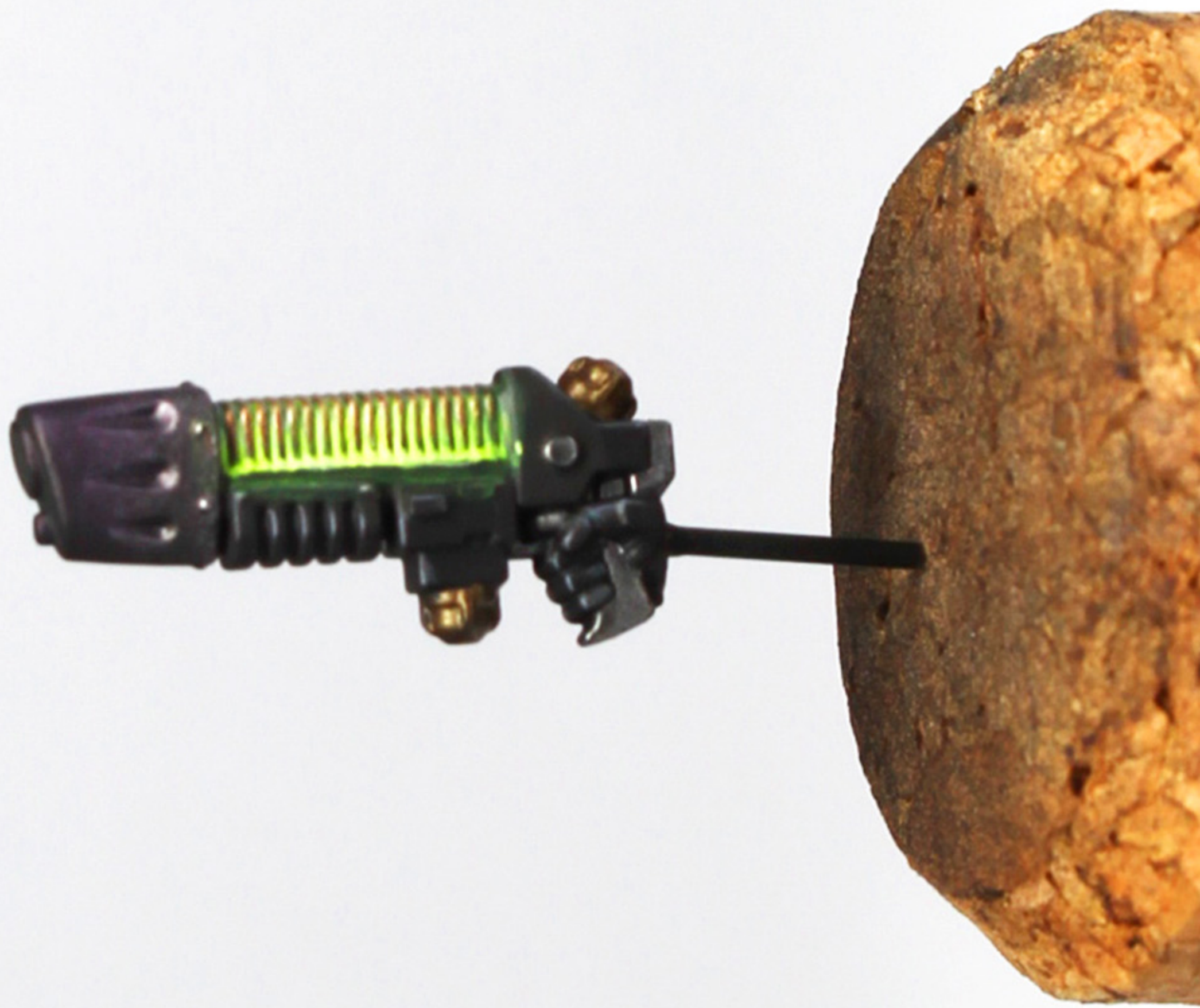
Now it starts to look a bit more exciting!! I create a wash from GW Moot Green. This time I apply it in a controlled way, just trying to paint between the coils. I also paint along the bottom edge, as if the power is being generated from behind. You will see a lot of people highlight the raised parts of the coils, that doesn't do it for me. Neither does just blasting it with the airbrush. (But each to their own!!!!)



I add a small amount of Vallejo Ice Yellow to the moot green and repeat the process. I try to cover a slightly smaller area than before, with it getting brighter towards the bottom/centre. Whilst I try to be neat I'm not worried about getting a little over the black. Not because I'm leaving it as some sort of reflected light, just 'cos its easy to cover up!

