



**Exalted
sorcerer blue
armour &
NMM gold
trim**

Step-by-step

◆ Paints required:

Blue armour & NMM gold trim

- Abaddon black
- Thousand sons blue
- Ahriman blue
- Temple guard blue
- White
- Averland sunset
- Dryad bark
- Flash gitz yellow
- Dorn yellow

NMM gold

- Averland sunset
- Skarsnik green
- Mournfang brown
- Ice yellow (Vallejo mc)
- Abaddon black





Basecoat the armour with a 1:1 mix of thousand sons blue & abaddon black.



We now add 1 part more of Thousand sons blue to the previous mix & glaze all the the rasied areas on the armour – add 3-4 parts of water to this paint. I have added a video reference for how to glaze a armour in the post description & a guide for how to locate light reflections.



We now add 1 part of ahriman blue to the previous mix, & glaze more towards the middle of the light reflections.



We now add 1 part of temple guard blue & glaze the middle of the light reflections.



We now add a bit of ivory to the temple guard blue & glaze the very middle of the light reflections. We furthermore edge highlight the armour with the same paint mix.



We now start working on the yellow stripes. We basecoat them with a 2:1 mix of averland sunset & dryad bark.



We now glaze towards the middle of the light reflections with a 1:1 mix of averland sunset & flash gitz yellow.



We now glaze the very middle with flash gitz yellow.



We now edge highlight the stripes with a 1:1 mix of flash gitz yellow & dorn yellow. We furthermore make a small highlight in the very middle of the light reflections with the same mix.



We now start on the NMM gold. We basecoat all the areas we want gold, with mournfang brown.



We now glaze towards the middle of the light reflections with a 1:1:1 mix of averland sunset, mournfang brown & skarsnik green.



We now make a 1:1 mix of averland sunset & skarsnik green & glaze the middle of the light reflections.



We now make a 2:2:1 mix of averland sunset, skarsnik green & ice yellow, and glaze the very middle of the light reflections.



We now glaze the very middle once again with pure ice yellow.



We now shade the deepest recesses & around the nails with a 1:1 mix of mournfang brown & abaddon black. Add 2-3 parts of water.



We now edge highlight the armour with a 1:1 mix of averland sunset & ice yellow – add 1-2 parts of water. We furthermore highlight the nails with ice yellow. Done!