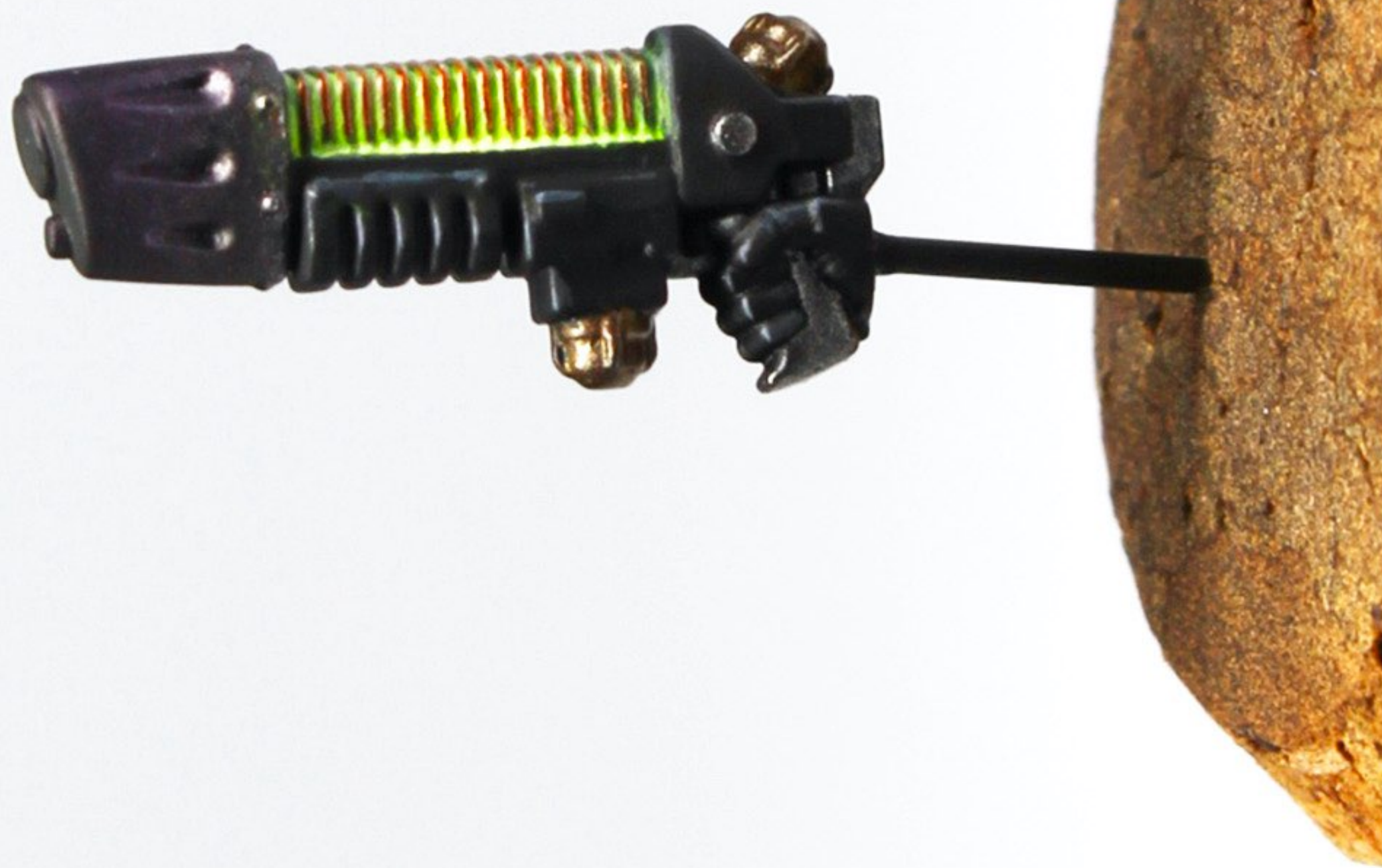
If you do want to go for more reflected light then check out some of the great articles Andy has done recently, the Loonboss on Squig has a great example.





Finally I've applied almost pure Ice Yellow towards the centre/bottom. We've now got a nice little suggestion of some weird power brewing at the heart of the weapon.





I've tidied up the black and gone back over the coils with some Screaming Bell, just to reinforce that the source of the energy is not coming from them. You could obviously play around with the colours, I'd suggest whatever you think you'd use for eye lenses would work well for the glow. So a deep rich base colour then a big jump up to a lighter colour. I hope you've enjoyed it and I'm actually quite tempted to do it myself on a few projects now!!!